



What is HIGH PERFORMANCE (Pure) MATHEMATICS?



Jonathan Borwein, FRSC www.cs.dal.ca/~jborwein
Canada Research Chair in Collaborative Technology

"I feel so strongly about the wrongness of reading a lecture that my language may seem immoderate The spoken word and the written word are quite different arts I feel that to collect an audience and then read one's material is like inviting a friend to go for a walk and asking him not to mind if you go alongside him in your car."

Sir Lawrence Bragg

What would he say about Ppt?



**DALHOUSIE
UNIVERSITY**
Inspiring Minds

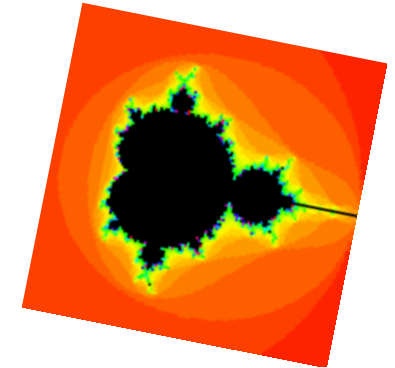
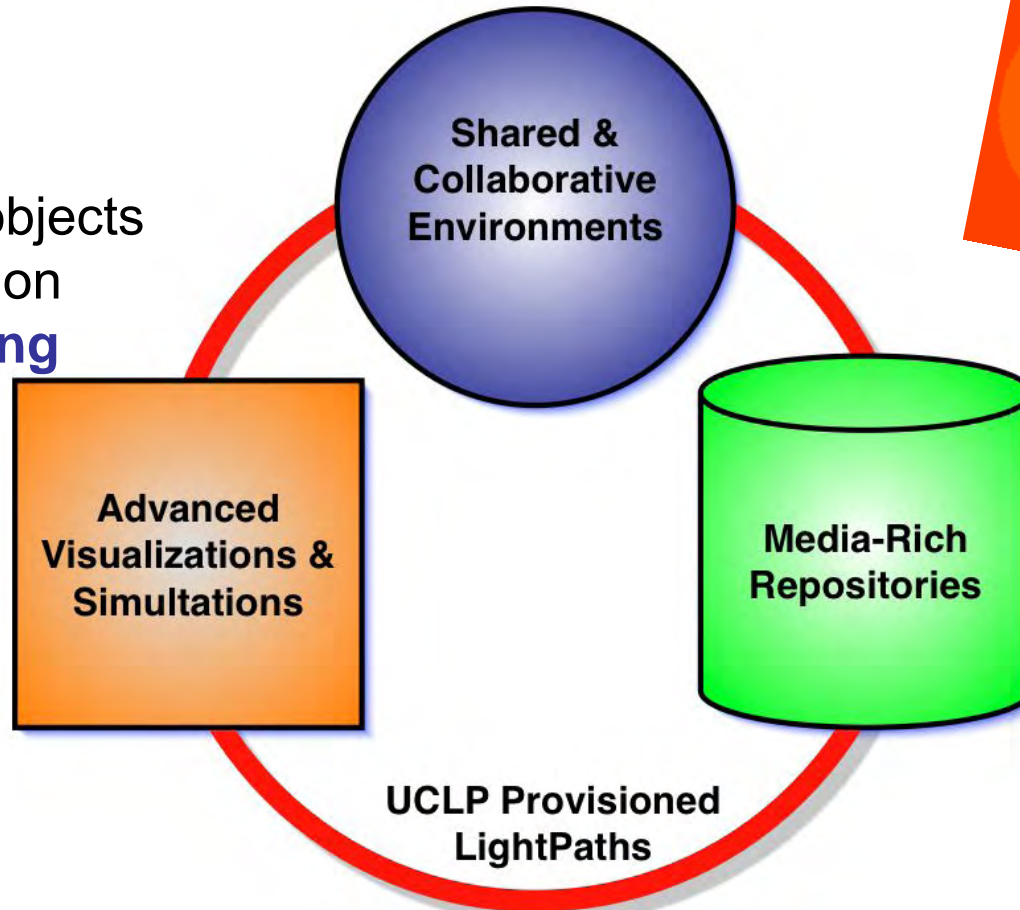
Advanced Networking ...



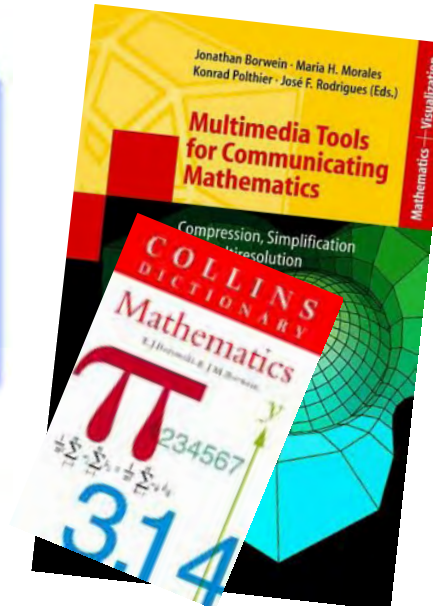
Dalhousie Distributed Research Institute and Virtual Environment

Components include

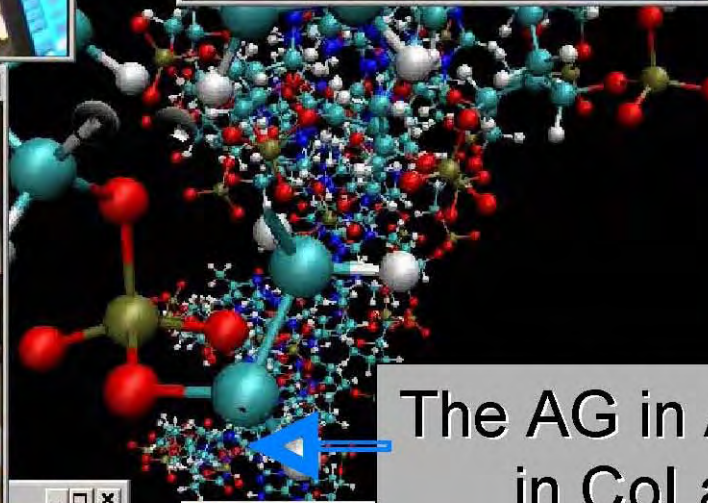
- **AccessGrid**
- **UCLP** for
 - ✓ haptics
 - ✓ learning objects
 - ✓ visualization
- **Grid Computing**



C3 Membership



Advanced Collaboration ...



The AG in Action
in CoLab





Dalhousie Distributed Research Institute and Virtual Environment

East meets West: Collaboration goes National

Welcome to D-DRIVE whose mandate is to study and develop resources specific to distributed research in the sciences with first client groups being the following communities

- High Performance Computing
- Mathematical and Computational Science Research
- Math and Science
 - Educational
 - Research



Centre seen as 'serious nirvana'

April 07, 2005 , vol. 32, no. 7

By Carol Thorbes

Move over creators of Max Head-room, Matrix and Metropolis. What researchers can accomplish at Simon Fraser University's IRMACS centre rivals the high tech feats of the most memorable futuristic films.

The \$14 million centre's acronym stands for interdisciplinary research in the mathematical and computational sciences. The centre's expansive view of the

from atop
ain echoes its
al as a facility
tering
research
s whose
is the computer.

ected 2,500 square metre space atop the applied sciences building, the centre has eight
ng rooms and a presentation theatre, seating up to 100 people. They are equipped with
ble computational, multimedia, internet and remote conferencing (including satellite)
technology. High performance distributed computing and dusterling technology, designed at SFU, and
access to WestGrid, an ultra high speed, interprovincial network with shared computing and multimed

**Trans Canada Seminar
11.30 PST and 3.30 AST**

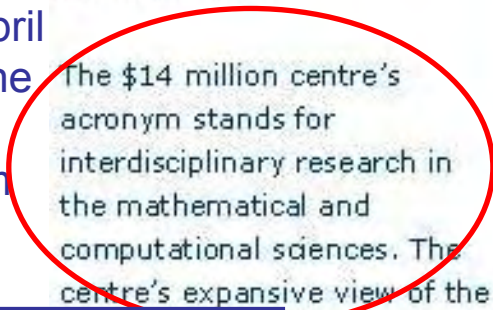


SFU mathematician and IRMACS executive director Peter Borwein (left) communicates with IRMACS collaboration and visualization coordinator Brian Corrie. To the right of them another plasma display portrays a 3D image of a molecular structure.

The 2,500 square metre IRMACS research centre

✓The building is a also a 190cpu G5 Grid

✓At the official April opening, I gave one of the four presentations from D-DRIVE

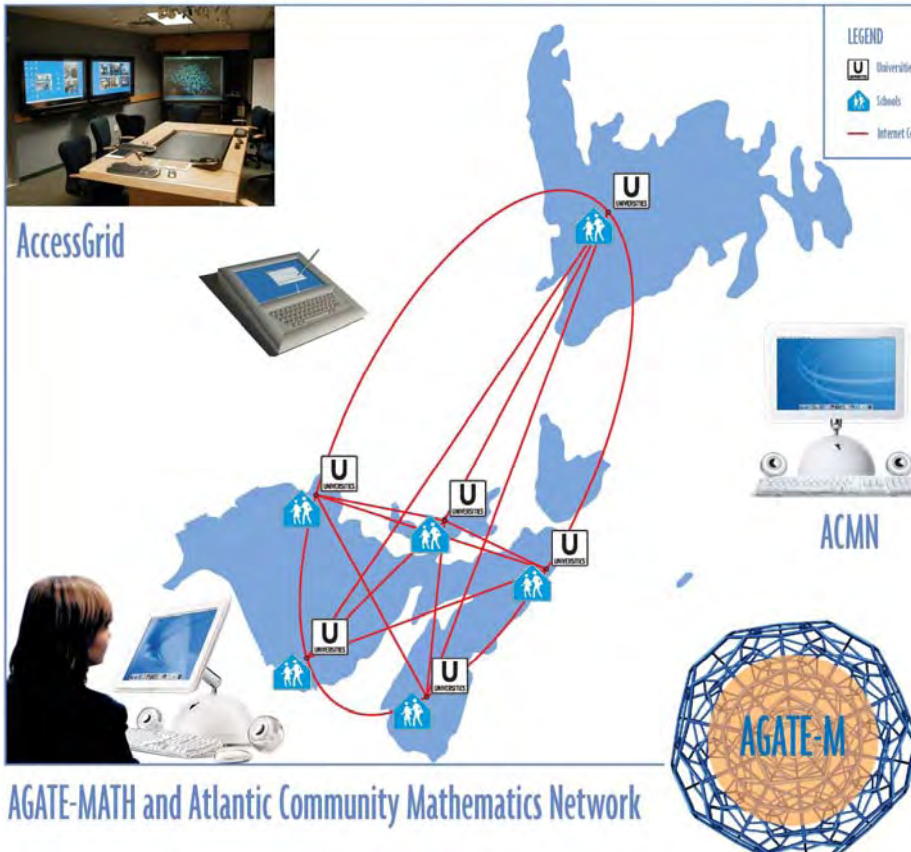


Access Grid, AGATE and Apple



Dalhousie Distributed Research Institute and Virtual Environment

First 25 teachers identified



agate Math

The D-Drive Apple Cluster



The AG in Action in CoLab

Haptics in the MLP

Haptic Devices extend the world of I/O into the tangible and tactile



We aim to link multiple devices together such that two or more users may interact at a distance

