



Dalhousie Distributed Research Institute and Virtual Environment



## Mathematical Visualization and other Learning Tools

Jonathan Borwein, FRSC [www.cs.dal.ca/~jborwein](http://www.cs.dal.ca/~jborwein)



Canada Research Chair in Collaborative Technology

*“intuition comes to us much earlier and with much less outside influence than formal arguments which we cannot really understand unless we have reached a relatively high level of logical experience and sophistication. **Therefore, I think that in teaching high school age youngsters we should emphasize intuitive insight more than, and long before, deductive reasoning.**”*

George Polya

Atlantic Computational Excellence Network



Revised 15/09/05

# Polya Made Plausible by Computers

“A mathematical deduction appears to Descartes as a chain of conclusions, a sequence of successive steps. **What is needed for the validity of deduction is intuitive insight** at each step which shows that the conclusion attained by that step evidently flows and necessarily follows from formerly acquired knowledge (acquired directly by intuition or indirectly by previous steps). **I think that in teaching high school age youngsters we should emphasize intuitive insight more than, and long before, deductive reasoning.**”

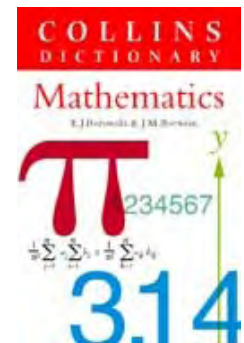
“This **"quasi-experimental" approach to proof** can help to de-emphasize a focus on rigor and formality for its own sake, and to instead support the view expressed by Hadamard when he stated **“The object of mathematical rigor is to sanction and legitimize the conquests of intuition, and there was never any other object for it.”**”

# ABSTRACT



Current and expected advances in mathematical computation and scientific visualization make it possible to display mathematics in many varied and flexible ways. I'll explore some of the present opportunities to integrate graphic and other tools into the curriculum --- for pedagogic and aesthetic reasons.

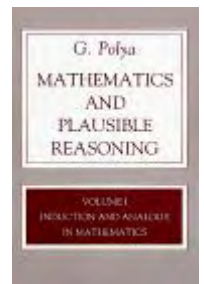
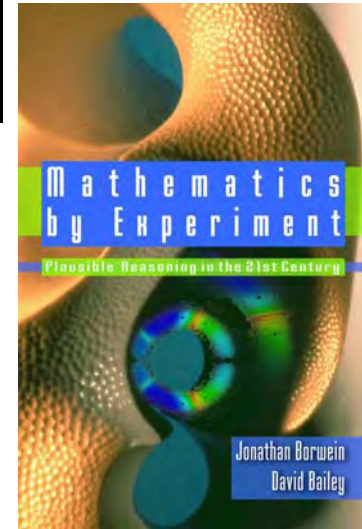
**URLS**    <http://projects.cs.dal.ca/ddrive/>  
<http://users.cs.dal.ca/~jborwein/>  
<http://www.experimentalmath.info>  
<http://www.mathresources.com>



# Outline of Presentation

- I. Experimental Methodology
- II. Collaborative Tools
- III. Visualization and Data Mining
- IV. Inverse and Color Calculators
- V. Access Grid & Atlantic Gateway to Math
- VI. University-Industry Partnerships
  - MathResources Software

## References



# I. Experimental Methodology

1. Gaining **insight** and intuition
2. Discovering new relationships
3. **Visualizing** math principles
4. Testing and especially **falsifying conjectures**
5. Exploring a possible result to see **if it merits formal proof**
6. Suggesting approaches for **formal proof**
7. Computing **replacing** lengthy hand derivations
8. **Confirming** analytically derived results

## MATH LAB

Computer experiments are transforming mathematics

BY ERICA KLARREICH

Science News  
2004

**M**any people regard mathematics as the crown jewel of the sciences. Yet math has historically lacked one of the defining trappings of science: laboratory equipment. Physicists have their particle accelerators; biologists, their electron microscopes; and astronomers, their telescopes. Mathematics, by contrast, concerns not the physical landscape but an idealized, abstract world. For exploring that world, mathematicians have traditionally had only their intuition.

Now, computers are starting to give mathematicians the lab instrument that they have been missing. Sophisticated software is enabling researchers to travel further and deeper into the mathematical universe. They're calculating the number pi with mind-boggling precision, for instance, or discovering patterns in the contours of beautiful, infinite chains of spheres that arise out of the geometry of knots.

Experiments in the computer lab are leading mathematicians to discoveries and insights that they might never have reached by traditional means. "Pretty much every [mathematical] field has been transformed by it," says Richard Crandall, a mathematician at Reed College in Portland, Ore. "Instead of just being a number-crunching tool, the computer is becoming more like a garden shovel that turns over rocks, and you find things underneath."

At the same time, the new work is raising unsettling questions about how to regard experimental results

"I have some of the excitement that Leonardo of Pisa must have felt when he encountered Arabic arithmetic. It suddenly made certain calculations flabbergastingly easy," Borwein says. "That's what I think is happening with computer experimentation today."

**EXPERIMENTERS OF OLD** In one sense, math experiments are nothing new. Despite their field's reputation as a purely deductive science, the great mathematicians over the centuries have never limited themselves to formal reasoning and proof.

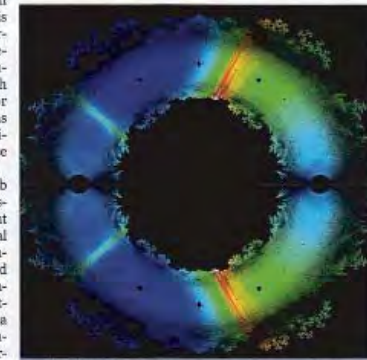
For instance, in 1666, sheer curiosity and love of numbers led Isaac Newton to calculate directly the first 16 digits of the number pi, later writing, "I am ashamed to tell you to how many figures I carried these computations, having no other business at the time."

Carl Friedrich Gauss, one of the towering figures of 19th-century mathematics, habitually discovered new mathematical results by experimenting with numbers and looking for patterns. When Gauss was a teenager, for instance, his experiments led him to one of the most important conjectures in the history of number theory: that the number of prime numbers less than a number  $x$  is roughly equal to  $x$  divided by the logarithm of  $x$ .

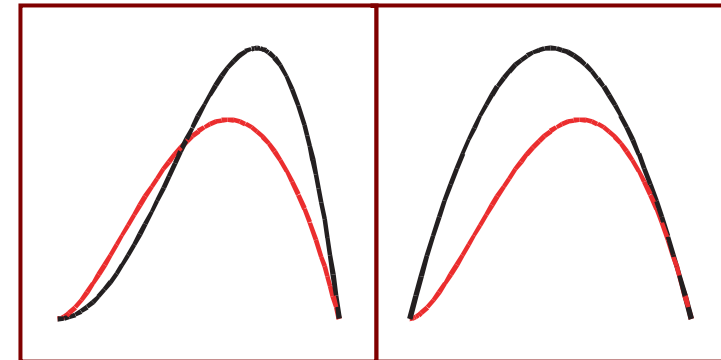
Gauss often discovered results experimentally long before he could prove them formally. Once, he complained, "I have the result, but I do not yet know how to get it."

In the case of the prime number theorem, Gauss later refined his conjecture but never did figure out how to prove it. It took more than a century for mathematicians to come up with a proof.

Like today's mathematicians, math experimenters in the late 19th century used computers—but in those days, the word referred to people with a special facility for calculation.



**UNSOLVED MYSTERIES** — A computer experiment produced this plot of all the solutions to a collection of simple equations in 2001. Mathematicians are still trying to account for its many features.



Comparing  $-y^2 \ln(y)$  (red) to  $y - y^2$  and  $y^2 - y^4$





*"It says it's sick of doing things like inventories and payrolls, and it wants to make some breakthroughs in astrophysics."*



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## II. Collaboration goes National: East meets West

**Welcome to D-DRIVE whose mandate is** to study and develop resources specific to distributed research in the sciences with first client groups being the following communities

- High Performance Computing
- Mathematical and Computational Science Research
- Science Outreach
  - ✓ Educational
  - ✓ Research



AMS Notices  
Cover Article



## Experimental Inductive Mathematics

Our web site:

[www.experimentalmath.info](http://www.experimentalmath.info)

contains all links and references

*"Elsewhere Kronecker said "In mathematics, I recognize true scientific value only in concrete mathematical truths, or to put it more pointedly, only in mathematical formulas." ... I would rather say "computations" than "formulas", but my view is essentially the same."*

Harold Edwards, *Essays in Constructive Mathematics*, 2004



# Centre seen as 'serious nirvana'

April 07, 2005 , vol. 32, no. 7

By Carol Thorbes

Move over creators of Max Head-room, Matrix and Metropolis. What researchers can accomplish at Simon Fraser University's IRMACS centre rivals the high tech feats of the most memorable futuristic films.

The \$14 million centre's acronym stands for interdisciplinary research in the mathematical and computational sciences. The centre's expansive view of the

from atop  
ain echoes its  
al as a facility  
tering  
research  
s whose  
is the computer.

ected 2,500 square metre space atop the applied sciences building, the centre has eight  
ng rooms and a presentation theatre, seating up to 100 people. They are equipped with  
ble computational, multimedia, internet and remote conferencing (including satellite)  
technology. High performance distributed computing and clustering technology, designed at SFU, and  
access to WestGrid, an ultra high speed, interprovincial network with shared computing and multimed



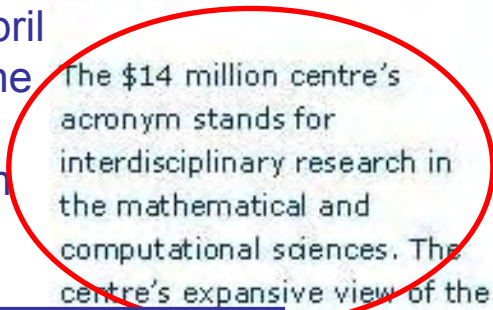
SFU mathematician and IRMACS executive director Peter Borwein (left) communicates with IRMACS collaboration and visualization coordinator Brian Corrie. To the right of them another plasma display portrays a 3D image of a molecular structure.

**Trans-Canada Seminar Thursdays  
PST 11.30 MST 12.30 AST 3.30**

## The 2,500 square metre IRMACS research centre

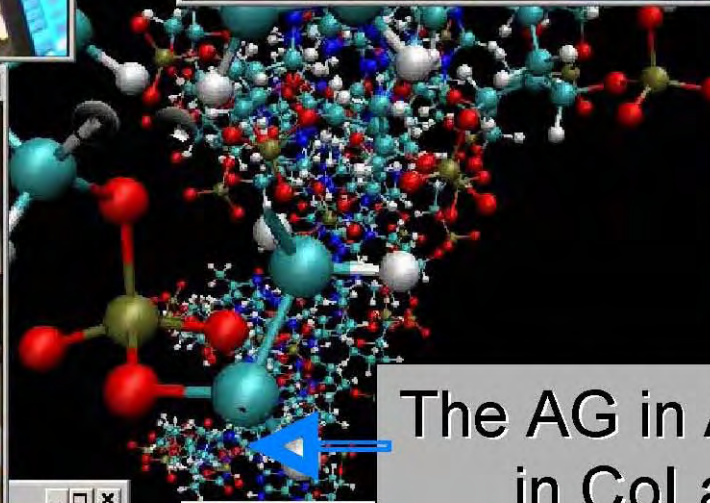
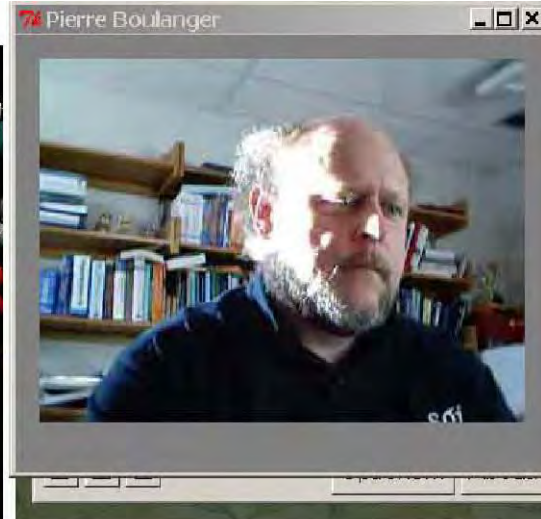
✓The building is a also a 190cpu G5 Grid

✓At the official April opening, I gave one of the four presentations from D-DRIVE





# The present



The AG in Action  
in CoLab





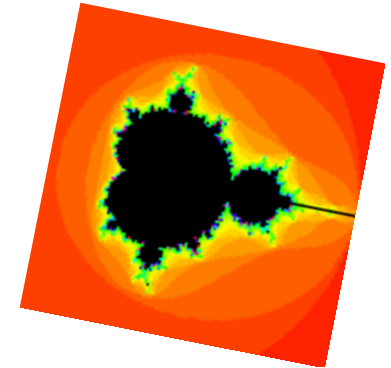
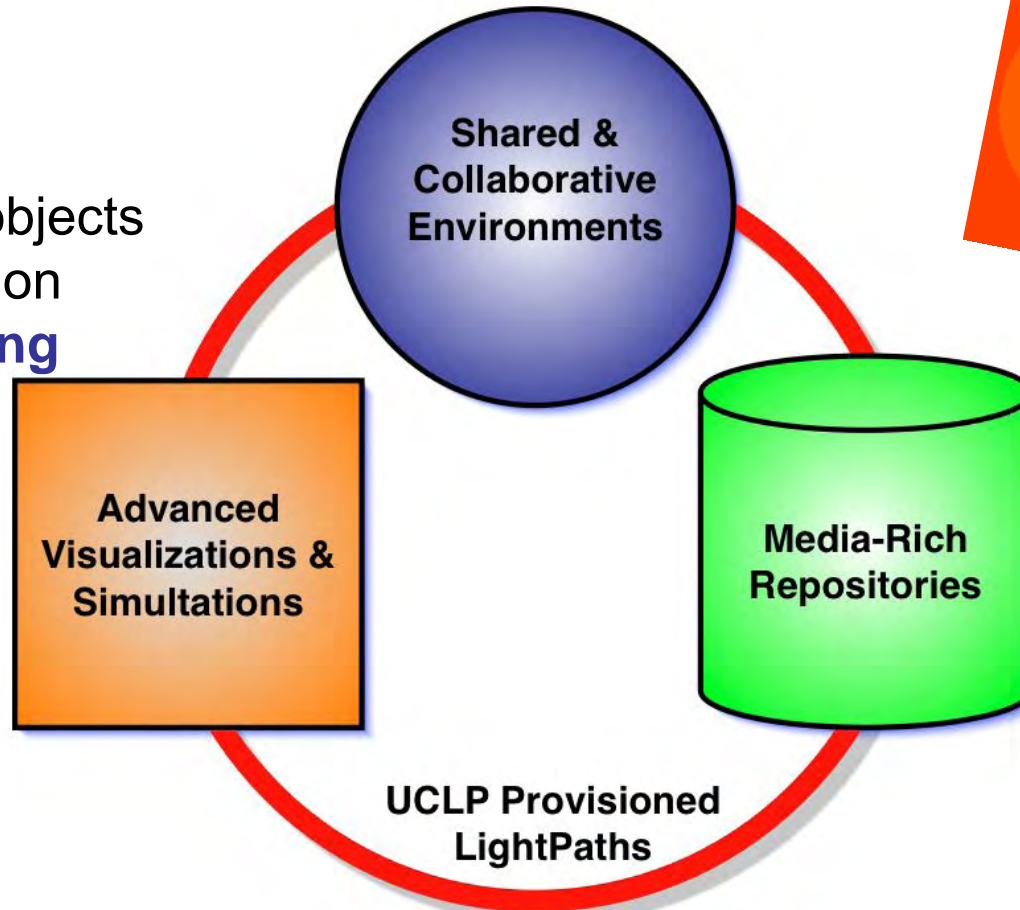
# Advanced Networking ...



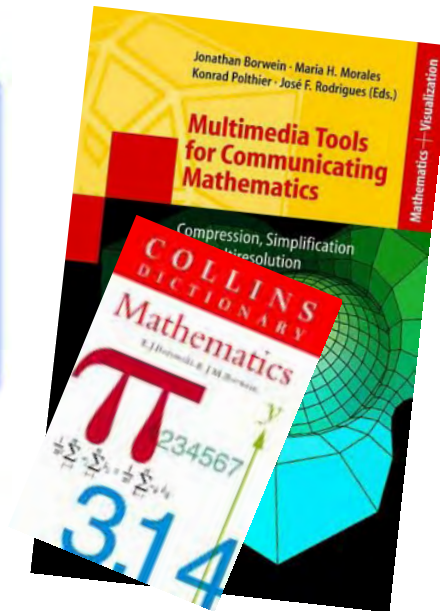
Dalhousie Distributed Research Institute and Virtual Environment

## Components include

- **AccessGrid**
- **UCLP** for
  - ✓ haptics
  - ✓ learning objects
  - ✓ visualization
- **Grid Computing**



C3 Membership



# Haptics in the MLP

Haptic Devices extend the world of I/O into the tangible and tactile



We are linking multiple devices together such that two or more users may interact at a distance

- in Museums and elsewhere
- Kinesiology, HCI ....

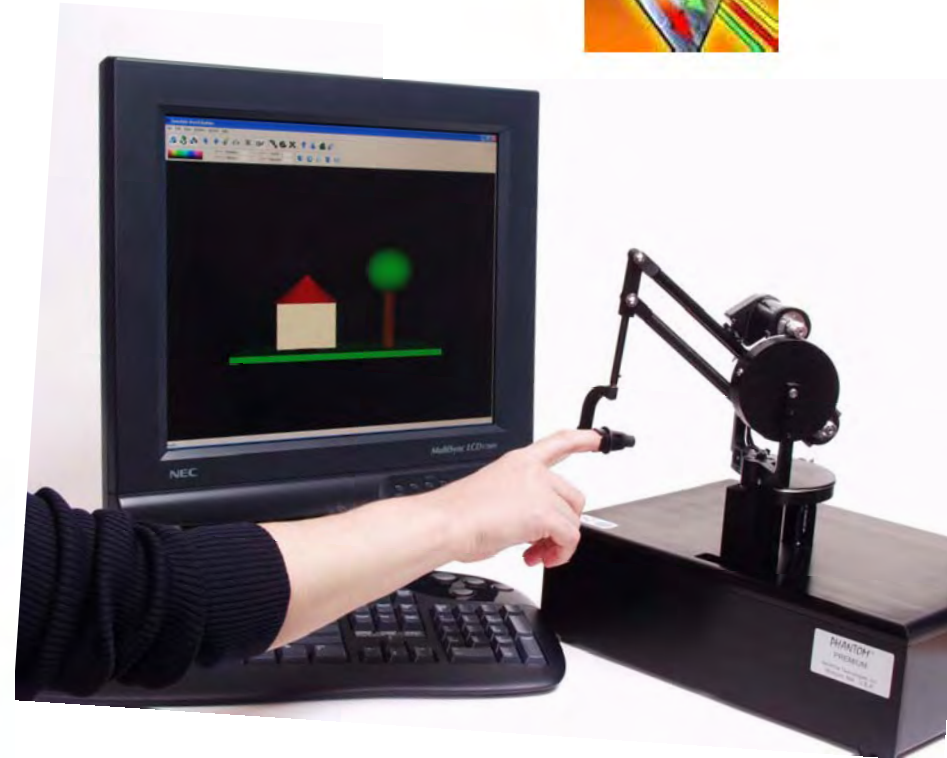


**Sensable's Phantom Omni**



# And what they do

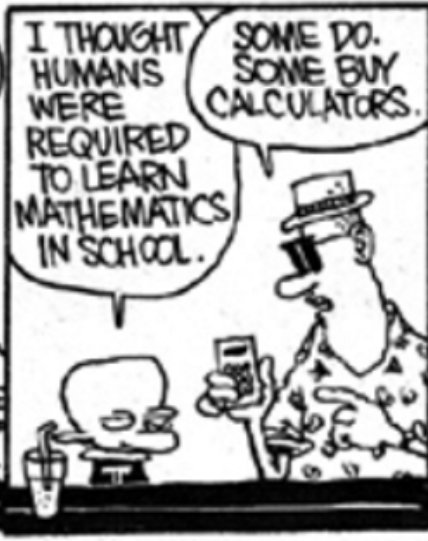
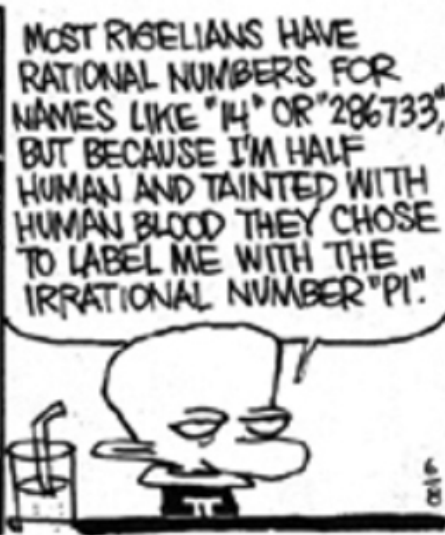
Force feedback informs the user of his virtual environment adding an increased depth to human computer interaction



The user feels the contours of the virtual die via resistance from the arm of the device

# Mr Pi

## MONTY





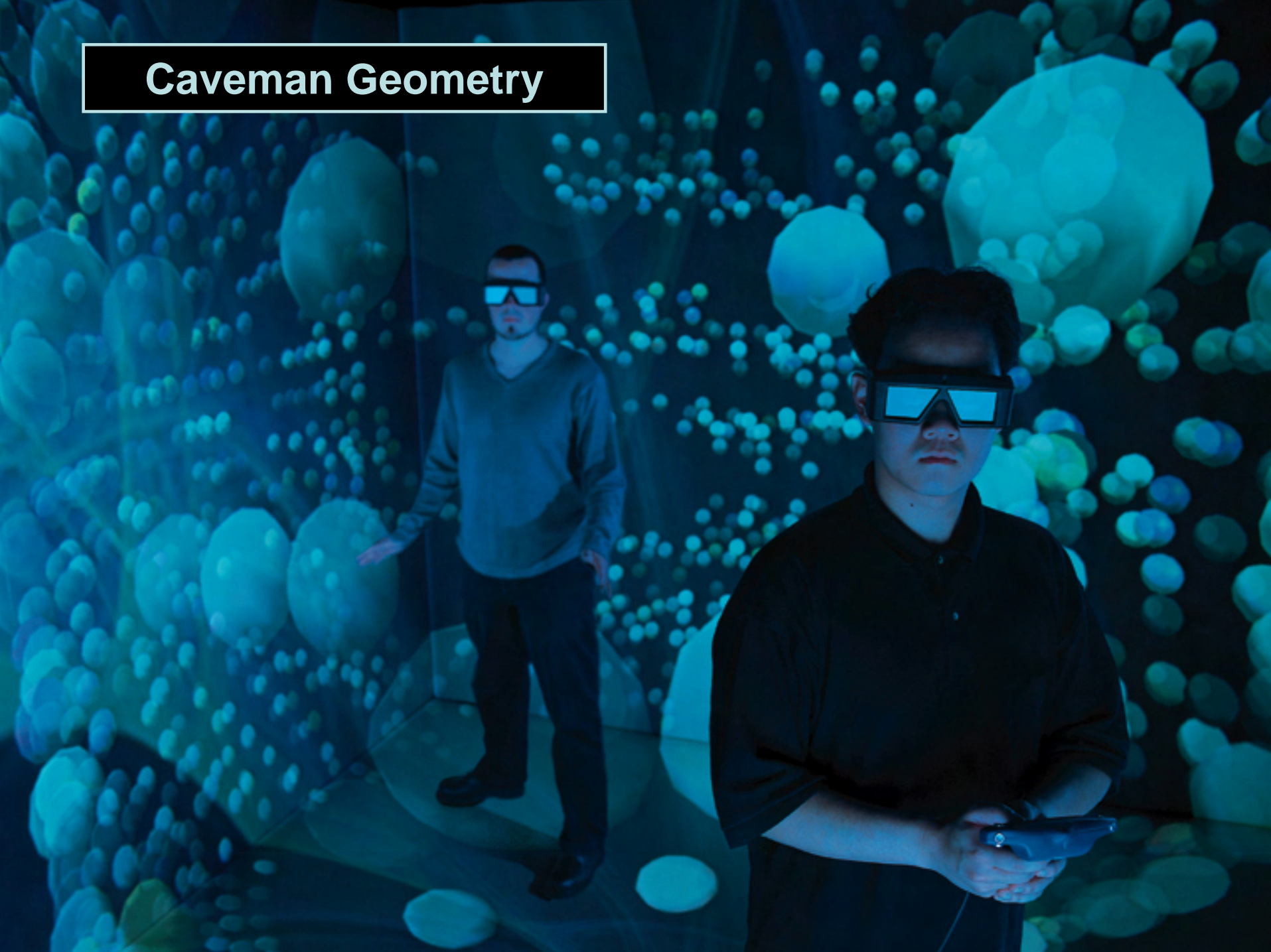
III. Visualization now  
and in the future

# Visualization





# Caveman Geometry





May 2005

## AMS Notices Cover



### About the Cover

#### Extreme 3D visualization

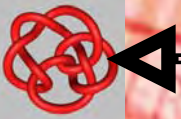
The background image of this month's cover is a photograph included by Jonathan Borwein and David Bailey, perhaps somewhat whimsically, in their article on experimental mathematics. The photograph was taken for a publicity brochure for the now defunct New Media Innovation Centre in downtown Vancouver, British Columbia, an organization partially sponsored by Simon Fraser University, to which Borwein is affiliated. The two young men, who are graduate students in the the department of Electrical and Computer Engineering at the University of British Columbia, are in a kind of box with what might be called surround-projection. The approximate spheres are displayed in duplicate at rapidly alternating times in synchronization with the goggles they are wearing, so that what they see is a simulated 3D image, not just the flat projections on the walls on their box. The projections are interactive, controlled by input through a key pad held by Timothy Chen, the student on the right. The project the students are involved in is part of Mr. Chen's student work at U. B. C. What is being projected is a flow field of spheres in a cylinder with various obstacles interactively superimposed into the flow. The inset photographs are screen displays produced by Mr. Chen from the same project.

It's hard to imagine exactly what role such high end visualization technology will play in mathematical research, but not impossible. One likely application for similar, but not quite so sophisticated, display systems might very well be in public presentations. The effects can be spectacular.

Brian Corrie of Simon Fraser University provided us with the digital version of the background photograph.