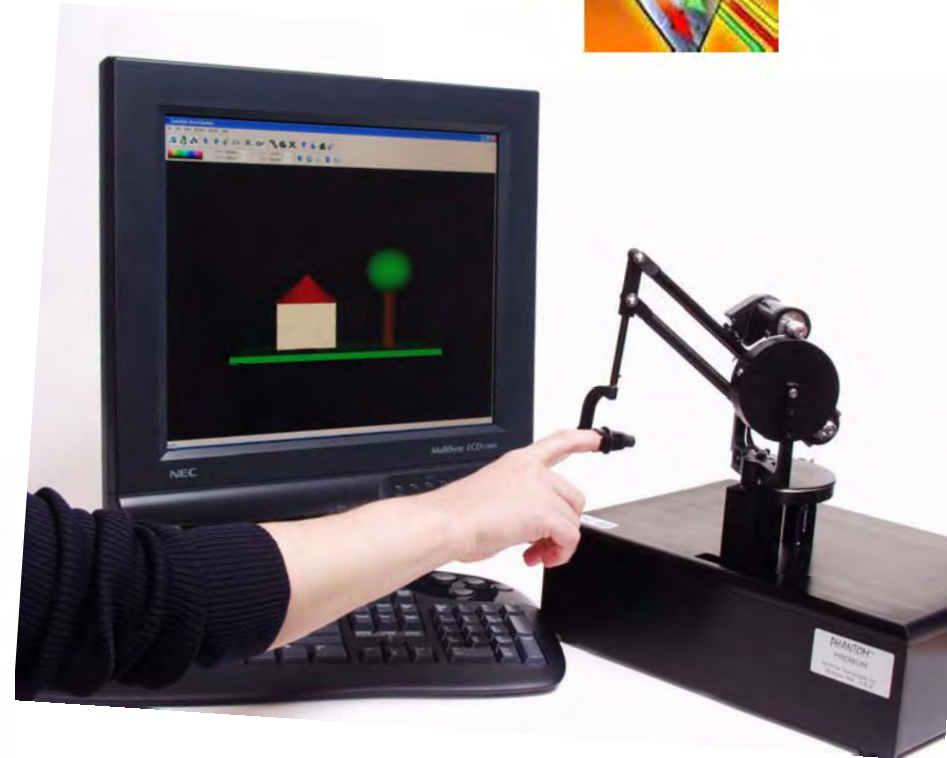
- in Museums and elsewhere
- Kinesiology, HCI



Sensable's Phantom Omni

And what they do

Force feedback informs the user of his virtual environment adding an increased depth to human computer interaction

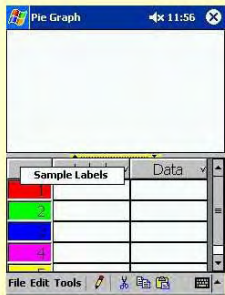


The user feels the contours of the virtual die via resistance from the arm of the device

Advanced LOR's ...

MITACS – MRI
 putting high end science
 on a hand held

Learning Curve



Sample Data →



Copyright © 2004 MathResources Inc. All rights reserved.

D4 Wednesday, December 15, 2004

BUSINESS

Try your hand at new math

Firm develops software to help guide kids through maze of numbers

By GREG MACVICAR

Ron Fitzgerald says math is a language — and most students are illiterate. The president of Halifax software company MathResources Inc. wants to change that. That's why Mr. Fitzgerald and his wife quit their jobs as book editors in Toronto in 1994.

Ten years later, he says his company

software for hand-

over the next that we can build I have \$40 million

due," Mr. Fitzgerald-storcy suite on

essor friends — d Jonathan Bor-

athResources Inc. ed to create new a of an interactive

months, they spent Mr. Fitzgerald's e development and

1985 we had spent Mr. Fitzgerald says, ne — John Lindsay with a line of credit

another \$300,000. now the chairman of inc.'s nine-member ors. There are 30

software was re- MathResource was gh school, college and its.

thousand copies of it ice," Mr. Fitzgerald asn't a coup in the

electronic dictionaries nd we're going to be laughing.

y decided to "move nd create software for sts. Let's Do Math: , designed for grades 4 sed in late 1998.

ing respectably good e product," Mr. Fitzgerald- eleased next year under

r. Fitzgerald hopes will pany really profitable in ure is MRI-Graphing graphing and calculating and-held computers.



Ronald Fitzgerald, president of MathResources Inc., holds a hand-held computer capable of the... ion seamlessly with... CHRISTIAN LAFORGE

These combos will combine... to explain technol... l says... es are big... and they're... The big m... and held... says the graphing... as worldwide is... dollars. He wants... on this project in... ery little interest... were incredibly

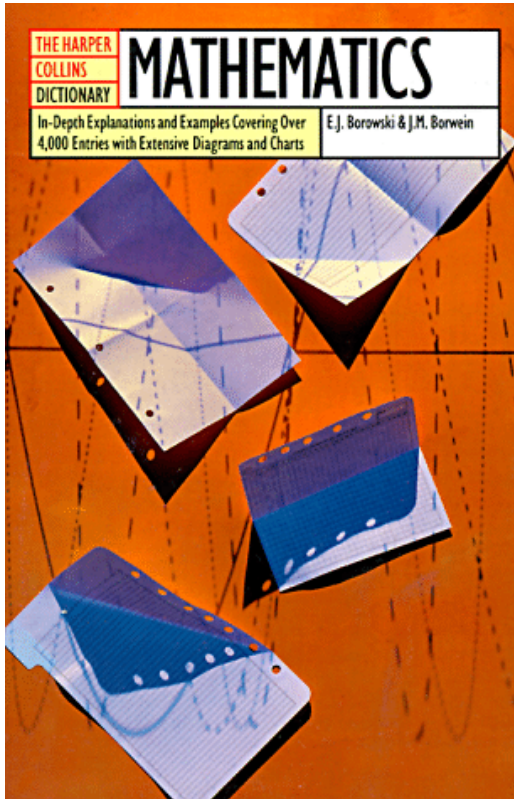


mitacs

MathResources Inc.

MRI's First Product in Mid-nineties

PAVCA SED MATVRA

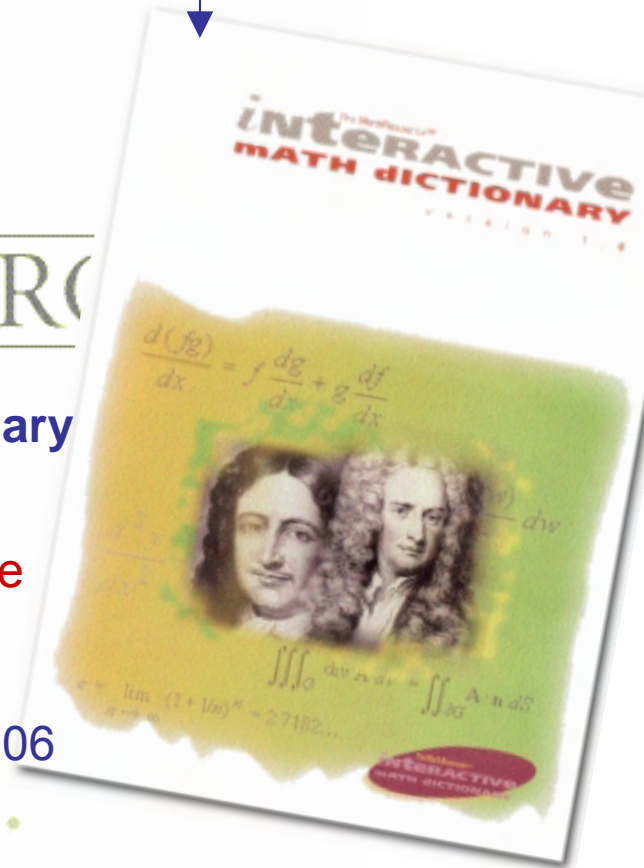


MapleSoft

MATHRESOURCE

- ▶ Built on Harper Collins dictionary - an IP adventure!
- ▶ **Maple** inside the **MathResource**
- ▶ Data base now in **Maple**
- ▶ Smithsonian edition March 2006

MathResources Inc.



◀ Back anticlastic

Forward ▶

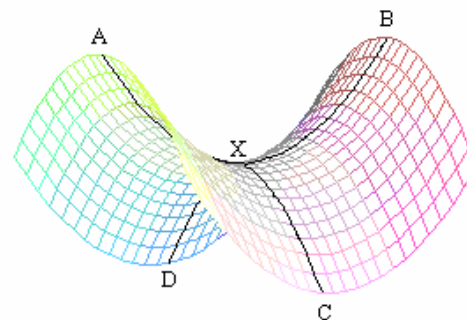
A
B
C
D
E
F
G
H
I
J
K
L
M
N
O
P
Q
R
S
T
U
V
W
X
Y
Z

A...Z

anticlastic
 anticlockwise
 antiderivative
 antidesignated
 antidifferentiate
 antilog
 antilogarithm
 antiparallel
 antipodal points
 antisymmetric
 antitone
 Apéry's theorem
 apex
 Apollonian packing
 Apollonius' circle
 apothem
 application
 applied
 applied mathematics
 approximate
 approximate line search
 approximation
 apse
 Arabic numerals
 arbitrary constant
 arc
 arc length
 arc-
 arc-connected
 arc-cosecant
 arc-cosech
 arc-cosh
 arc-cosine
 arc-cotangent
 arc-cotanh
 arc-secant
 arc-sech
 arc-sine

anticlastic,

adj. (of a surface) having [curvatures](#) of opposite signs in two perpendicular directions at a given point; saddle-shaped. For example, see the surface shown in



X is a minimum between A and B, but a maximum between C and D. Compare [synclastic](#). See also [saddle point](#).

anticlastic

File Style Color Axes Projection

x-range From: To:

y-range From: To:

- Any **blue** is a hyperlink
- Any **green** opens a reusable Maple window with initial parameters set
- Allows exploration with no learning curve

A use of appropriate virtual **manipulables**



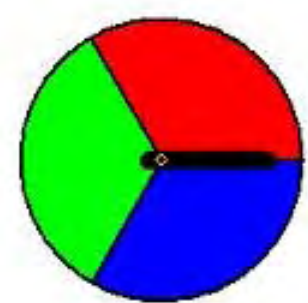
Index

Probability

- Pint
- Place value
- Plane
- Plane figure
- Plane of symmetry
- Plane symmetry
- ▶ Platonic solids
- Plotting
- Plus sign
- Point
- Point symmetry
- Point-slope form of equation of line
- ▶ Polygon
- Polygonal numbers
- ▶ Polyhedron
- Polynomial
- Polynomial equation
- Polynomial function
- Population
- Positional system of numeration
- Positive integer
- Positive number
- Positive sign
- Postulate
- Pound
- Power of a number
- Power of ten
- Power property of logarithms
- Precision of measurement

Probability is used extensively in business and manufacturing. Manufacturers often base a product guarantee on the results of extensive research and the probability of an item being defective.

Choose the number of sectors, from 2 to 6. You can also click on an angle measure and change it. All angles must be positive whole numbers and add up to 360° . Enter the number of spins and click the 'Start' button to begin spinning the needle.



Sector	Angle ($^\circ$)	Frequency	Theoretical Probability	Experimental Estimate
■	120	0	0.333	0.000
■	120	0	0.333	0.000
■	120	0	0.333	0.000

Total = 360°
Total Number of Spins = 0

↳ Parabola
 Paradox
 Parallel
 Parallelogram
 Parameter
 Parametric equation
 Parentheses
 Partial product of an infinite product
 Partial sum of an infinite series
 ↳ Pascal's triangle
 Pascal, Blaise
 ↳ Peg game
 Pentagon
 ↳ Pentagonal number
 Percent
 ↳ Percentage change
 ↳ Percentage decrease
 ↳ Percentage increase
 Percentile
 Perfect number
 Perfect square
 Perfect square trinomial
 ↳ Perimeter
 ↳ Period of a function
 ↳ Permutation
 Perpendicular
 Perpendicular bisector
 ↳ Phase shift
 Pi
 Pick's formula
 ↳ Pictograph
 Pie graph
 Pint
 Place value
 Plane
 Plane figure
 Plane of symmetry
 Plane symmetry

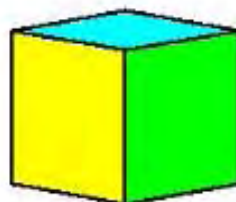
Also called regular polyhedra.

The five special polyhedra where all of the faces of each polyhedron are congruent regular polygons and the same number of polygons meet at each vertex. The ancient Greeks proved that there are only five platonic solids. They are: cube, tetrahedron, octahedron, dodecahedron, and icosahedron.