—Bill Casselman, *Graphics Editor*  
([notices-cover@ams.org](mailto:notices-cover@ams.org))





Rob Scharein's KnotPlot

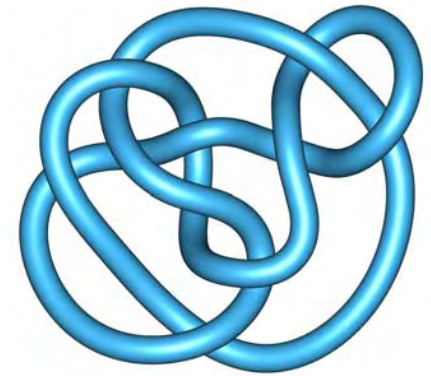
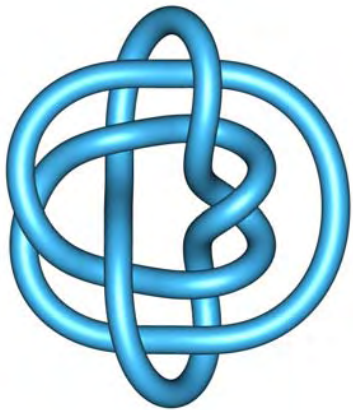
Visualization





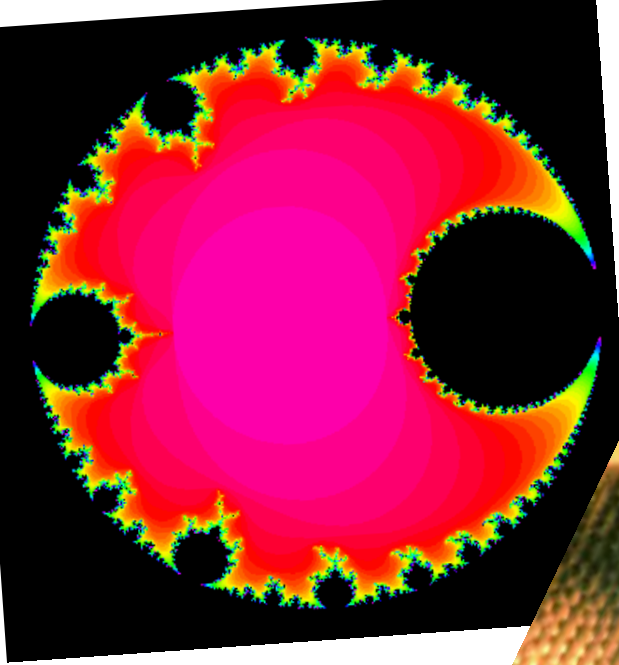
# The Perko Pair $10_{161}$ and $10_{162}$

are two adjacent 10-crossing knots (1900)



- first shown to be the same by Ken Perko in 1974
- and beautifully made dynamic in KnotPlot

# Mathematical Data Mining



An unusual Mandelbrot parameterization



Various visual examples follow

- ✓ Roots of  $x^2 - 1$  polynomials
- ✓ Ramanujan's fraction
- ✓ Pseudospectra
- ✓ Code optimization

AK Peters, 2004  
(CD in press)

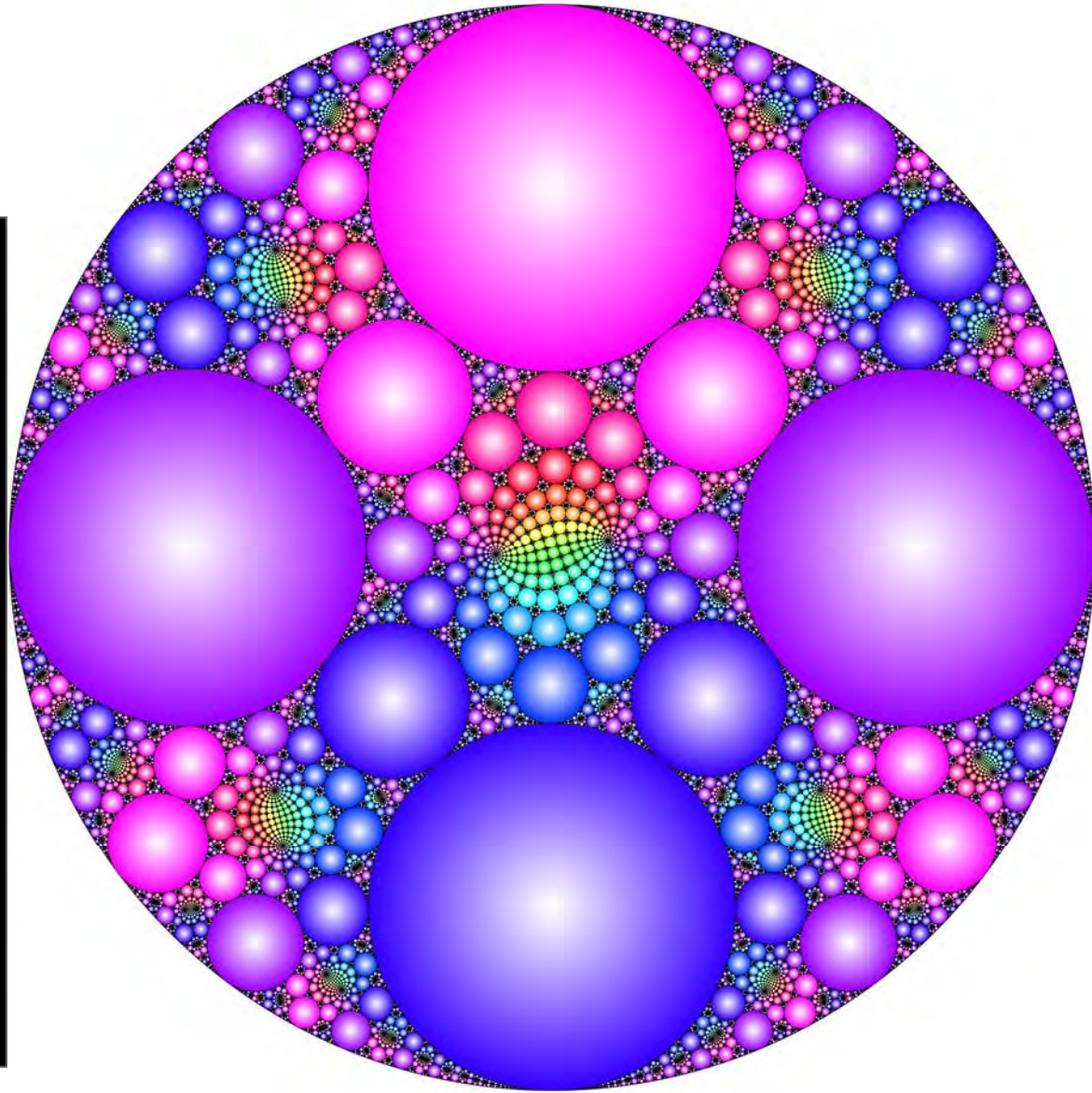
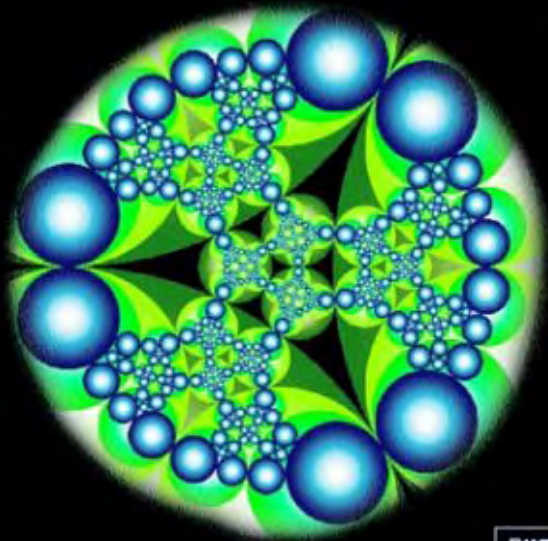


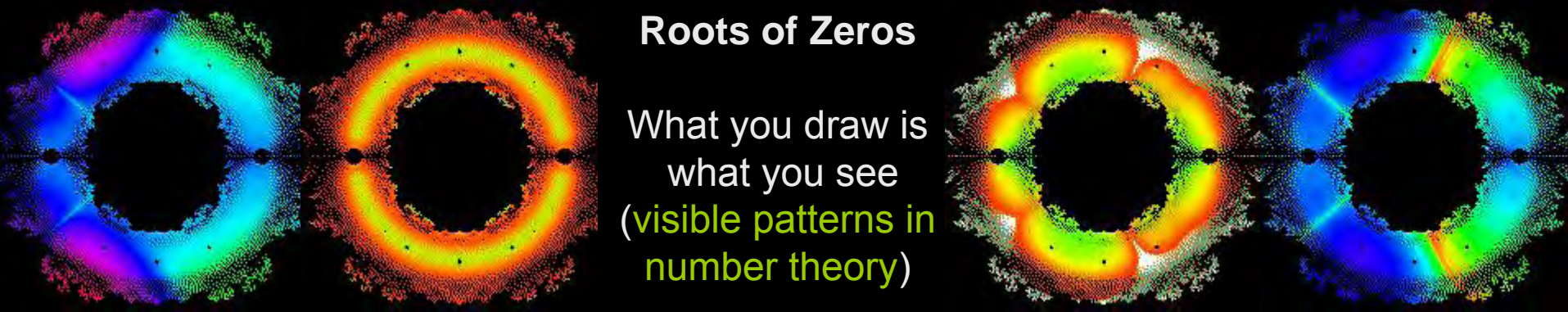
# Indra's Pearls

A merging of 19<sup>th</sup>  
and 21<sup>st</sup> Centuries

**INDRA'S  
PEARLS** *The Vision of Felix Klein*

David Mumford, Caroline Series, David Wright





## Roots of Zeros

What you draw is  
what you see  
(**visible patterns in  
number theory**)

**Striking fractal patterns formed by plotting complex zeros for all polynomials in powers of  $x$  with coefficients 1 and -1 to degree 18**

Coloration is by sensitivity of polynomials to slight variation around the values of the zeros. The color scale represents a normalized sensitivity to the range of values; red is insensitive to violet which is strongly sensitive.

- All zeros are pictured (at **3600 dpi**)
- Figure 1b is colored by their local density
- Figure 1d shows sensitivity relative to the  $x^9$  term
- **The white and orange striations are not understood**

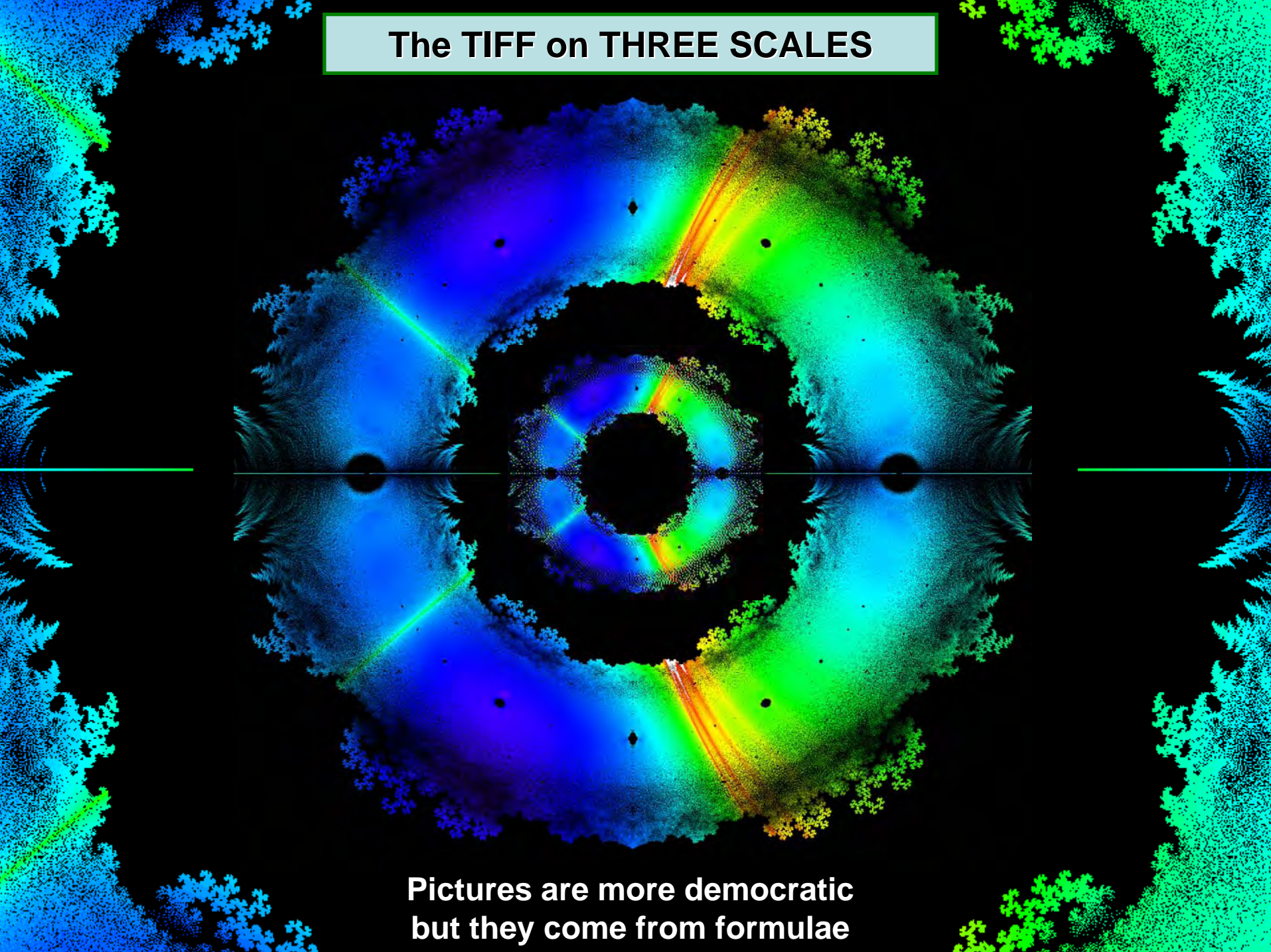
A wide variety of patterns and features become visible, leading researchers to totally unexpected mathematical results

*"The idea that we could make biology mathematical, I think, perhaps is not working, but what is happening, strangely enough, is that maybe mathematics will become biological!"*

Greg Chaitin, [Interview](#), 2000.