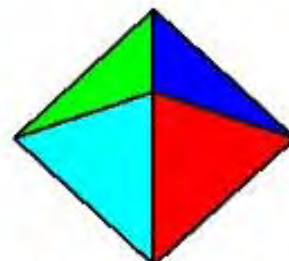
Click on one of the polyhedra below and drag the mouse to rotate it. By right clicking on one of the polyhedra you can change to a wire frame view.



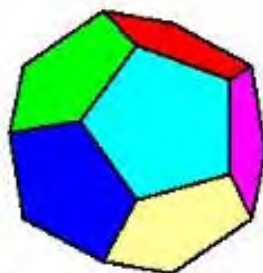
A Regular Tetrahedron



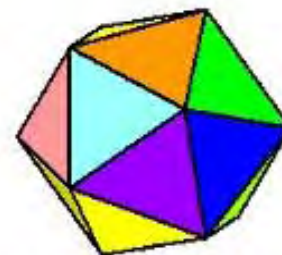
A Cube



A Regular Octahedron



A Regular Dodecahedron



A Regular Icosahedron

Advanced Knowledge Management

- Projects include**
- PSL
 - FWDM (IMU)
 - CiteSeer



Privacy and Security Lab

(Opened June 9th)

HALIFAX, NOVA SCOTIA | CANADA B3H 4R2 | +1 (902) 494-2093

- Home
- News
- People
- Research
- Resources
- Links
- Partners

Computer Science » Privacy and Security Lab » Home

Mission Statement

The mission of the PSL is to help secure the electronic assets of industries, governments, and individuals by balancing privacy, security, legal, and social need while providing innovative short term and long term solutions.

Rationale

The increasing impact of the knowledge economy and a growing reliance on (and intrusion of) technology in our daily lives makes technology and the information stored or managed by it a critical vulnerability for individuals, industries, and governments. Society needs protection against this vulnerability; protection which respects privacy concerns. The central security and privacy issues, facilitated and

Sample



Canadian Mathematical Society

Name	Employer	Address
Borwein, Dr. Jonathan M.	Dalhousie University	Faculty of Computer Science Dalhousie University 6050 University Avenue, Halifax Nova Scotia, Canada B3H 1W5
Borwein, Dr. Peter B.	Simon Fraser University	Department of Mathematics Simon Fraser University 8888 University Drive, Burnaby British Columbia, Canada V5A 1S6
Borwein, Dr. David	University of Western Ontario	Department of Mathematics University of Western Ontario Middlesex College, London Ontario, Canada N6A 5B7

2004 Planning Workshop

CECR | Dal ACM | WestGrid | Faculty of Computer Science | DCR | Experimental Mathematics | DocServer | IRMACS

D-Drive Home > FWDM > Query Form

Your Query	
First Name:	
Last Name:	borwein
Username:	
CITY:	
State/Province - NONE	
Institution:	
State/Province - NONE	
Residence:	
Country:	
Society Selected: All Selected	
Number of Results: 10	

Name	Society
1 Borwein, Dr. Jonathan M.	CMS
2 Borwein, Dr. Peter B.	CMS
3 Borwein, Dr. David	CMS

Borwein, Dr. Jonathan M.

A Prototype for the Federated World Directory of Mathematicians (FWDM)

Diverse partners include

- ✓ International Mathematical Union
- ✓ CMS
- ✓ Symantec and IBM





"It says it's sick of doing things like inventories and payrolls, and it wants to make some breakthroughs in astrophysics."

REFERENCES



Dalhousie Distributed Research Institute and Virtual Environment



J.M. Borwein and D.H. Bailey, *Mathematics by Experiment: Plausible Reasoning in the 21st Century* A.K. Peters, 2003.

J.M. Borwein, D.H. Bailey and R. Girgensohn, *Experimentation in Mathematics: Computational Paths to Discovery*, A.K. Peters, 2004.

D.H. Bailey and J.M. Borwein, "Experimental Mathematics: Examples, Methods and Implications," *Notices Amer. Math. Soc.*, **52** No. 5 (2005), 502-514.



Enigma

"The object of mathematical rigor is to sanction and legitimize the conquests of intuition, and there was never any other object for it."

- J. Hadamard quoted at length in E. Borel, *Lecons sur la theorie des fonctions*, 1928.

Outline. What is HIGH PERFORMANCE MATHEMATICS?

1. Visual Data Mining in Mathematics.

- ✓ Fractals, Polynomials, Continued Fractions, Pseudospectra

2. High Precision Mathematics.

3. Integer Relation Methods.

- ✓ Chaos, Zeta and the Riemann Hypothesis, HexPi and Normality

4. Inverse Symbolic Computation.

- ✓ A problem of Knuth, $\pi/8$, Extreme Quadrature

5. The Future is Here.

- ✓ D-DRIVE: Examples and Issues

6. Conclusion.

- ✓ Engines of Discovery. The 21st Century Revolution
 - ✓ Long Range Plan for HPC in Canada

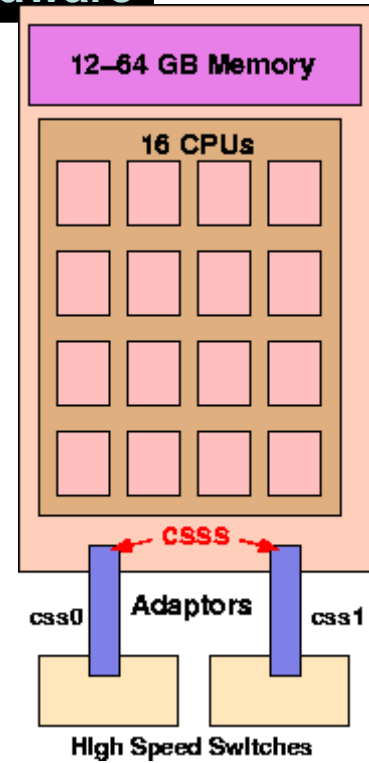


This picture is worth 100,000 ENIACs



NERSC's 6000 cpu Seaborg in 2004 (10Tflops/sec)