# The TIFF on THREE SCALES



**Pictures are more democratic  
but they come from formulae**





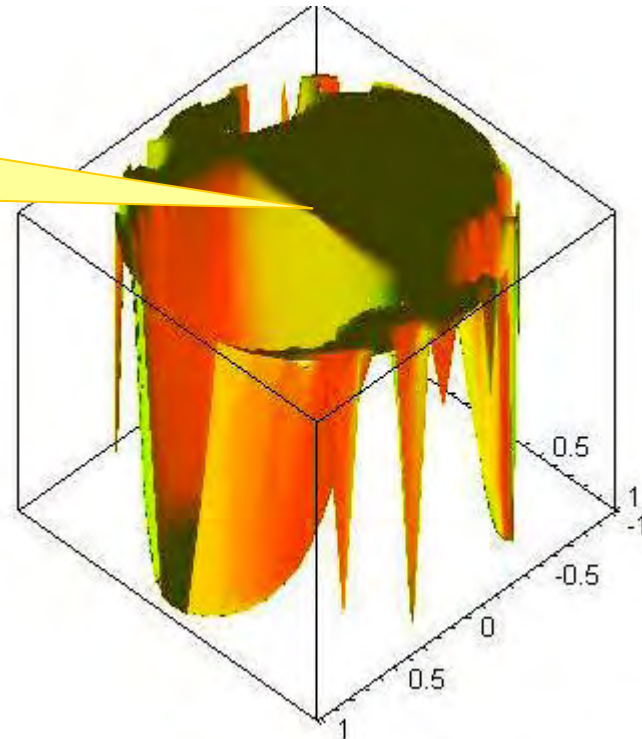
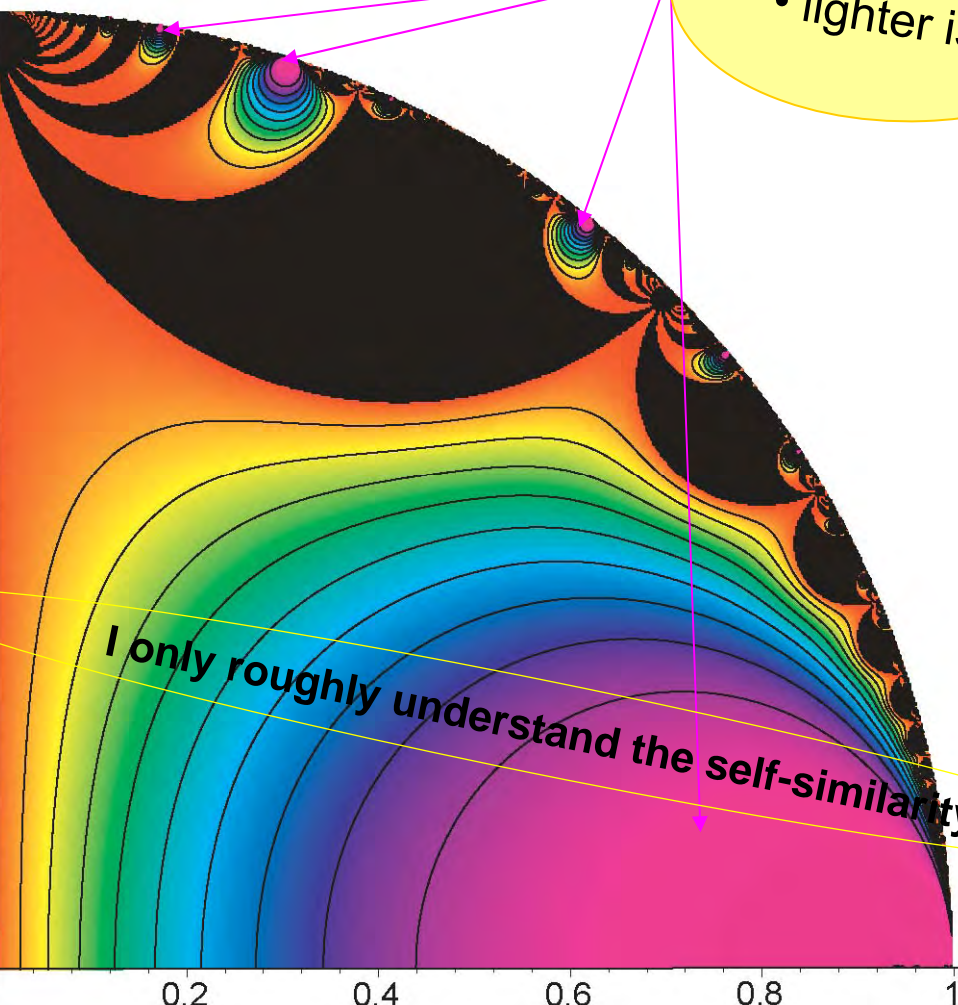


# FRACTAL of a Modular Inequality

$$\mathcal{R} = \frac{|\sum_{n \in \mathbf{Z}} (-1)^n q^{n^2}|}{|\sum_{n \in \mathbf{Z}} q^{n^2}|}$$

plots  $\mathcal{R}$  in disk

- black exceeds 1
- lighter is lower



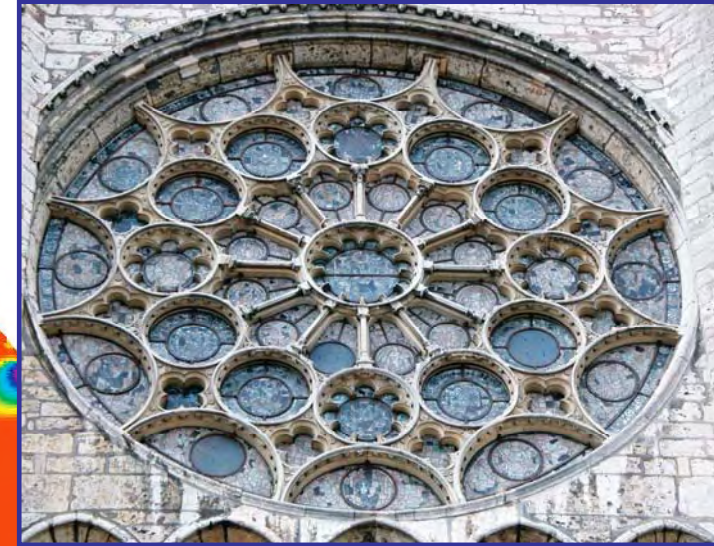
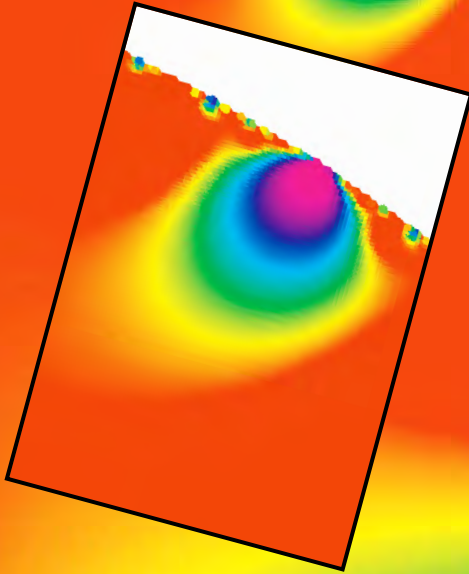
I only roughly understand the self-similarity

- ✓ related to Ramanujan's continued fraction
- ✓ took several hours to print
- ✓ Crandall/Apple has parallel print mode

# Mathematics and the aesthetic

Modern approaches to an ancient affinity

(CMS-Springer, 2005)

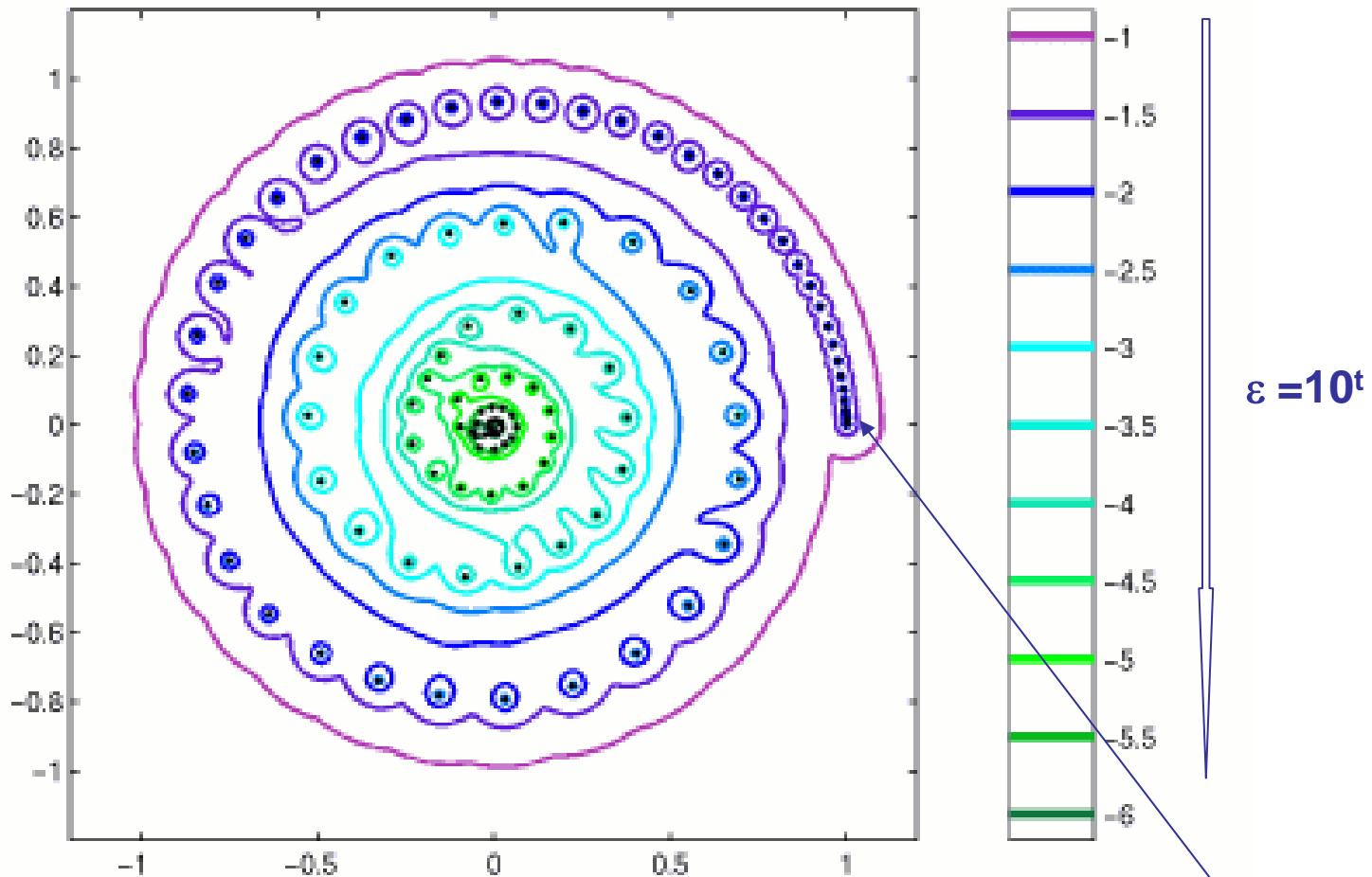


Why should I refuse a good dinner simply because I don't understand the digestive processes involved?

Oliver Heaviside  
(1850 - 1925)

✓ when criticized for his daring use of operators before they could be justified formally

# An Early Use of Pseudospectra (Landau, 1977)



An infinite dimensional integral equation in laser theory

- ✓ discretized to a matrix of dimension **600**
- ✓ projected onto a well chosen invariant subspace of dimension **109**



# Generic Code Optimization



## Experimentation with DGEMV (matrix-vector multiply):

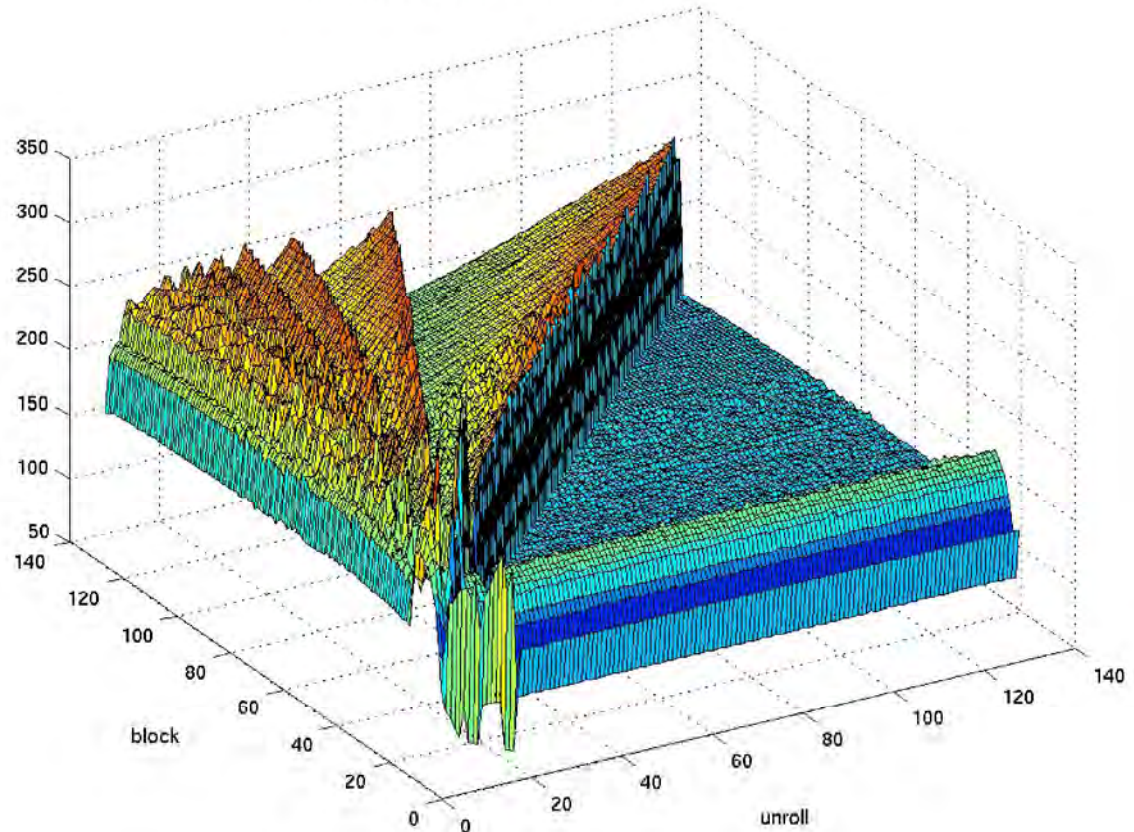
128x128=16,384 cases.