we need new software paradigms for `bigga-scale' hardware

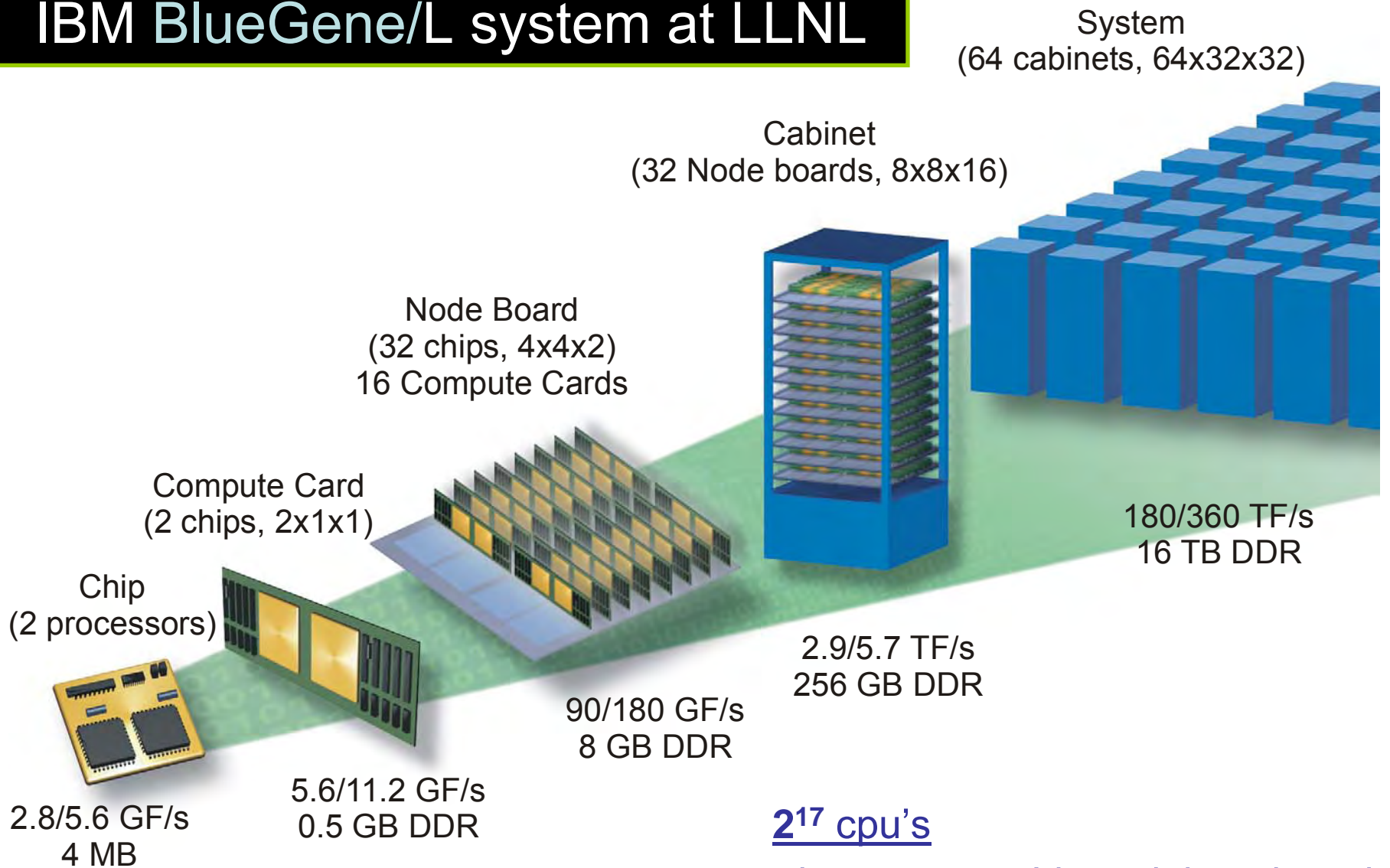


The future

Mathematical Immersive Reality
in Vancouver



IBM BlueGene/L system at LLNL

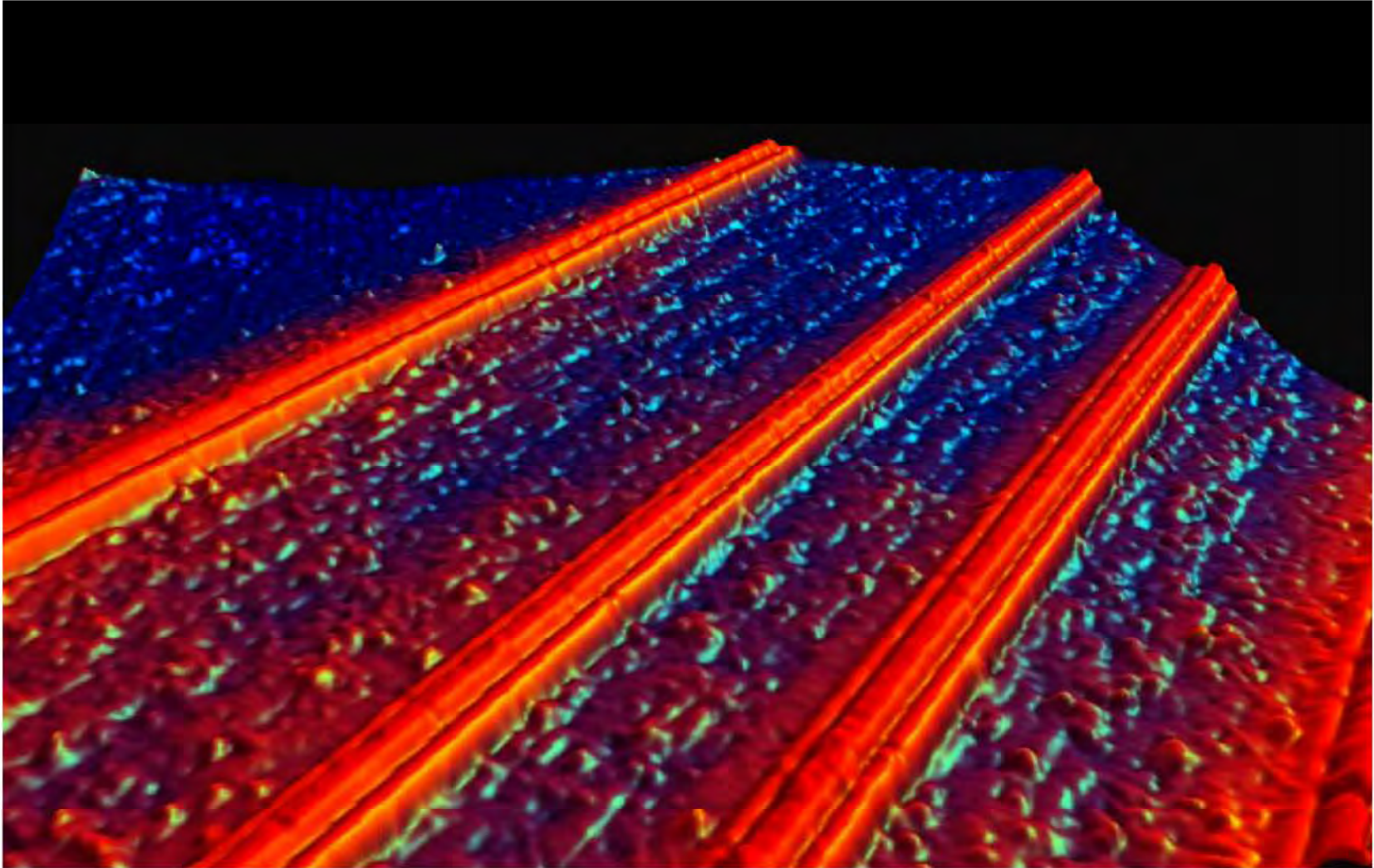


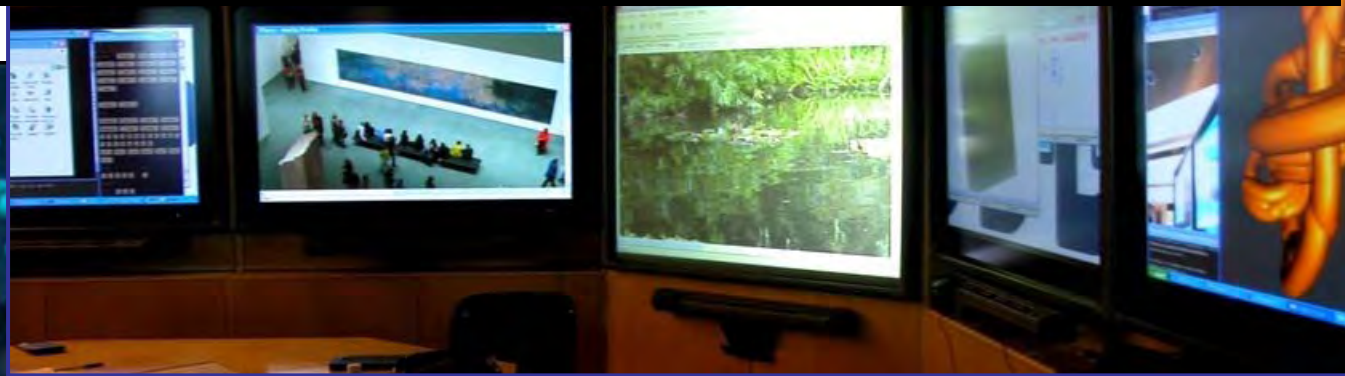
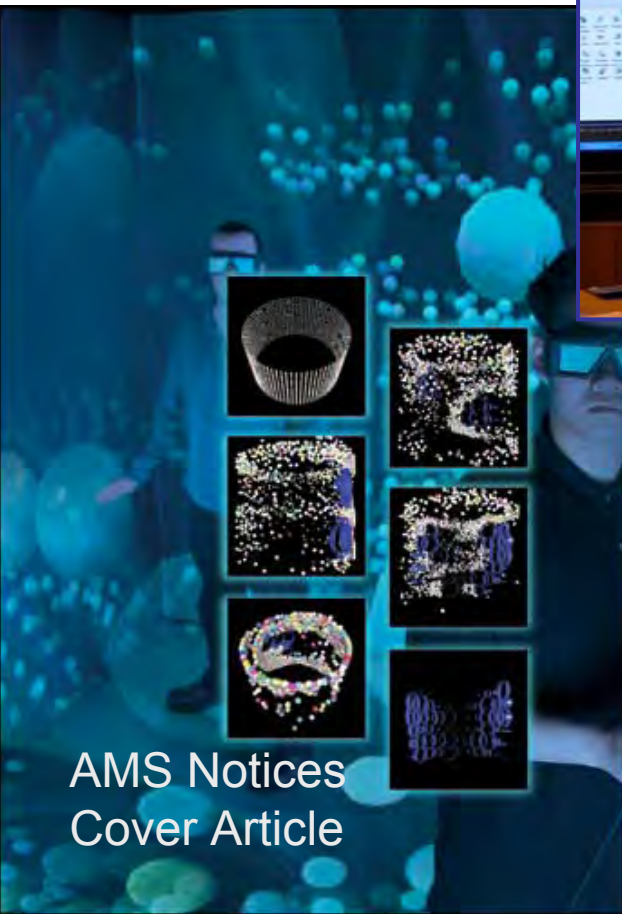
2¹⁷ cpu's

- has now run Linpack benchmark
- at over **120 Tflop/s**

Self-Assembled Wires 2nm Wide

[P. Kuekes, S. Williams, HP Labs]





My intention is to show a variety of mathematical uses of high performance computing and communicating as part of

Experimental Inductive Mathematics

Our web site:

www.experimentalmath.info

contains all links and references

"Elsewhere Kronecker said ``In mathematics, I recognize true scientific value only in concrete mathematical truths, or to put it more pointedly, only in mathematical formulas." ... I would rather say ``computations" than ``formulas", but my view is essentially the same."

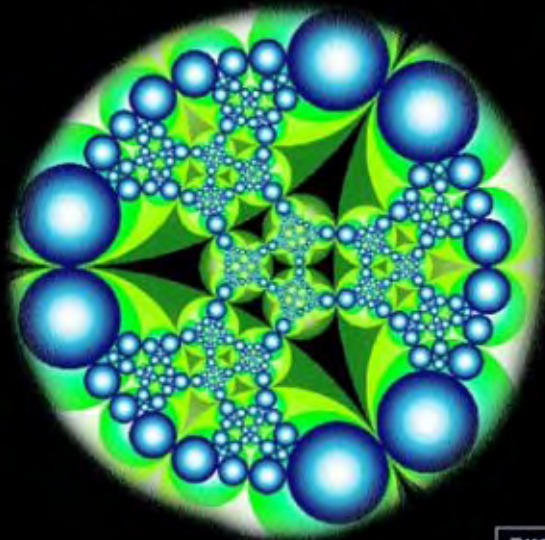
Harold Edwards, *Essays in Constructive Mathematics*, 2004