Experiment took 30+ hours to run.

Best performance =  
338 Mflop/s with  
blocking=11  
unrolling=11

Original performance =  
232 Mflop/s

Pentium M 1700 MHz Matrix-Vector Multiply



**Visual Representation of  
Automatic Code Parallelization**

The square root of 9 is 3.

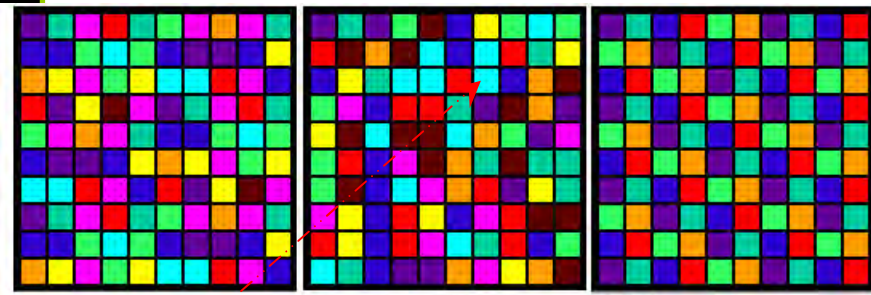
- A) True.
- B) False.
- C) Who cares?



GLASBERGEN

**Many students actually look forward to Mr. Atwadder's math tests.**

# IVa. Inverse & Color Calculators



Archimedes:  $223/71 < \pi < 22/7$

## Inverse Symbolic Computation

- “Inferring symbolic structure from numerical data”
- Mixes *large table lookup*, integer relation methods and intelligent preprocessing – needs *micro-parallelism*
- It faces the “curse of exponentiality”

➤ Implemented as **identify** in Maple and **Recognize** in Mathematica

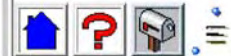
## INVERSE SYMBOLIC CALCULATOR

Please enter a number or a Maple expression:

Run

Clear

- Simple Lookup and Browser for any number.
- Smart Lookup for any number.
- Generalized Expansions for real numbers of at least 16 digits.
- Integer Relation Algorithms for any number.



Expressions that are **not** numeric like  $\ln(\pi * \sqrt{2})$  are evaluated in Maple in symbolic form first, followed by a floating point evaluation followed by a lookup.

`identify(sqrt(2.)+sqrt(3.))`

3.146264370

$\sqrt{2} + \sqrt{3}$

C  
O  
L  
O  
R  
C  
A  
L  
C



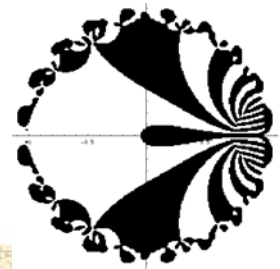




**"Just a darn minute! — Yesterday  
you said that X equals two!"**

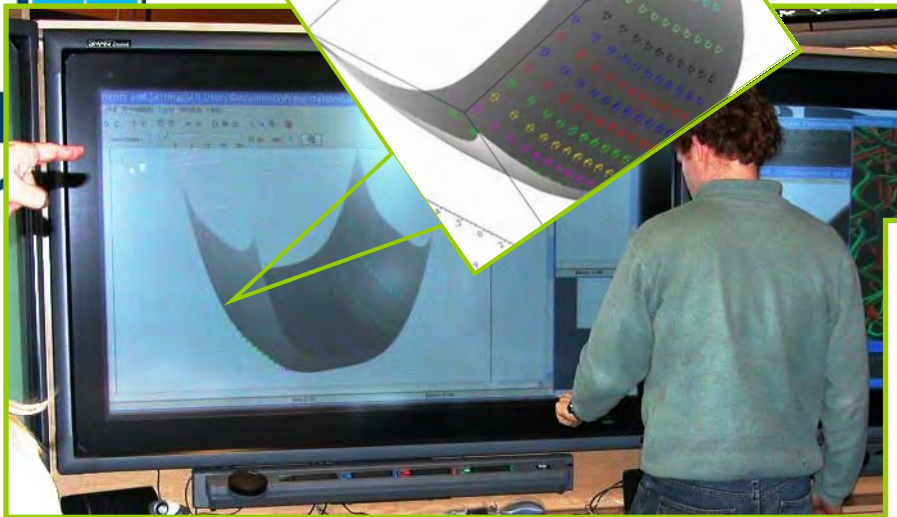


# IVb. Numeric and Symbolic Computation



□ Central to my work - with Dave Bailey - meshed with visualization, randomized checks, many web interfaces and

- ✓ Massive (serial) Symbolic Computation  
- Automatic differentiation code
- ✓ Integer Relation Methods
- ✓ Inverse Symbolic Computation



*Parallel derivative free optimization in **Maple***



## The On-Line Encyclopedia of Integer Sequences

Enter a  sequence,  word, or  sequence number:

1, 2, 3, 6, 11, 23, 47, 106, 235

Search

Restore example

[Clear](#) | [Hints](#) | [Advanced look-up](#)

**Other languages:** [Albanian](#) [Arabic](#) [Bulgarian](#) [Catalan](#) [Chinese \(simplified, traditional\)](#) [Croatian](#) [Czech](#) [Danish](#) [Dutch](#) [Esperanto](#) [Estonian](#) [Finnish](#) [French](#) [German](#) [Greek](#) [Hebrew](#) [Hindi](#) [Hungarian](#) [Italian](#) [Japanese](#) [Korean](#) [Polish](#) [Portuguese](#) [Romanian](#) [Russian](#) [Serbian](#) [Spanish](#) [Swedish](#) [Tagalog](#) [Thai](#) [Turkish](#) [Ukrainian](#) [Vietnamese](#)

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[Last modified Fri Apr 22 21:18:02 EDT 2005. Contains 105526 sequences.]

### Other useful tools : Parallel Maple

- Sloane's online sequence database
- Salvy and Zimmermann's generating function package '*gfun*'
  - Automatic identity proving: Wilf-Zeilberger method for hypergeometric functions

Peter Borwein  
in front of  
Helaman Ferguson's  
work

CMS Meeting  
December 2003  
SFU Harbour Centre

Ferguson uses high  
tech tools and micro  
engineering at NIST  
to build monumental  
math sculptures





# Über die Anzahl der Primzahlen unter einer Gegebenen Grosse

## On the number of primes less than a given quantity

Riemann's six page 1859  
'Paper of the Millennium'?

Über die Anzahl der Primzahlen unter einer  
gegebenen Grösse.

(Bode's Monatshefte, 1859, November.)

Wenn Jenes für die Auszeichnung, welche mir das Akademi durch die Aufnahme unter ihrer Correspondenz hat zu Theil werden lassen, glaube ich am besten dadurch zu erkennen zu geben, dass ich vor der Hand ein erhaltenes Erlaubnis baldigst Gebrauch machen durch Mitteilung einer Untersuchung über die Häufigkeit der Primzahlen; ein Gegenstand, welcher durch das Interesse, welches Gauss und Dirichlet demselben längere Zeit geschenkt haben, einer solchen Mitteilung vielleicht nicht ganz unwerth erscheint.

Bei dieser Untersuchung dachte mir als Ausgangspunkt die von Euler gemachte Bemerkung, dass das Product

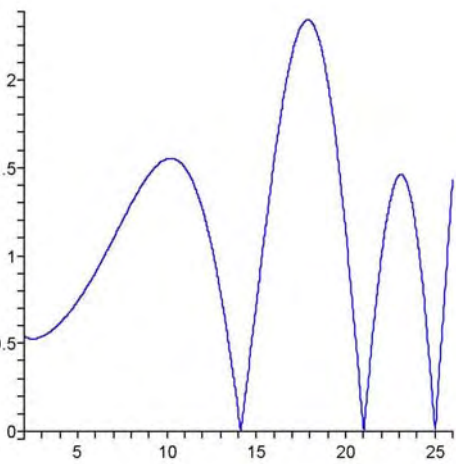
$$\prod \frac{1}{1 - \frac{1}{p^s}} = \sum \frac{1}{n^s},$$

wenn für  $p$  alle Primzahlen, für  $n$  alle ganze Zahlen

RH is so important because it yields precise results on distribution and behaviour of primes

Euler's product makes the key link between primes and  $\zeta$

# The Modulus of Zeta and the Riemann Hypothesis (A Millennium Problem)

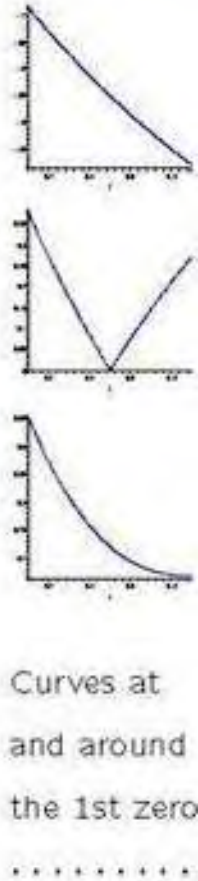
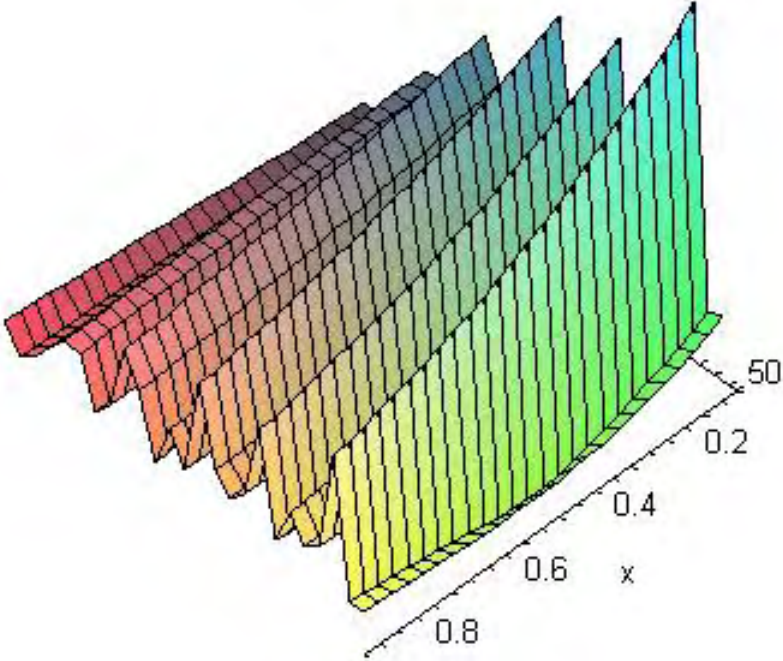


The imaginary parts of first 4 zeroes are:

14.134725142  
 21.022039639  
 25.010857580  
 30.424876126

The first 1.5 billion are on the *critical line*

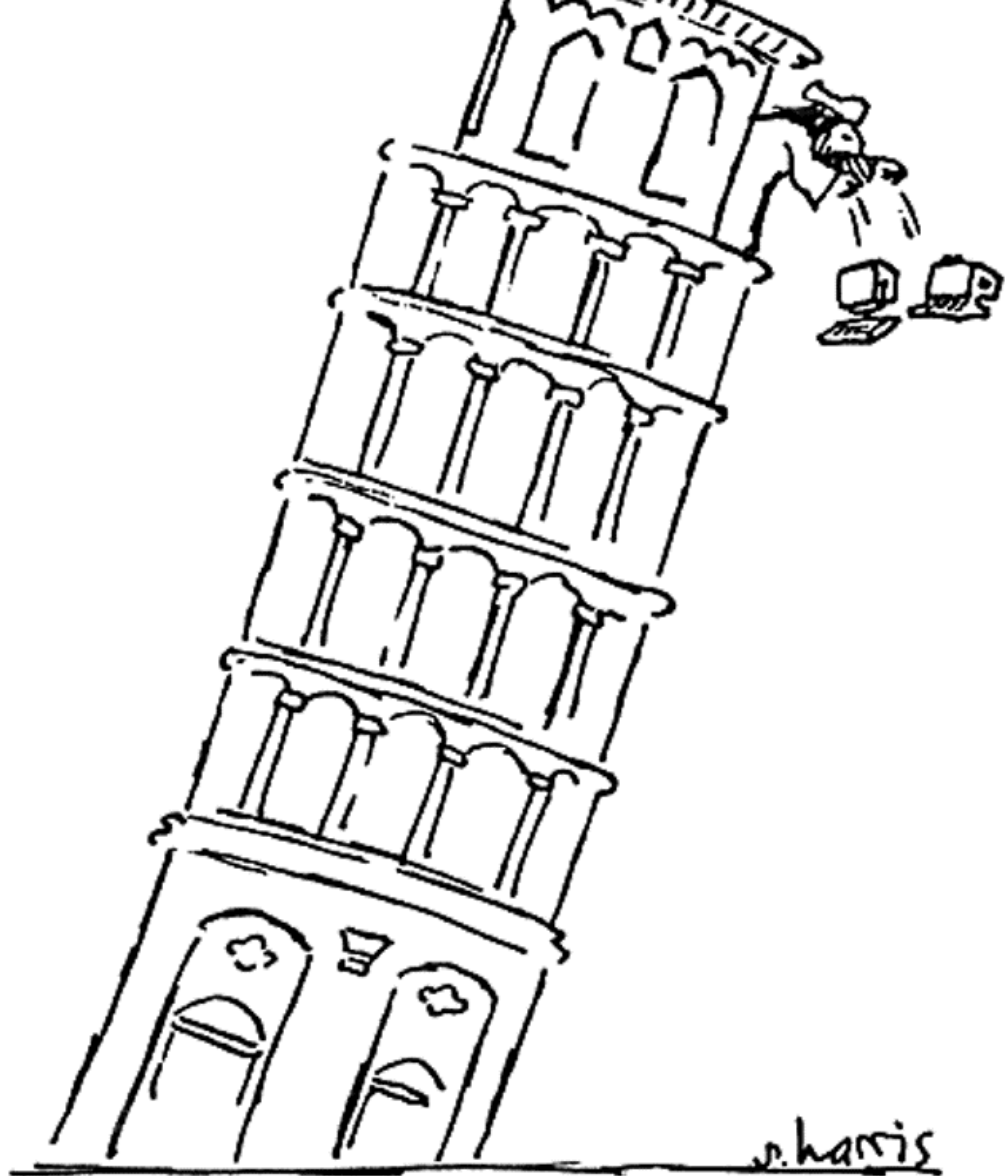
Yet at  $10^{22}$  the “**Law of small numbers**” still rules (Odlyzko)