Indra's Pearls

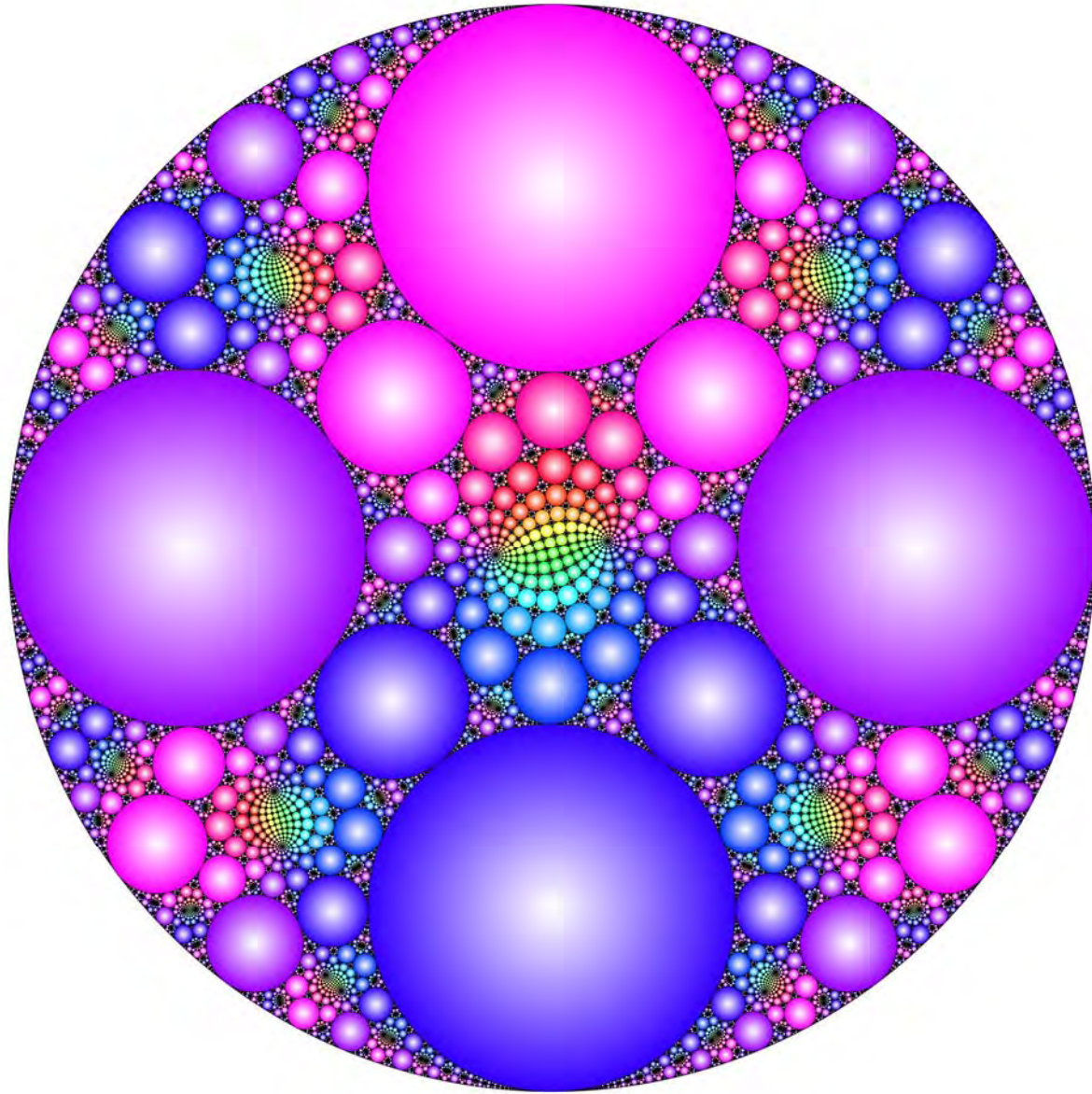
A merging of 19th
and 21st Centuries

INDRA'S
PEARLS *The Vision of Felix Klein*

David Mumford, Caroline Series, David Wright

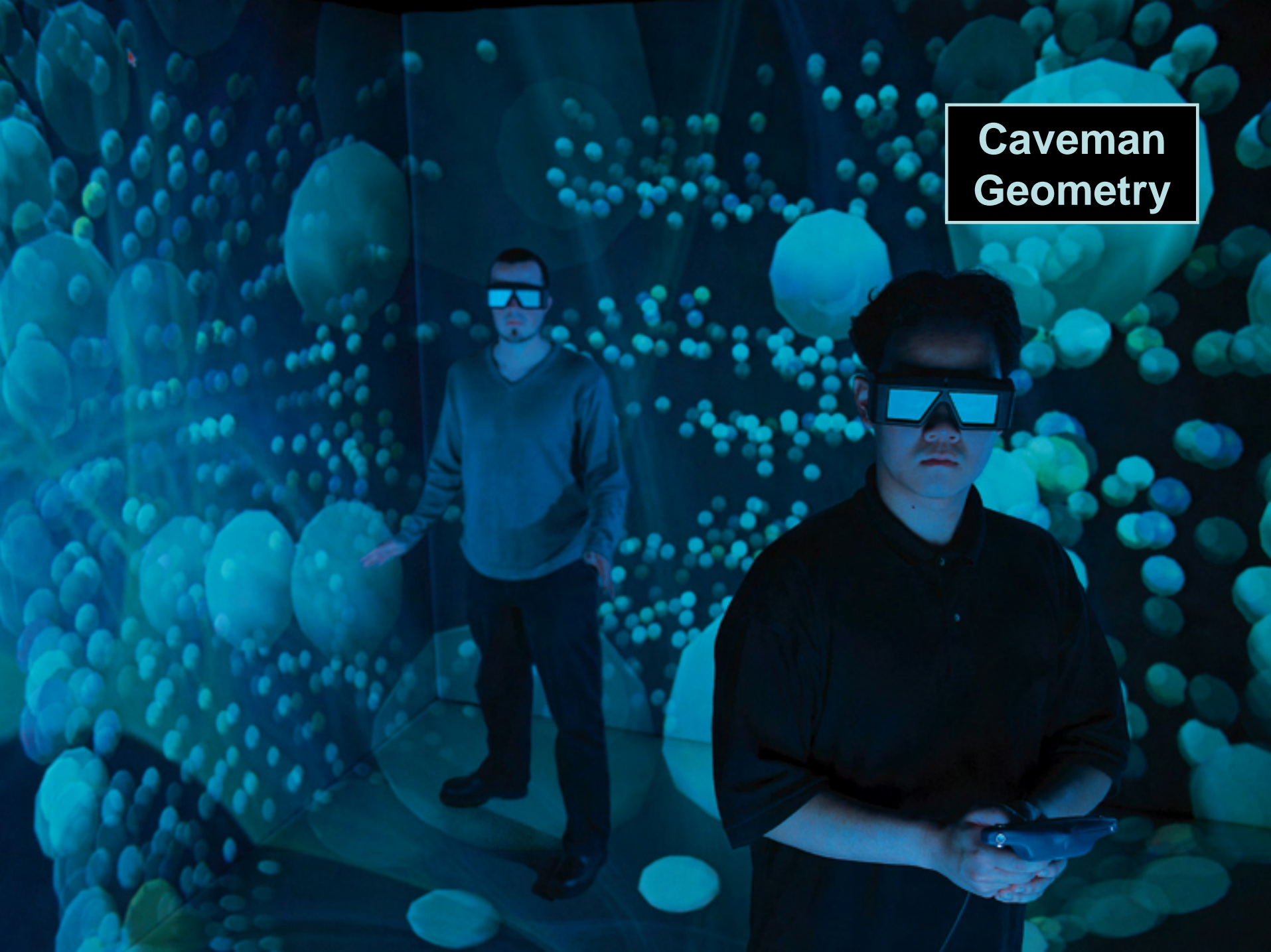


CAMBRIDGE

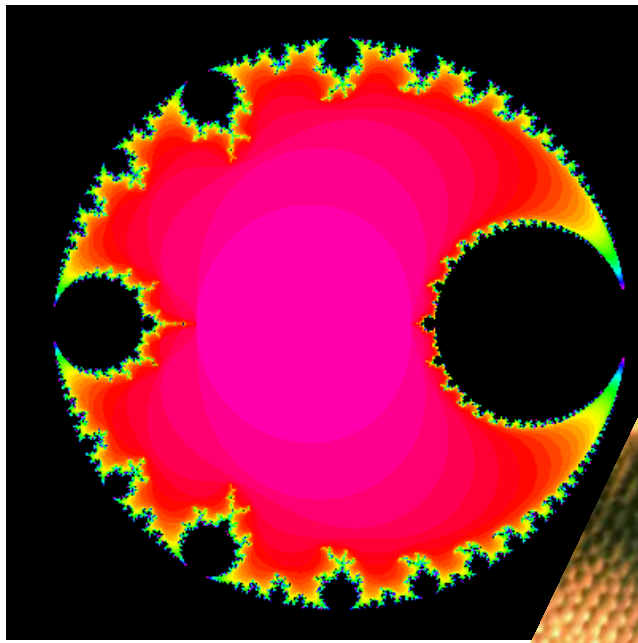


<http://klein.math.okstate.edu/IndrasPearls/>

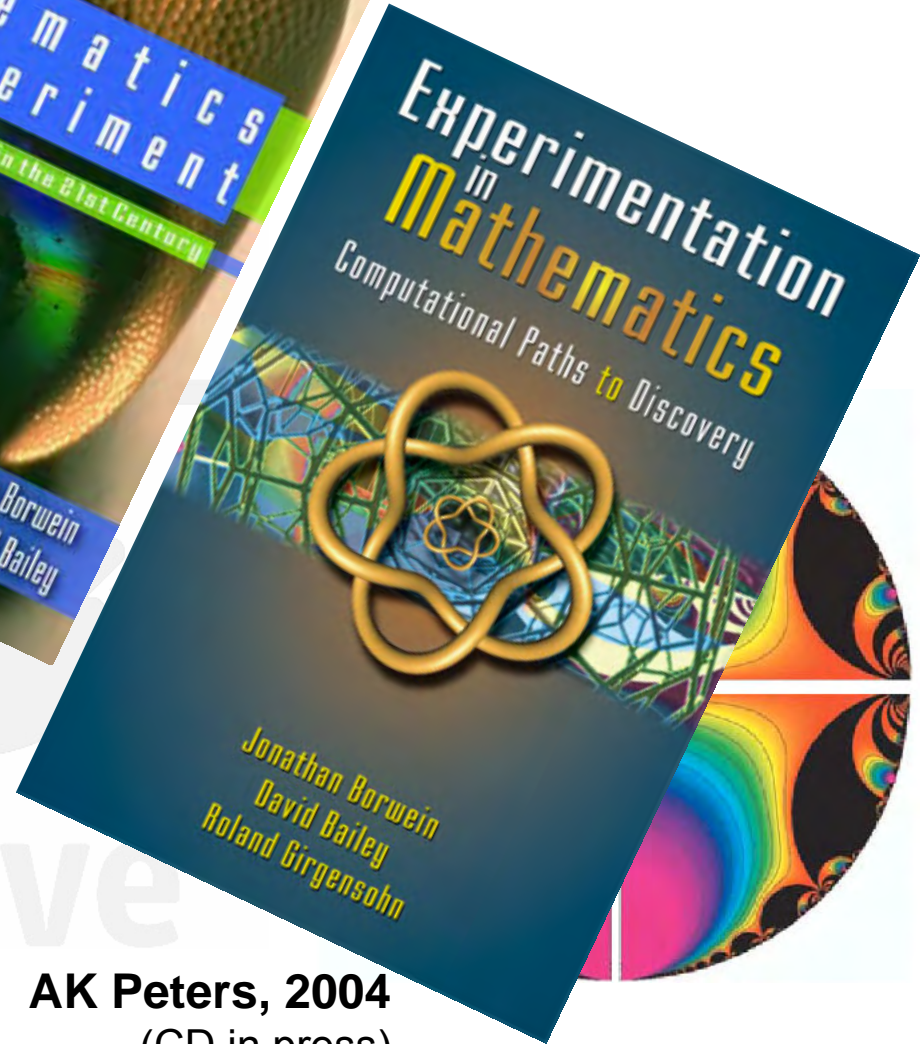
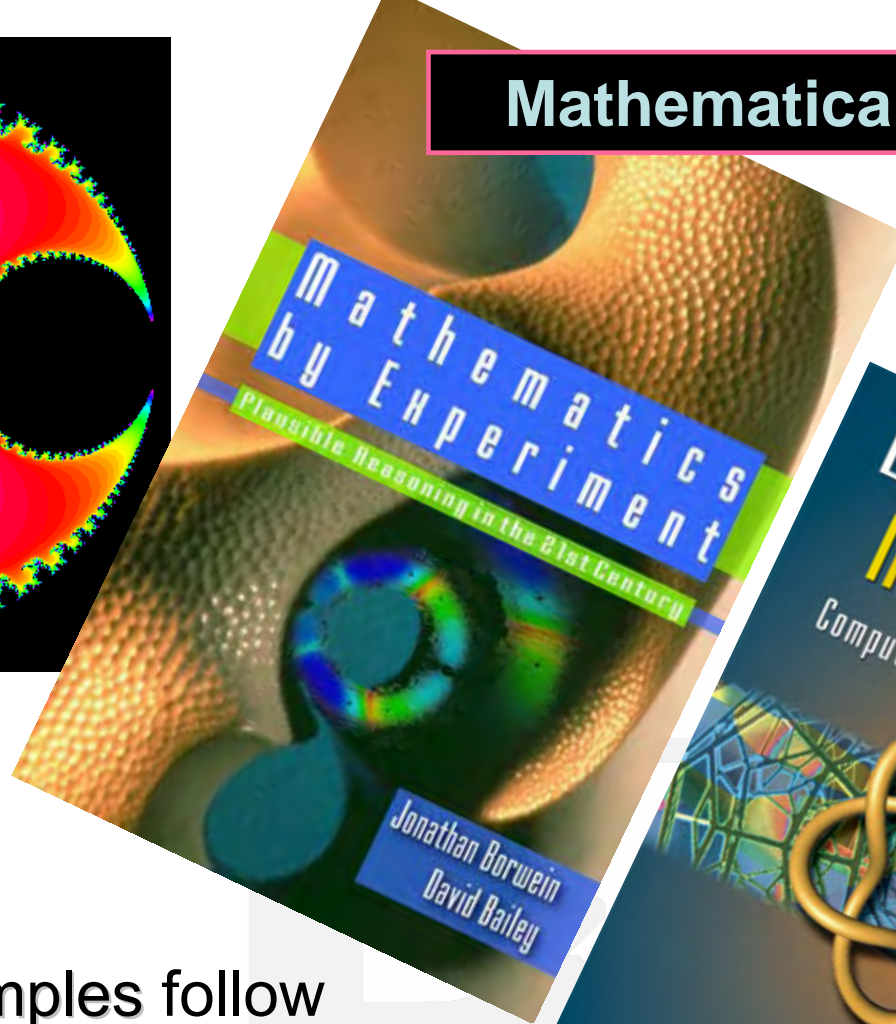
Caveman Geometry



Mathematical Data Mining



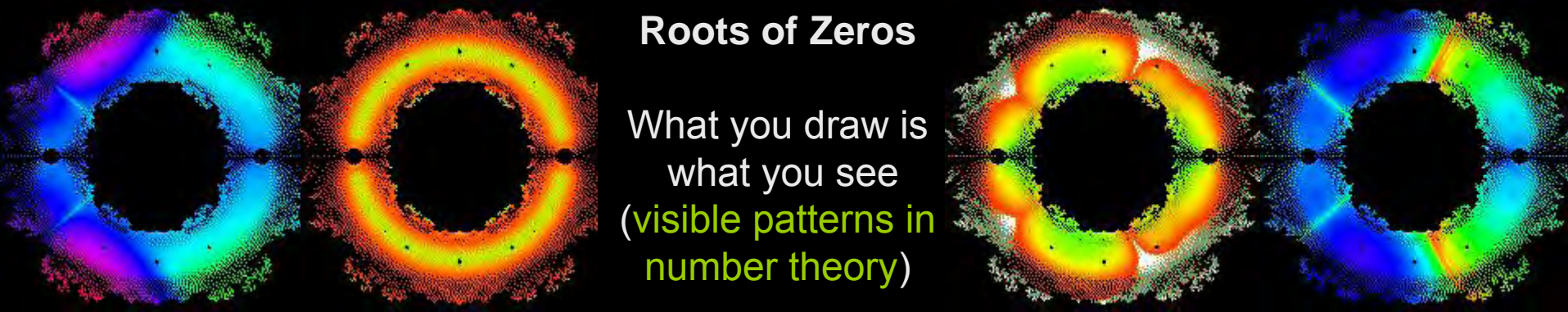
An unusual Mandelbrot parameterization



Three visual examples follow

- ✓ Roots of $1-x$ polynomials
- ✓ Ramanujan's fraction
- ✓ Sparsity and Pseudospectra

AK Peters, 2004
(CD in press)



Roots of Zeros

What you draw is
what you see
(**visible patterns in
number theory**)

Striking fractal patterns formed by plotting complex zeros for all polynomials in powers of x with coefficients 1 and -1 to degree 18

Coloration is by sensitivity of polynomials to slight variation around the values of the zeros. The color scale represents a normalized sensitivity to the range of values; red is insensitive to violet which is strongly sensitive.