**‘All non-real zeros have real part one-half’**  
 (The Riemann Hypothesis)

Note the **monotonicity** of  $|\zeta(\sigma+iy)|$  is **equivalent to RH**  
 (discovered in a Calgary class in 2002 by Zvengrowski and Saidak)





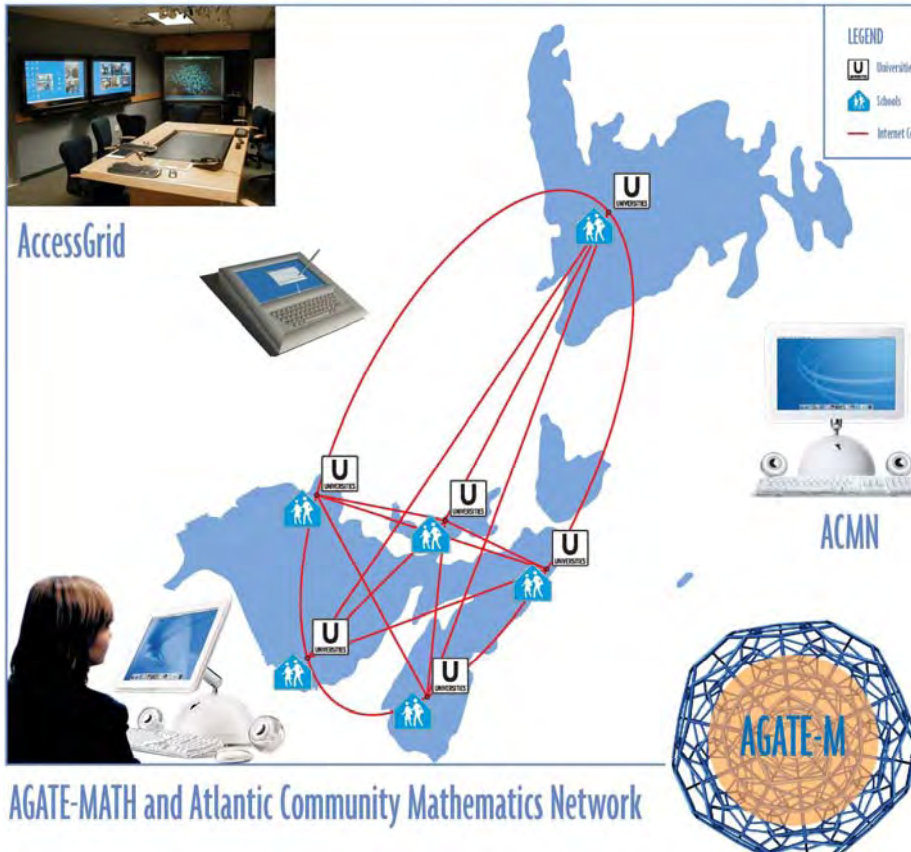
IF THERE WERE COMPUTERS  
IN GALILEO'S TIME

# V. Access Grid, AGATE and Apple



Dalhousie Distributed Research Institute and Virtual Environment

First 25 teachers identified



## agate Math

The D-Drive Apple Cluster





*AGATE-MATH was recently established for the purpose of improving, encouraging, and supporting the teaching of mathematical sciences, in Atlantic Canada and elsewhere.*

## Vision Statement

The discipline of Mathematics is beautiful and important in its own right. At the same time mathematics and mathematical competency are critical to most other scientific disciplines and are pervasive in modern society. Cell phones, Google, e-banking, internet security, "Finding Nemo," all use enormously sophisticated mathematics, as do countless more obvious examples from medical imaging to mutual funds.

Mathematics is a fundamental component of the language of science. Consequently, mastery of basic mathematics is critical for sustaining interest not only in the pursuit of science but also in understanding the sciences (physical, biological, artificial, social and human) that affect our lives. Successful scientists and engineers typically report a serious early engagement with mathematics as one of their formative experiences. Base competency and interest in mathematics and science are often achieved or lost before the end of high school and likely by the end of elementary grades.

## Goals of AGATE-M

- To create a network linking everyone with an interest in math education.
- To enable easy communication between teachers and researchers.
- To strengthen the sense of community amongst those who share the goal of improving math education.
- To provide a forum for the discussion of current issues.
- To offer enrichment resources through web based resources.
- To facilitate the dissemination of knowledge and experience.
- To stimulate enthusiasm and creative thinking in our community.







# VI. University – Industry links

**MITACS – MRI**  
 putting high end science  
 on a hand held

## Learning Curve

*Sample Data*

Label	Data
vanilla	25
chocolate	25
strawberry	25
other	25

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D4

Wednesday, December 15, 2004

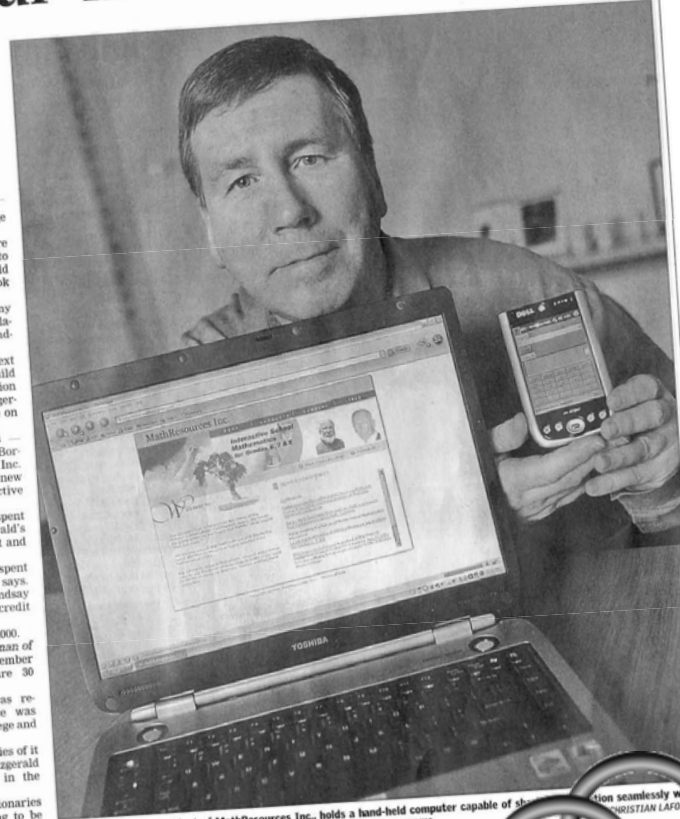
**BUSINESS**

## Try your hand at new math

Firm develops software to help guide kids through maze of numbers

By GREG MACVICAR

Ron Fitzgerald says math is a language — and most students are illiterate. The president of Halifax software company MathResources Inc. wants to change that. That's why Mr. Fitzgerald and his wife quit their jobs as book editors in Toronto in 1994. Ten years later, he says his company



over the next that we can build I have \$40 million nue," Mr. Fitzgerald-storey suite on professor friends — and Jonathan BorathResources Inc. led to create new a of an interactive months, they spent Mr. Fitzgerald's e development and 1985 we had spent Mr. Fitzgerald says. ne — John Lindsay with a line of credit another \$300,000. now the chairman of inc.'s nine-member ors. There are 30 software was re-MathResource was gh school, college and its. thousand copies of it ice," Mr. Fitzgerald isn't a coup in the electronic dictionaries and we're going to be laughing. y decided to "move and create software for sts. Let's Do Math: s, designed for grades 4 sed in late 1998. ing respectably good e product," Mr. Fitzgerald released next year under r. Fitzgerald hopes will pany really profitable in ure is MRI-Graphing graphing and calculating and-held computers.

Ronald Fitzgerald, president of MathResources Inc., holds a hand-held computer capable of the... on seamlessly with... CHRISTIAN LAFORGE

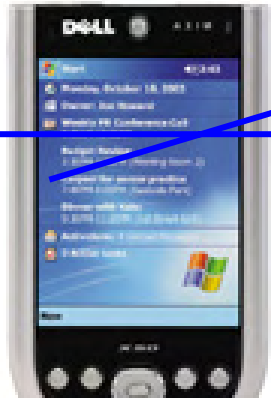
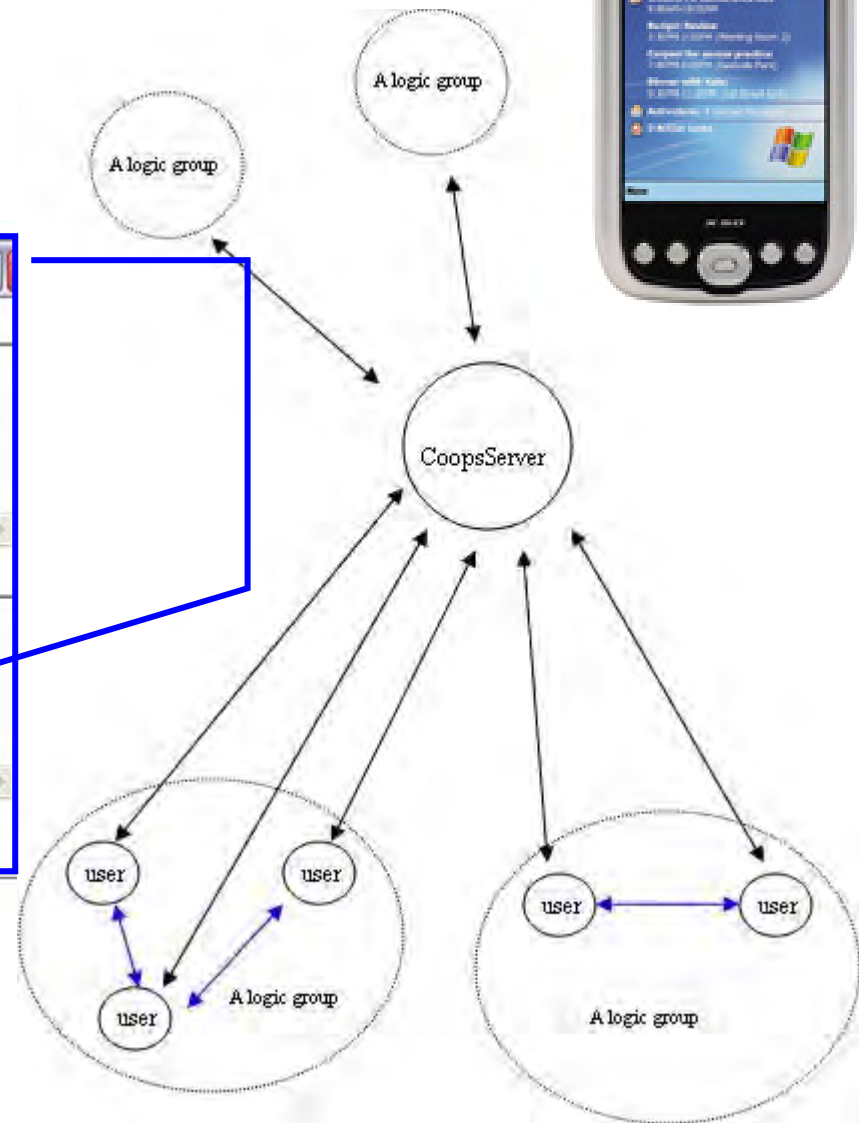
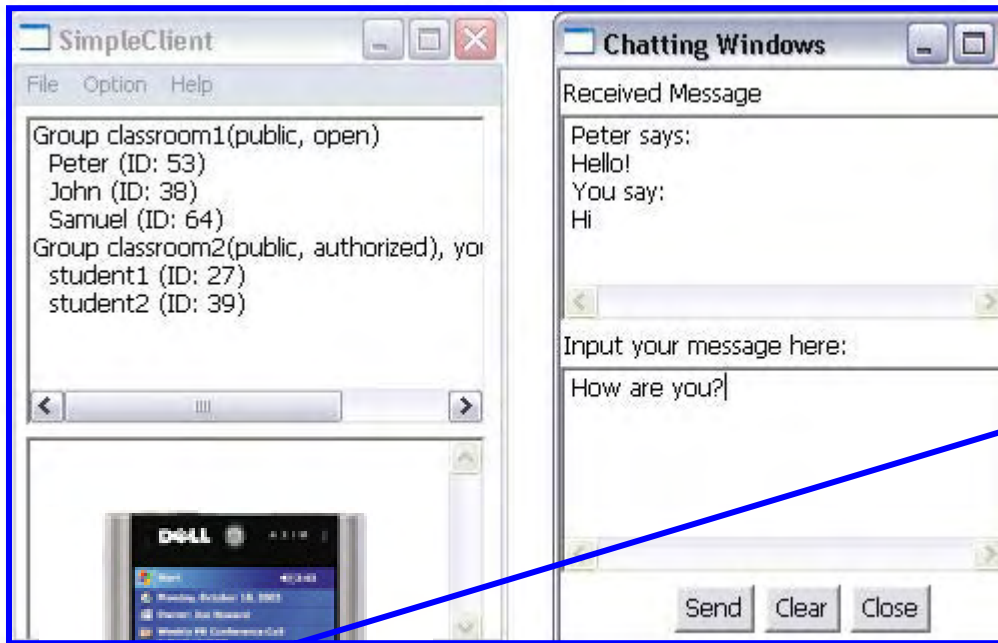
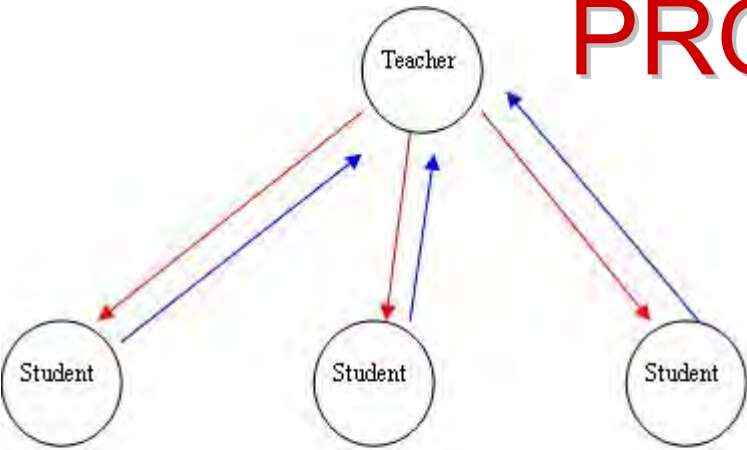


to explain technol... l says... es are big... and they're... The big m... and held... ces so... are for... away from... dollars. He wants... Mr. Fitzgerald... says. "The products... too good for... not to get there... were incredibly

mitacs

MathResources Inc.