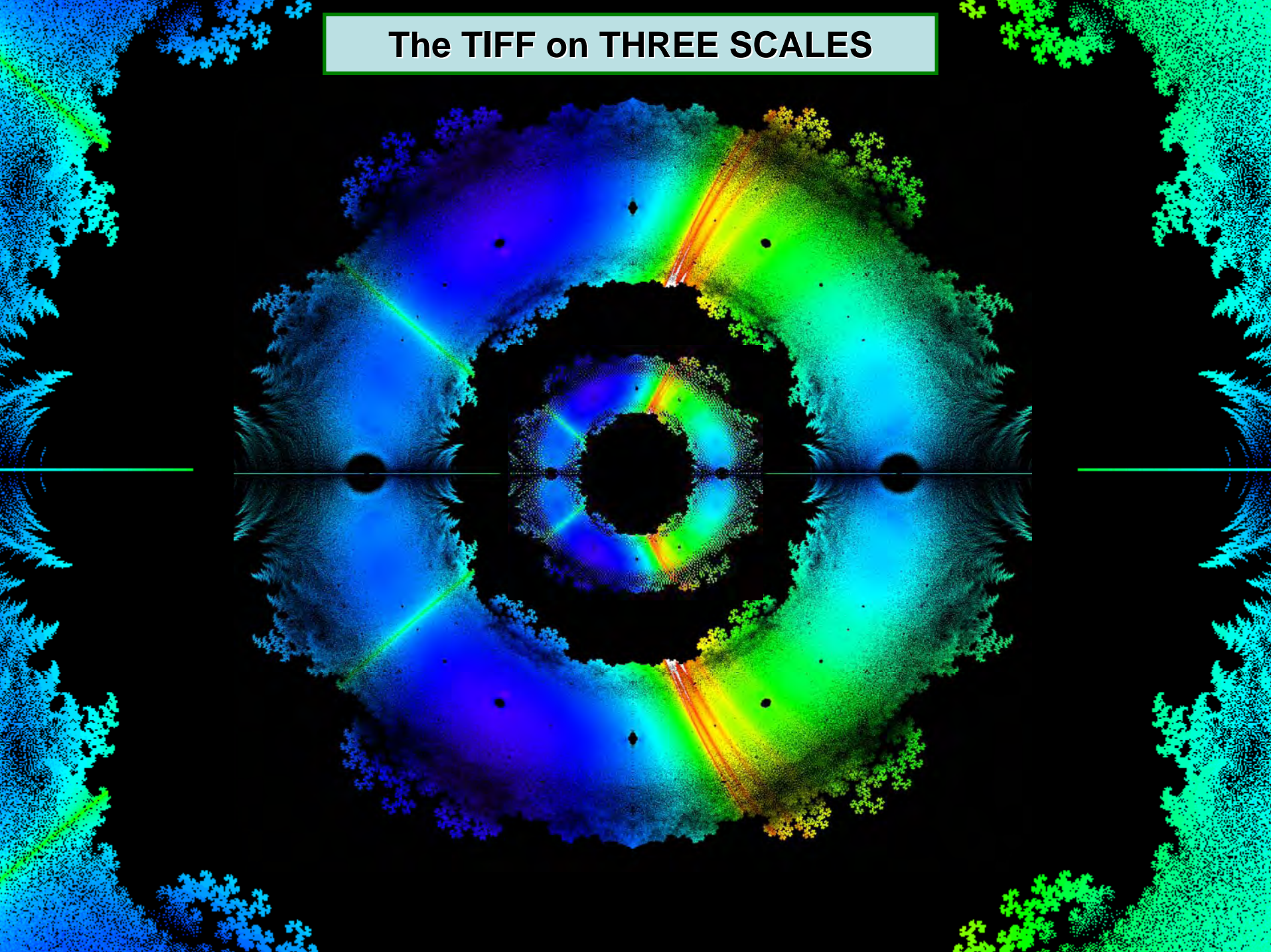
- All zeros are pictured (at **3600 dpi**)
- Figure 1b is colored by their local density
- Figure 1d shows sensitivity relative to the x^9 term
- **The white and orange striations are not understood**

A wide variety of patterns and features become visible, leading researchers to totally unexpected mathematical results

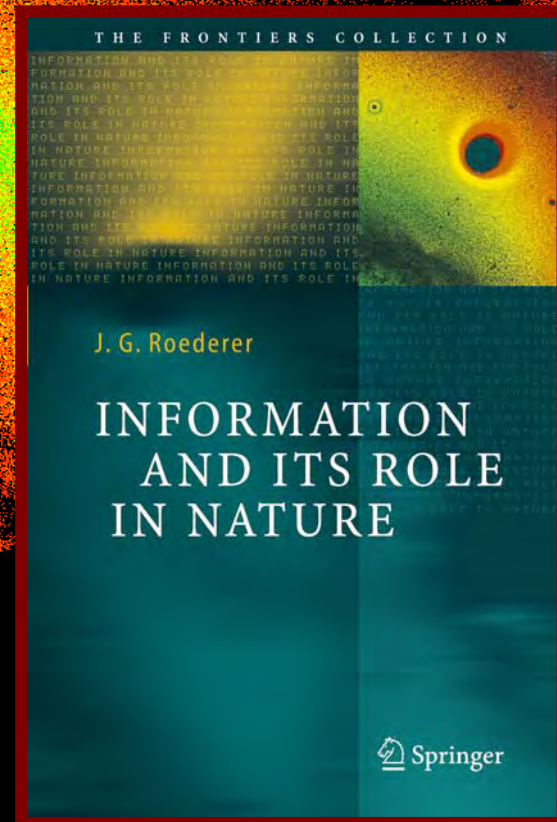
"The idea that we could make biology mathematical, I think, perhaps is not working, but what is happening, strangely enough, is that maybe mathematics will become biological!"

Greg Chaitin, [Interview](#), 2000.

The TIFF on THREE SCALES



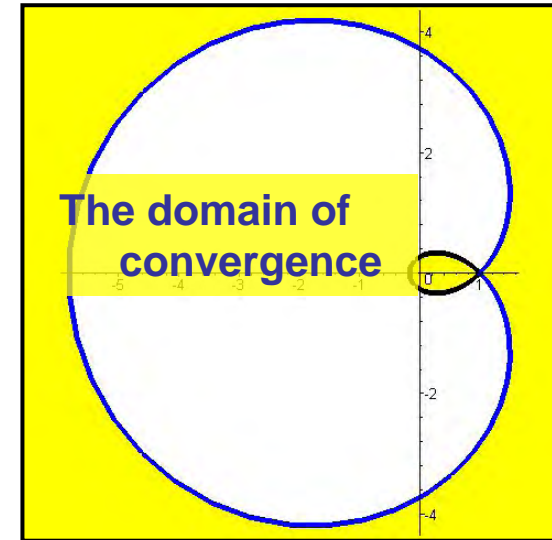
... and in the most stable colouring





Ramanujan's Arithmetic-Geometric Continued fraction (CF)

$$R_{\eta}(a, b) = \frac{a}{\eta + \frac{b^2}{\eta + \frac{4a^2}{\eta + \frac{9b^2}{\eta + \dots}}}}$$



A cardioid

- For $a, b > 0$ the CF satisfies a lovely symmetrization

$$\mathcal{R}_{\eta}\left(\frac{a+b}{2}, \sqrt{ab}\right) = \frac{\mathcal{R}_{\eta}(a, b) + \mathcal{R}_{\eta}(b, a)}{2}$$

- Computing directly was too hard even just 4 places of $\mathcal{R}_1(1, 1) = \log 2$

We wished to know for which a/b in \mathbf{C} this all held

- ✓ The **scatterplot** revealed a precise **cardioid** where $r = a/b$.

- ✓ which discovery it remained to prove?

$$r^2 - 2r\{2 - \cos(\theta)\} + 1 = 0$$

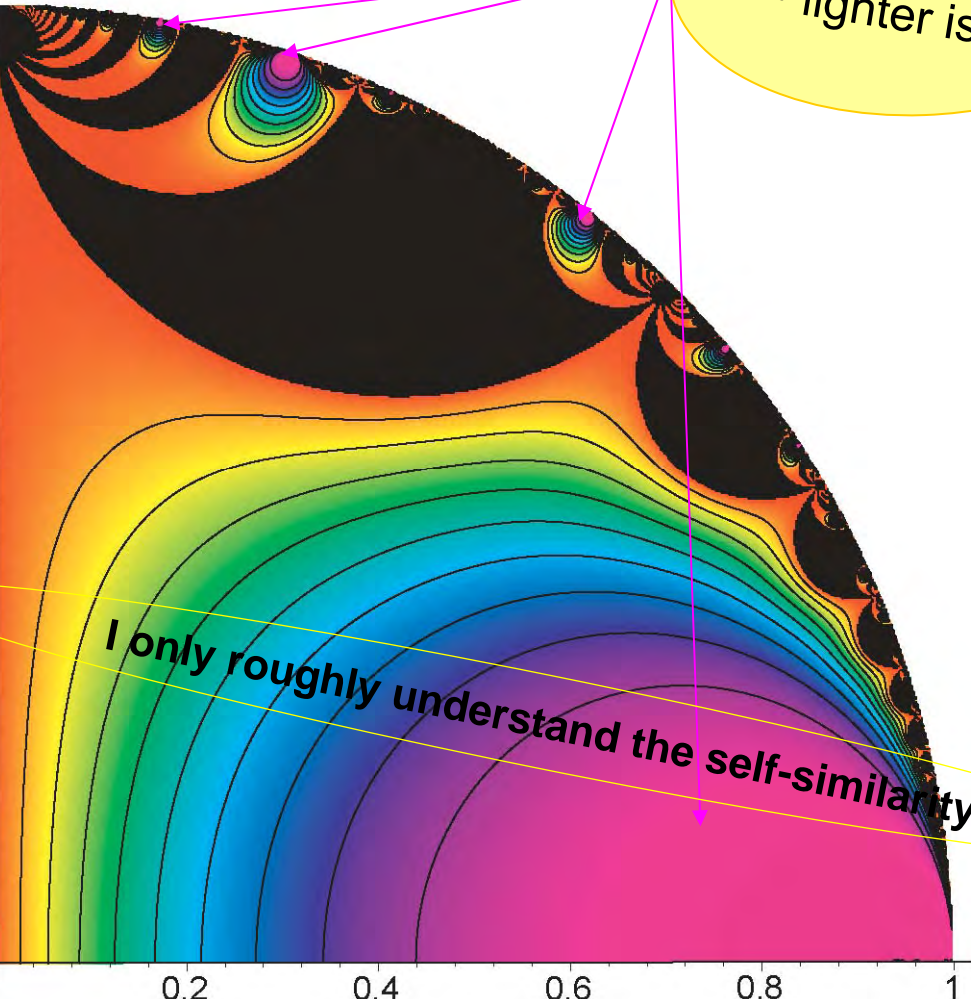
$$\left|\frac{a+b}{2}\right| \geq \sqrt{|ab|}$$