# PROTOTYPE for handheld collaboration







## MRI's Newest Product

Attention: Schools and Districts Pursuing One-to-One Computing Initiatives  
*Improve Student Achievement in Mathematics,  
Save Teachers Time, and Reduce the Overall Costs of Instruction*

A screenshot of the Interactive School Mathematics (ISM) lesson interface. On the left, there is a sidebar with 'LESSON RESOURCES' including 'Warm Up', 'Lesson', 'Keywords', 'More Practice', 'Extensions', and 'Journal'. Below that are 'TOOLS' including 'Calculator', 'Notepad', and 'Glossary'. The main content area is titled 'Trying it All Together' and contains the text: 'In the previous section you discovered from the minuend is the same as adding the two number lines below to model s'. Below the text is a number line diagram with a green arrow pointing left from -1 to -2, and a yellow arrow pointing right from -2 to -1. Below the number line is the equation: 
$$\frac{-8}{6} - \frac{2}{3} = \frac{-12}{6}$$

Above: A portion of an ISM lesson.

**Interactive School Mathematics** is a curriculum that fully integrates technology into math programs. By making computers central to teaching and learning, ISM eliminates the need for textbooks and calculators.

### Follow these links to:

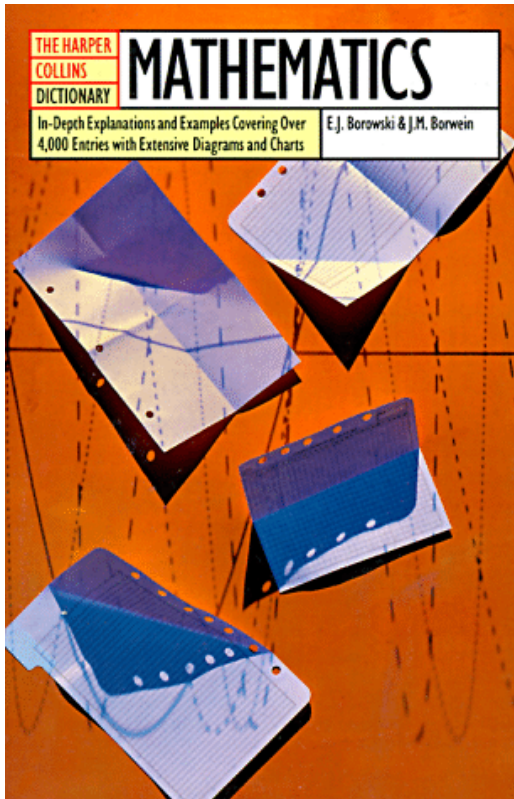
- [Discover ISM's significant benefits](#)
- [Experience complete sample lessons](#)
- [Meet ISM's distinguished authors](#)
- [Review ISM's curriculum](#)

### Pilot ISM in Your District

- [Find out how](#)

# MRI's First Product in Mid-nineties

PAVCA SED MATVRA

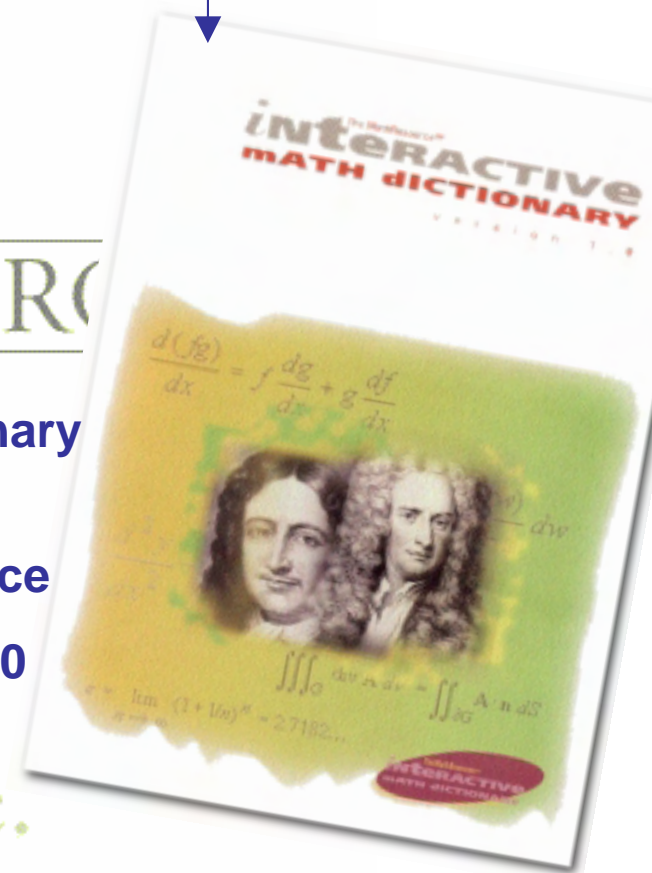


Maplesoft

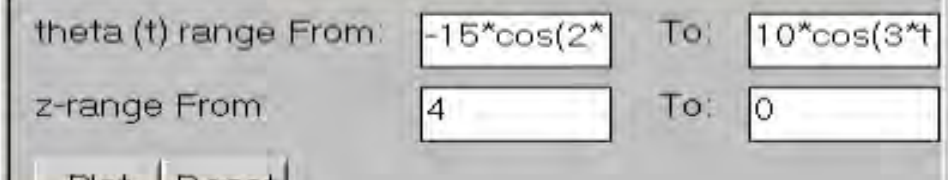
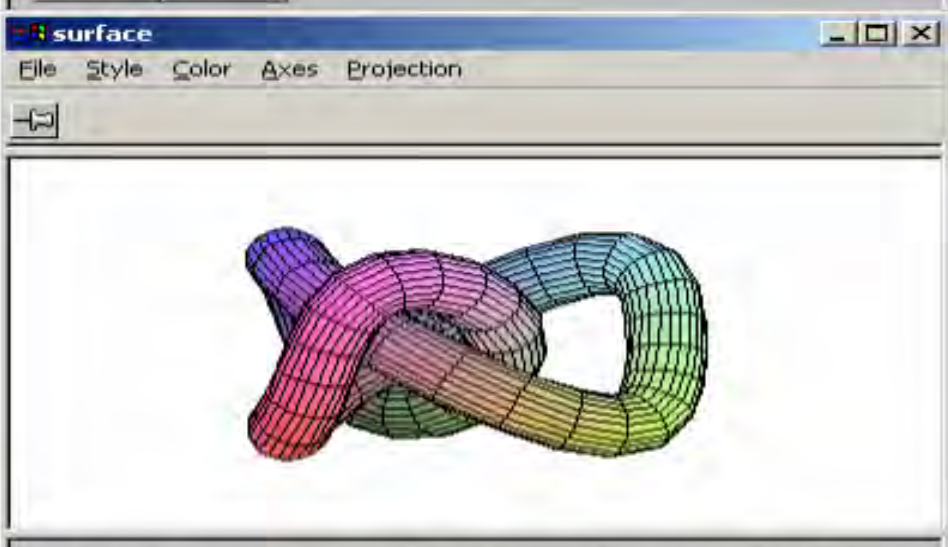
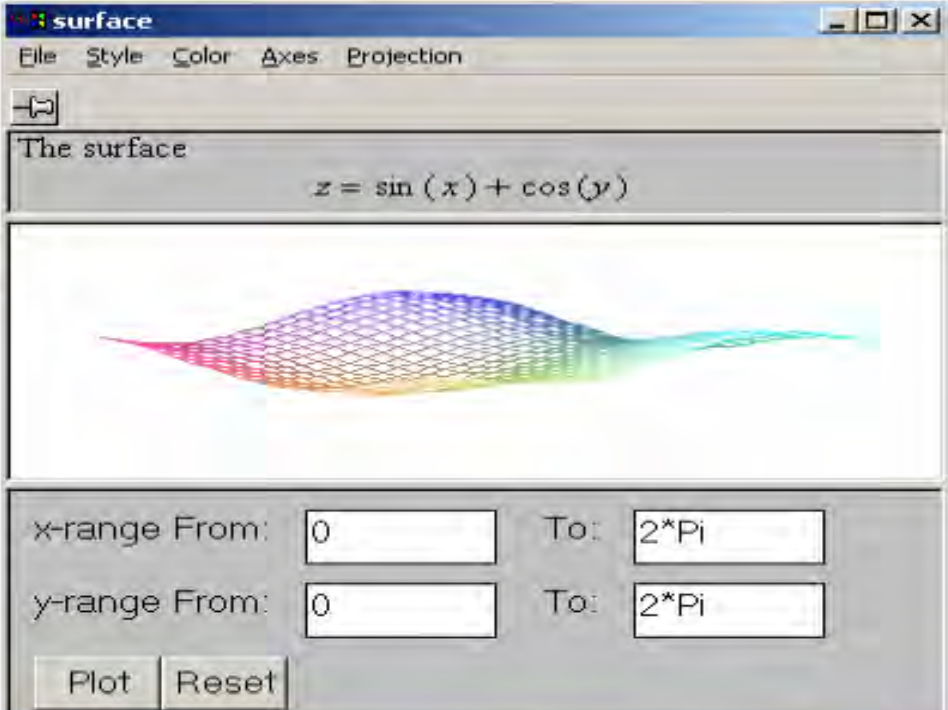
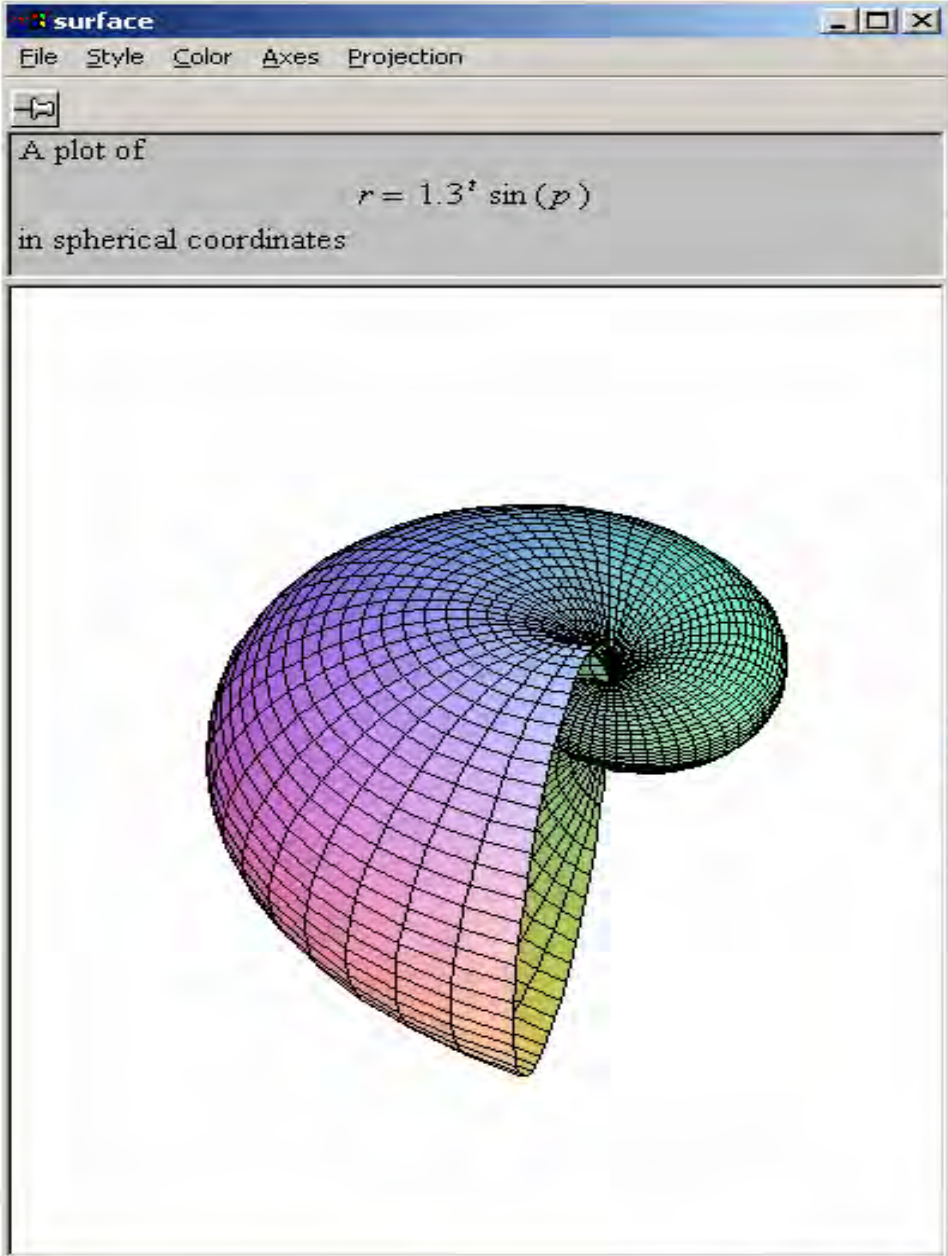
MATHRESOURCE

- ▶ Built on Harper Collins dictionary - an IP adventure!
- ▶ **Maple** inside the **MathResource**
- ▶ **Data base** now in **Maple 9.5/10**
- ▶ **CONVERGENCE?**

MathResources Inc.