FRACTAL of a Modular Inequality

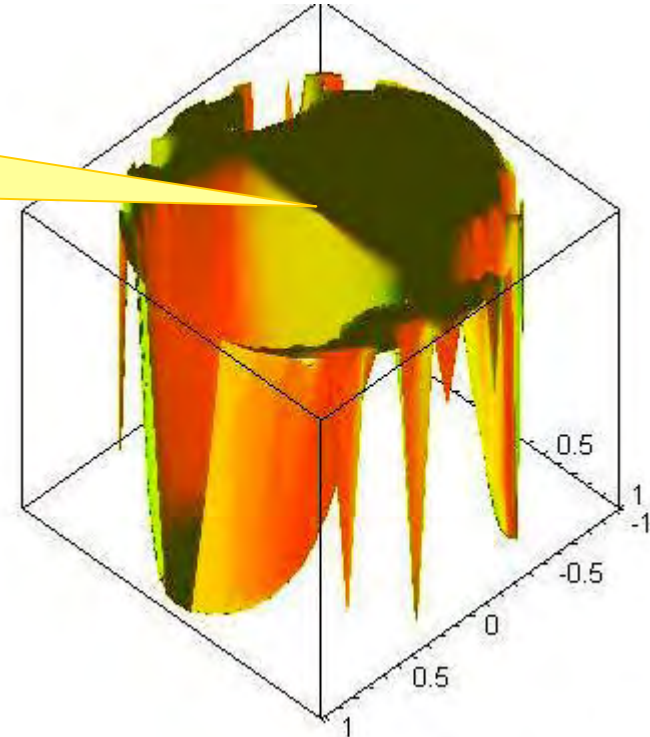
$$\mathcal{R} = \frac{|\sum_{n \in \mathbf{Z}} (-1)^n q^{n^2}|}{|\sum_{n \in \mathbf{Z}} q^{n^2}|}$$

plots \mathcal{R} in disk

- black exceeds 1
- lighter is lower



I only roughly understand the self-similarity

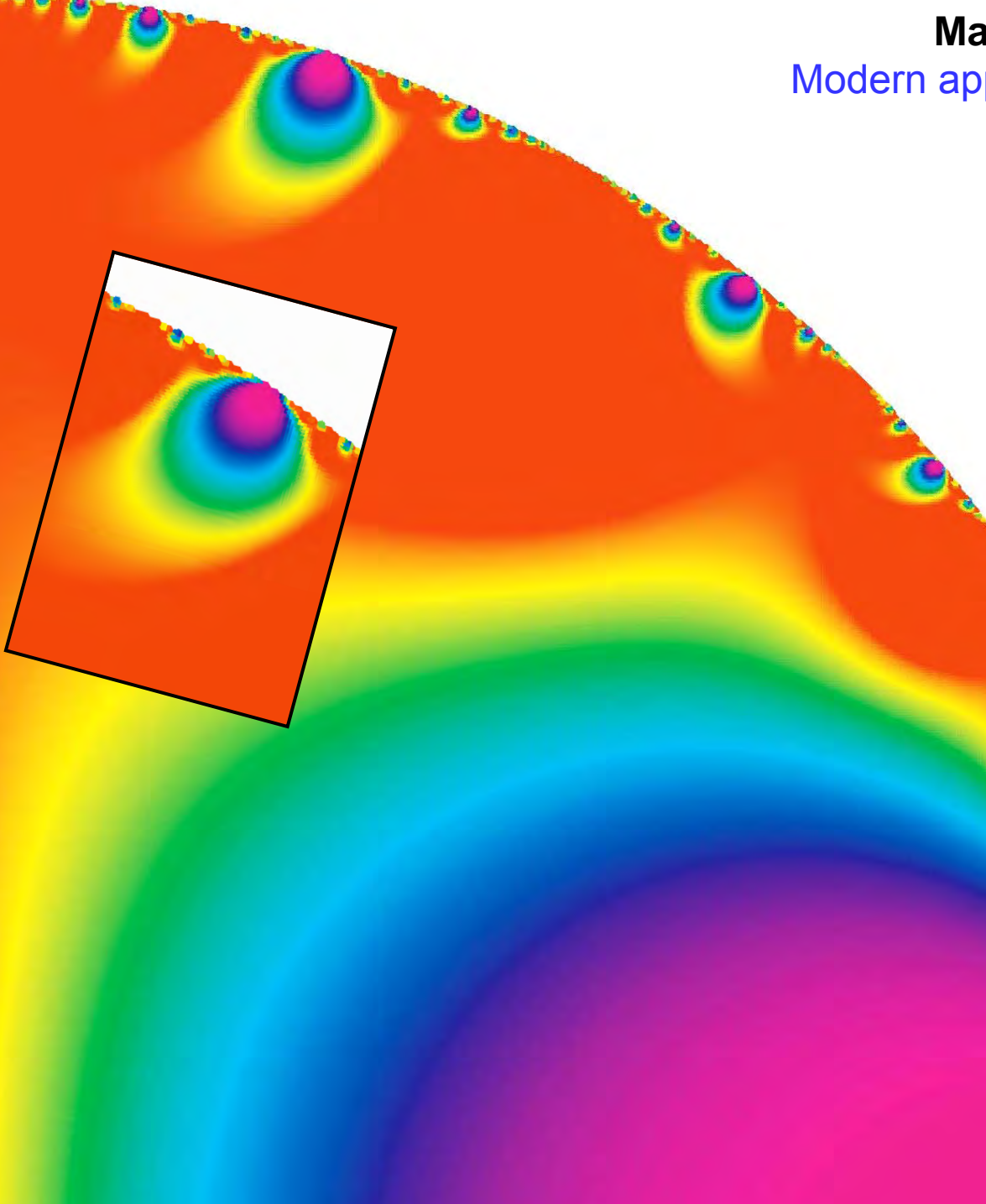


- ✓ related to Ramanujan's continued fraction
- ✓ took several hours to print
- ✓ Crandall/Apple has **parallel rendering mode**

Mathematics and the aesthetic

Modern approaches to an ancient affinity

(CMS-Springer, 2005)



Why should I refuse a good dinner simply because I don't understand the digestive processes involved?

**Oliver Heaviside
(1850 - 1925)**

✓ when criticized for his daring use of operators before they could be justified formally



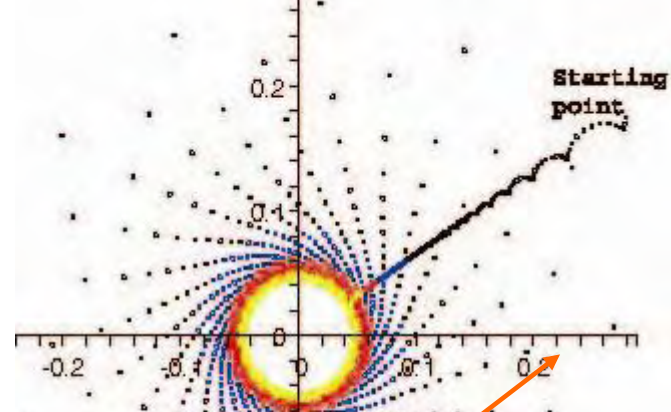
Ramanujan's Arithmetic-Geometric Continued fraction

1. The Blackbox

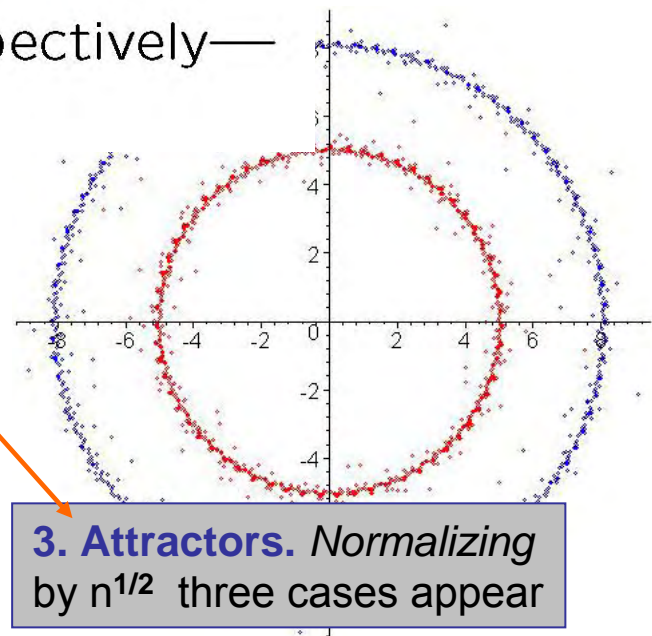
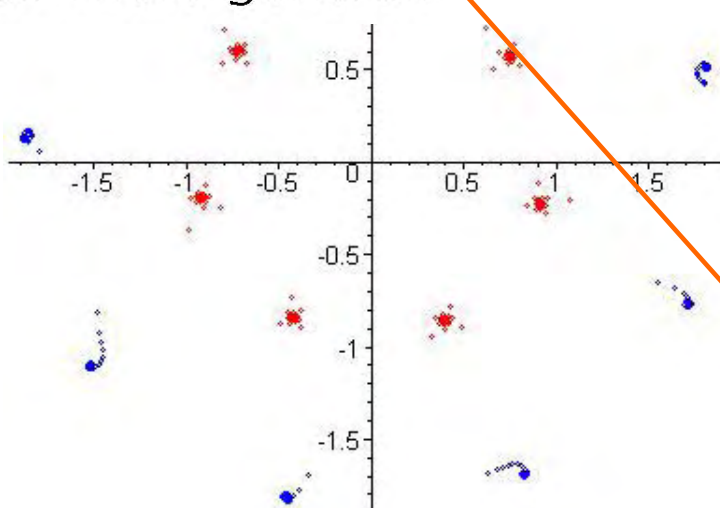
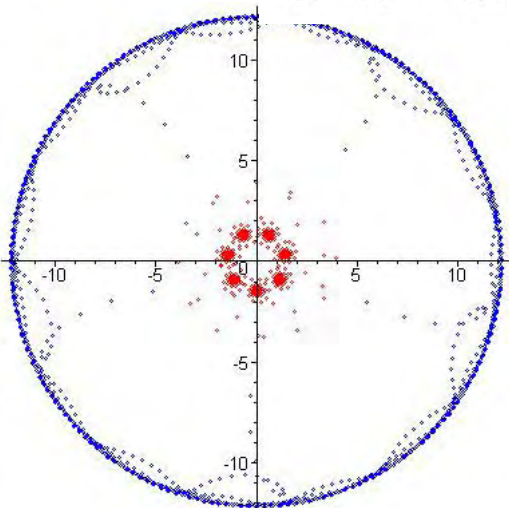
Six months later we had a beautiful proof using genuinely new dynamical results. Starting from the dynamical system $t_0 := t_1 := 1$:

$$t_n \leftarrow \frac{1}{n} t_{n-1} + \omega_{n-1} \left(1 - \frac{1}{n} \right) t_{n-2},$$

where $\omega_n = a^2, b^2$ for n even, odd respectively— or is much more general.