◀ Back anticlastic

Forward ▶

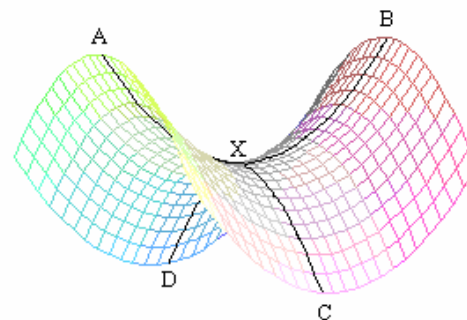
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A...Z

anticlastic  
 anticlockwise  
 antiderivative  
 antidesignated  
 antidifferentiate  
 antilog  
 antilogarithm  
 antiparallel  
 antipodal points  
 antisymmetric  
 antitone  
 Apéry's theorem  
 apex  
 Apollonian packing  
 Apollonius' circle  
 apothem  
 application  
 applied  
 applied mathematics  
 approximate  
 approximate line search  
 approximation  
 apse  
 Arabic numerals  
 arbitrary constant  
 arc  
 arc length  
 arc-  
 arc-connected  
 arc-cosecant  
 arc-cosech  
 arc-cosh  
 arc-cosine  
 arc-cotangent  
 arc-cotanh  
 arc-secant  
 arc-sech  
 arc-sine

anticlastic,

*adj.* (of a surface) having [curvatures](#) of opposite signs in two perpendicular directions at a given point; saddle-shaped. For example, see the surface shown in



X is a minimum between A and B, but a maximum between C and D. Compare [synclastic](#). See also [saddle point](#).

anticlastic

File Style Color Axes Projection

x-range From:  To:

y-range From:  To:

- Any **blue** is a hyperlink
- Any **green** opens a reusable Maple window with initial parameters set
- Allows exploration with no learning curve



Building on products such as:

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## MRI Graphing Calculator & Robert Morris College

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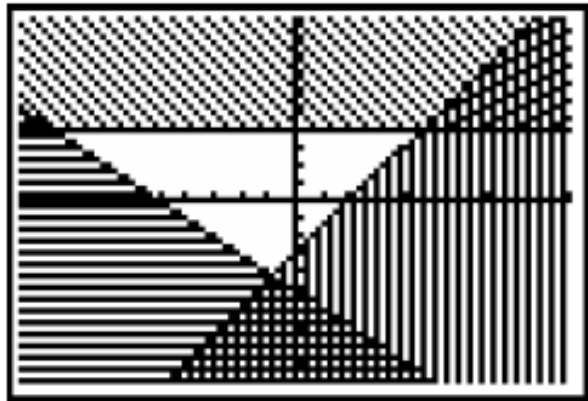
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Ed Clark, an instructor at Robert Morris College, has been using the MRI Graphing Calculator with his students. Ed says:

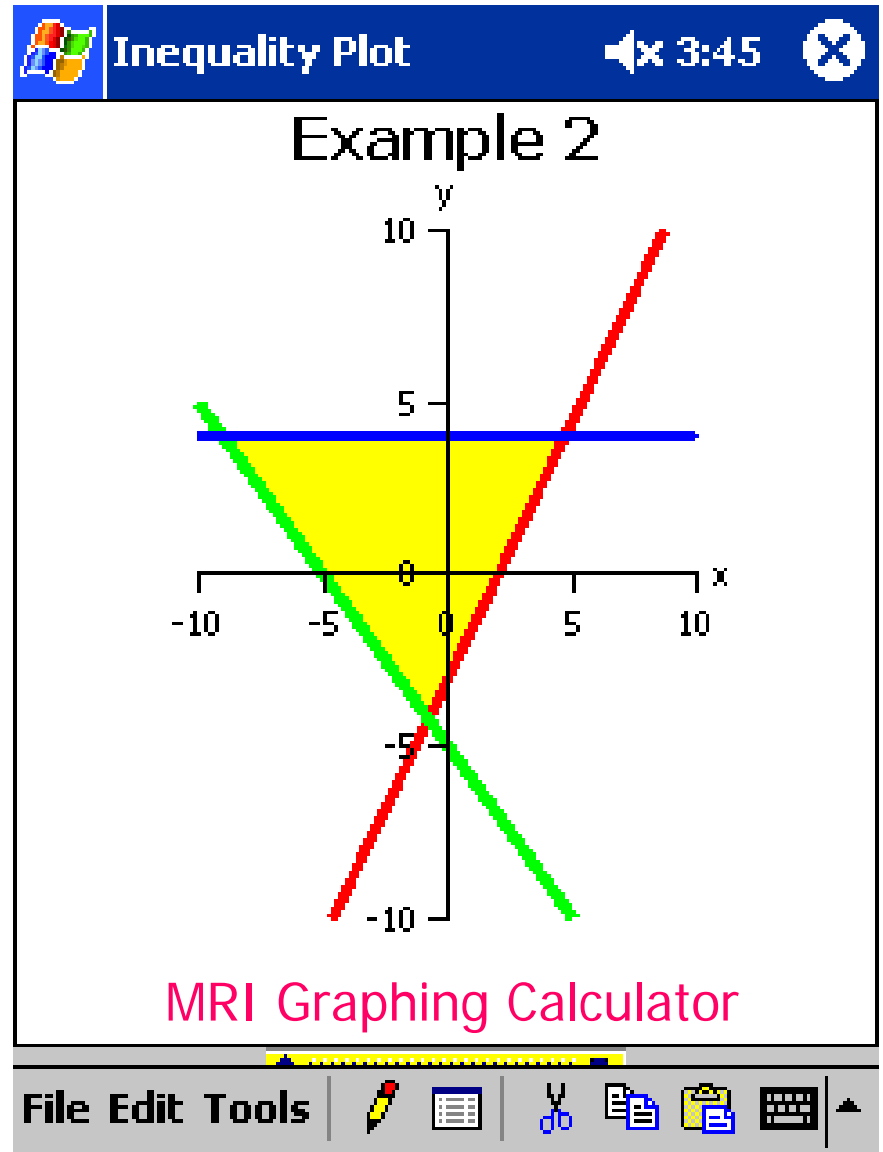
- “The **learning curve** for the MRI Graphing Calculator is **very very short.**”
- “Just the fact that a handheld computer **displays color** is huge.”



# Graphing in Color



Traditional  
Graphing Calculator





# Learning Curve

The desktop application window is titled "Pie Graph" and shows a "Sample Labels" table with four rows. Below the table is a "File Edit Tools" bar with icons for file operations. A second instance of the application is visible in the background, showing a table with labels and data.

Sample Labels	Label
1	vanilla
2	chocolate
3	strawberry
4	other

The Pocket PC application window is titled "Pie Graph" and displays a pie chart with four segments. The segments are labeled: chocolate (top-left, green), vanilla (top-right, red), strawberry (bottom-left, blue), and other (bottom-right, pink). The text "Sample Data" is written across the chart. Below the chart is a table with columns "Label" and "Data".

Label	Data	
1	vanilla	25
2	chocolate	25
3	strawberry	25
4	other	25

A selection of appropriate  
virtual **manipulables**



- ↳ Parabola
- Paradox
- Parallel
- Parallelogram
- Parameter
- Parametric equation
- Parentheses
- Partial product of an infinite product
- Partial sum of an infinite series
- ↳ Pascal's triangle
- Pascal, Blaise
- ↳ Peg game
- Pentagon
- ↳ Pentagonal number
- Percent
- ↳ Percentage change
- ↳ Percentage decrease
- ↳ Percentage increase
- Percentile
- Perfect number
- Perfect square
- Perfect square trinomial
- ↳ Perimeter
- ↳ Period of a function
- ↳ Permutation
- Perpendicular
- Perpendicular bisector
- ↳ Phase shift
- Pi
- Pick's formula
- ↳ Pictograph
- Pie graph
- Pint
- Place value
- Plane
- Plane figure
- Plane of symmetry
- Plane symmetry

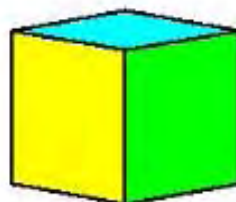
*Also called regular polyhedra.*

The five special polyhedra where all of the faces of each polyhedron are congruent regular polygons and the same number of polygons meet at each vertex. The ancient Greeks proved that there are only five platonic solids. They are: cube, tetrahedron, octahedron, dodecahedron, and icosahedron.

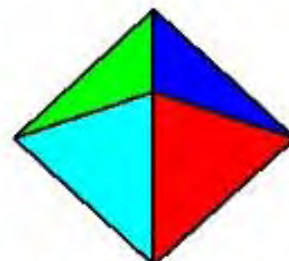
Click on one of the polyhedra below and drag the mouse to rotate it. By right clicking on one of the polyhedra you can change to a wire frame view.



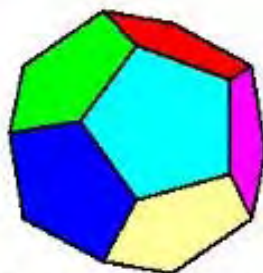
A Regular Tetrahedron



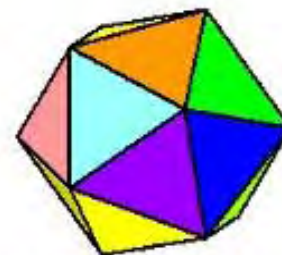
A Cube



A Regular Octahedron



A Regular Dodecahedron



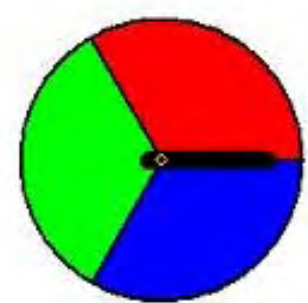
A Regular Icosahedron



- Pint
- Place value
- Plane
- Plane figure
- Plane of symmetry
- Plane symmetry
- Platonic solids
- Plotting
- Plus sign
- Point
- Point symmetry
- Point-slope form of equation of line
- Polygon
- Polygonal numbers
- Polyhedron
- Polynomial
- Polynomial equation
- Polynomial function
- Population
- Positional system of numeration
- Positive integer
- Positive number
- Positive sign
- Postulate
- Pound
- Power of a number
- Power of ten
- Power property of logarithms
- Precision of measurement

Probability is used extensively in business and manufacturing. Manufacturers often base a product guarantee on the results of extensive research and the probability of an item being defective.

Choose the number of sectors, from 2 to 6. You can also click on an angle measure and change it. All angles must be positive whole numbers and add up to  $360^\circ$ . Enter the number of spins and click the 'Start' button to begin spinning the needle.



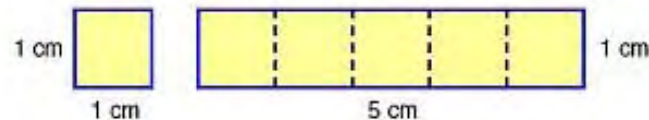
Sector	Angle ( $^\circ$ )	Frequency	Theoretical Probability	Experimental Estimate
Red	120	0	0.333	0.000
Green	120	0	0.333	0.000
Blue	120	0	0.333	0.000

Total =  $360^\circ$   
Total Number of Spins = 0



Addition property of equations  
 Addition property of inequalities  
 Addition table  
 Additive identity  
 Additive inverse  
 Additive inverse property  
 Adjacent angles  
 Adjacent sides  
 Agnesi, Maria Gaetana  
 Algebra  
 Algebra tiles  
 Algebraic expression  
 Algorithm  
 Alternate exterior angles  
 Alternate interior angles  
 Altitude  
 Amicable numbers  
 Amortization  
 Analytic geometry  
 Angle  
 Angle difference identities  
 Angle of depression  
 Angle of elevation  
 Angle of incidence  
 Angle of inclination  
 Angle of reflection  
 Angle of rotation  
 Angle sum identities  
 Annuity  
 Antecedent  
 Apex  
 Apothem  
 Approximate number  
 Arc  
 Arc length  
 Archimedes  
 Are  
 Area

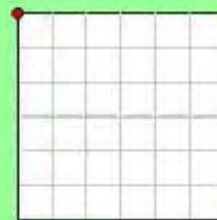
The amount of space within a two-dimensional figure. It is usually measured in square units. The square below has an area of one square centimetre,  $1 \text{ cm}^2$ . It takes exactly 5 of these to cover the rectangle, which tells you that the area of the rectangle is  $5 \text{ cm}^2$ .



Drag the points on the figures below to see how their area changes.

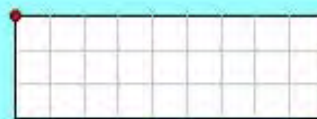
#### Square

$\text{Area} = s^2$   
 side = 6.0  
 area = 36.0



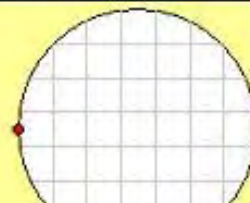
#### Rectangle

$\text{Area} = b \times h$   
 base = 9.0, height = 3.0  
 area = 27.0



#### Circle

$\text{Area} = \pi r^2$   
 radius = 3.5  
 area  $\approx 38.5$





# REFERENCES



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J.M. Borwein and D.H. Bailey, *Mathematics by Experiment: Plausible Reasoning in the 21st Century* A.K. Peters, 2003.

J.M. Borwein, "The Experimental Mathematician: The Pleasure of Discovery and the Role of Proof," *International Journal of Computers for Mathematical Learning*, **10** (2005), 75--108.

D.H. Bailey and J.M Borwein, "Experimental Mathematics: Examples, Methods and Implications," *Notices Amer. Math. Soc.*, **52** No. 5 (2005), 502-514.



Enigma

*"The object of mathematical rigor is to sanction and legitimize the conquests of intuition, and there was never any other object for it."*

- J. Hadamard quoted at length in E. Borel, *Lecons sur la theorie des fonctions*, 1928.