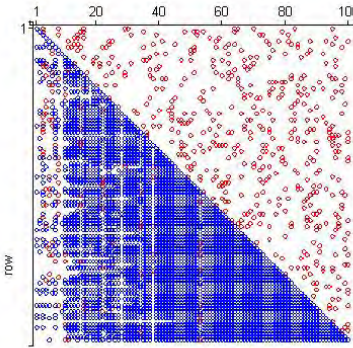
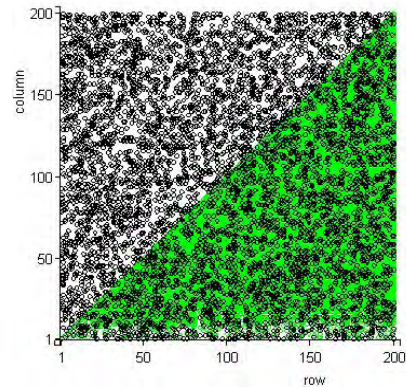
2. Seeing convergence



3. Attractors. Normalizing by $n^{1/2}$ three cases appear

Pseudospectra or Stabilizing Eigenvalues

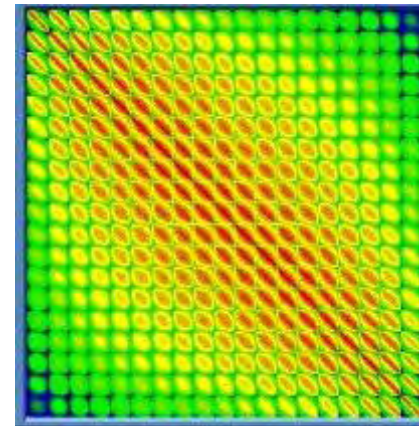
Gaussian elimination of random sparse (10%-15%) matrices



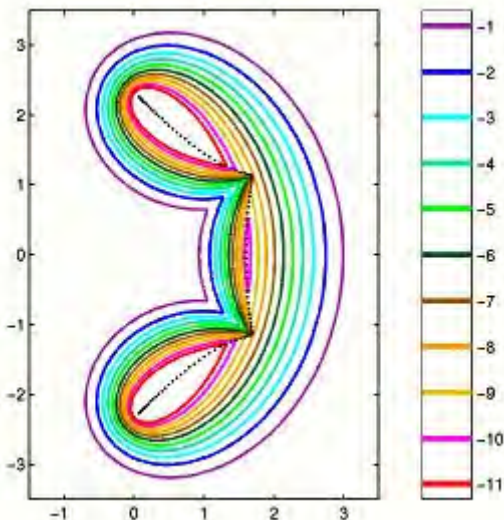
'Large' (10^5 to 10^8) Matrices must be seen

- ✓ sparsity and its preservation
- ✓ conditioning and ill-conditioning
- ✓ eigenvalues
- ✓ singular values (helping Google work)

A dense inverse



Pseudospectrum of a banded matrix



The ε -pseudospectrum of A

is: $\sigma_\varepsilon(A) = \{x : \exists \lambda \text{ s.t. } \|Ax - \lambda x\| \leq \varepsilon\}$

- ✓ for $\varepsilon = 0$ we recover the eigenvalues
- ✓ full pseudospectrum carries much more information

<http://web.comlab.ox.ac.uk/projects/pseudospectra>

Generic Code Optimization



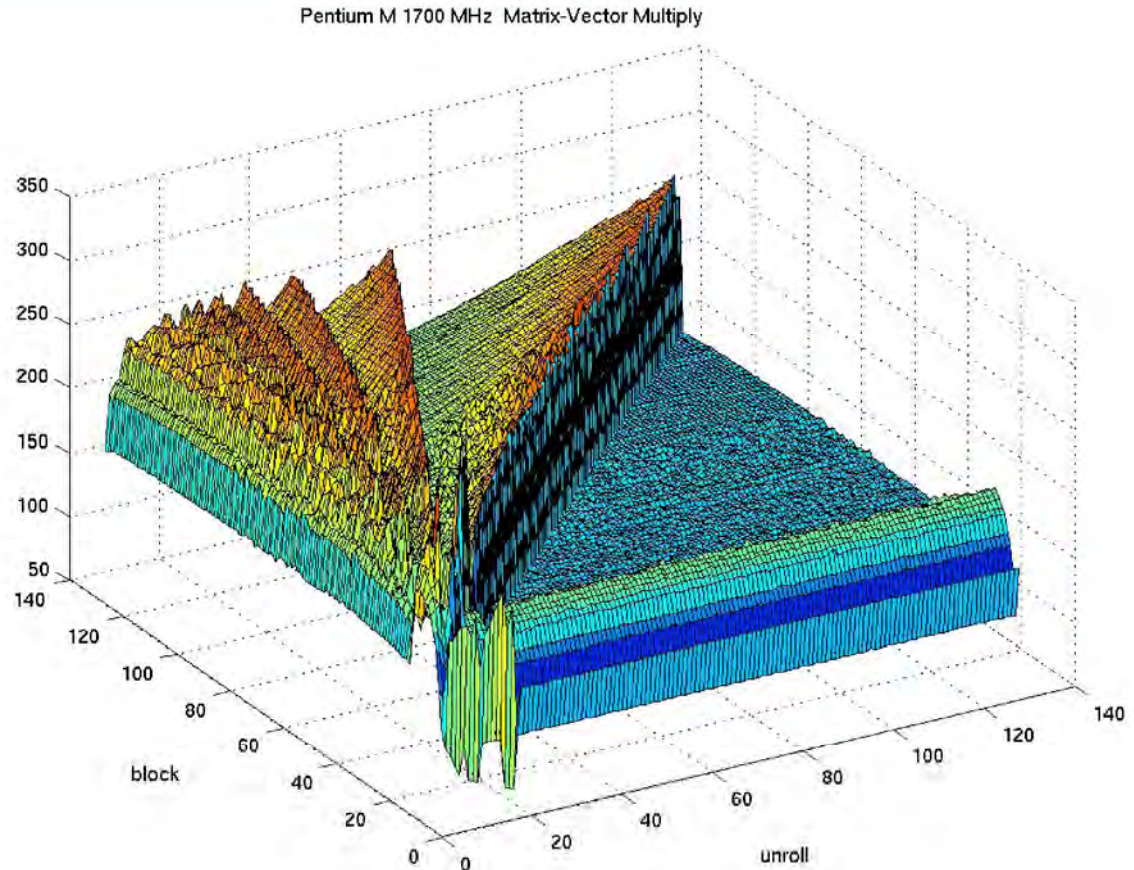
Experimentation with DGEMV (matrix-vector multiply):

128x128=16,384 cases.

Experiment took 30+ hours to run.

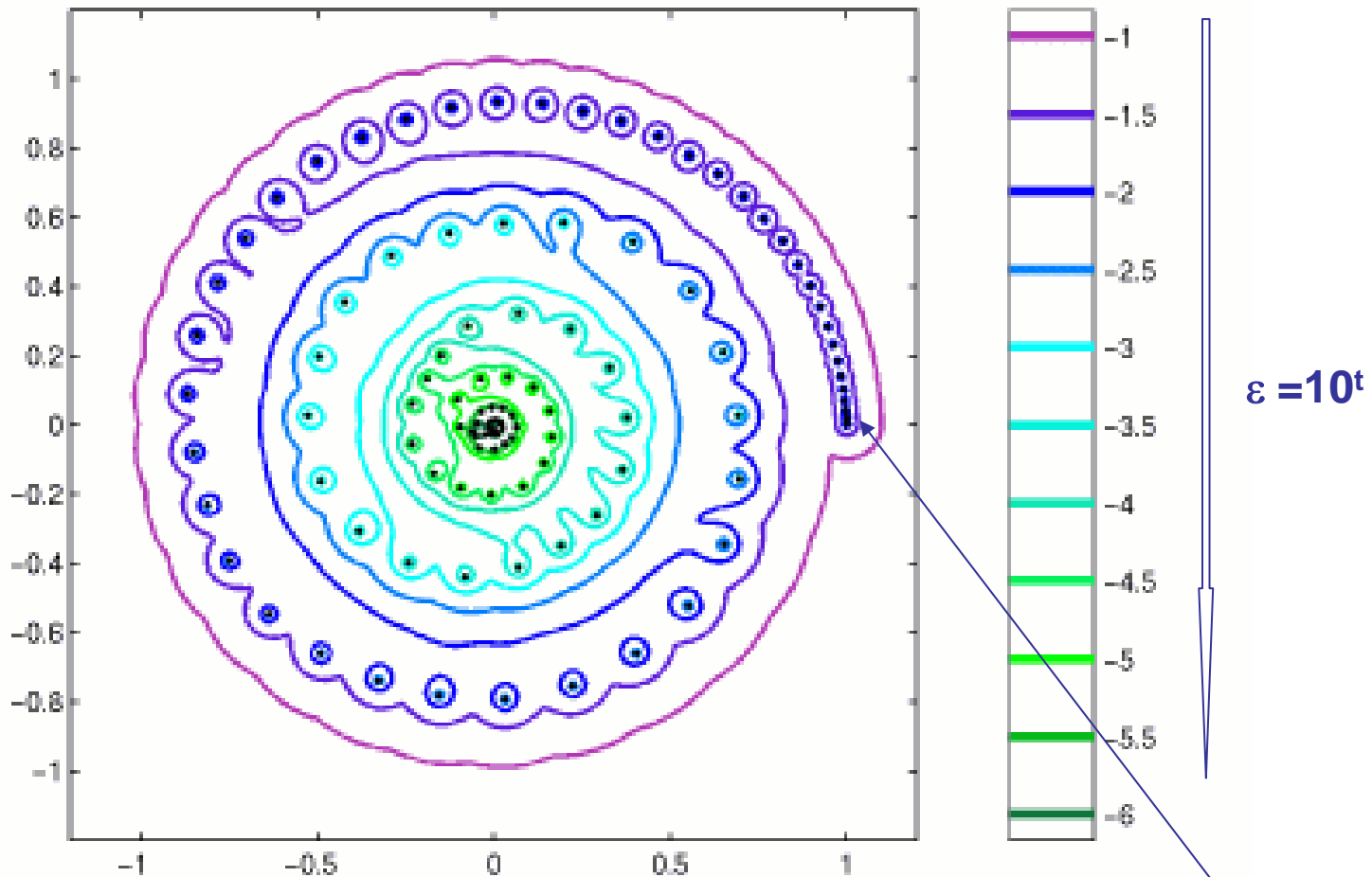
Best performance =
338 Mflop/s with
blocking=11
unrolling=11

Original performance =
232 Mflop/s



**Visual Representation of
Automatic Code Parallelization**

An Early Use of Pseudospectra (Landau, 1977)



An infinite dimensional integral equation in laser theory

- ✓ discretized to a matrix of dimension **600**
- ✓ projected onto a well chosen invariant subspace of dimension **109**

Experimental Methodology

1. Gaining **insight** and intuition
2. Discovering new relationships
3. **Visualizing** math principles
4. Testing and especially **falsifying conjectures**
5. Exploring a possible result to see **if it merits formal proof**
6. Suggesting approaches for **formal proof**
7. Computing **replacing** lengthy hand derivations
8. **Confirming** analytically derived results

MATH LAB

Computer experiments are transforming mathematics

BY ERICA KLARREICH

Science News
2004

Many people regard mathematics as the crown jewel of the sciences. Yet math has historically lacked one of the defining trappings of science: laboratory equipment. Physicists have their particle accelerators; biologists, their electron microscopes; and astronomers, their telescopes. Mathematics, by contrast, concerns not the physical landscape but an idealized, abstract world. For exploring that world, mathematicians have traditionally had only their intuition.

Now, computers are starting to give mathematicians the lab instrument that they have been missing. Sophisticated software is enabling researchers to travel further and deeper into the mathematical universe. They're calculating the number pi with mind-boggling precision, for instance, or discovering patterns in the contours of beautiful, infinite chains of spheres that arise out of the geometry of knots.

Experiments in the computer lab are leading mathematicians to discoveries and insights that they might never have reached by traditional means. "Pretty much every [mathematical] field has been transformed by it," says Richard Crandall, a mathematician at Reed College in Portland, Ore. "Instead of just being a number-crunching tool, the computer is becoming more like a garden shovel that turns over rocks, and you find things underneath."

At the same time, the new work is raising unsettling questions about how to regard experimental results

"I have some of the excitement that Leonardo of Pisa must have felt when he encountered Arabic arithmetic. It suddenly made certain calculations flabbergasting easy," Borwein says. "That's what I think is happening with computer experimentation today."

EXPERIMENTERS OF OLD In one sense, math experiments are nothing new. Despite their field's reputation as a purely deductive science, the great mathematicians over the centuries have never limited themselves to formal reasoning and proof.

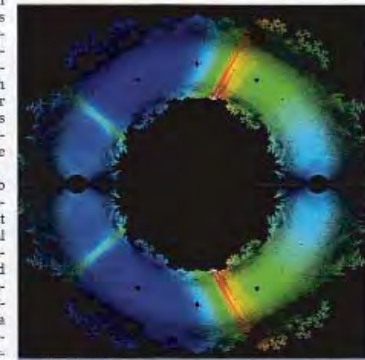
For instance, in 1666, sheer curiosity and love of numbers led Isaac Newton to calculate directly the first 16 digits of the number pi, later writing, "I am ashamed to tell you to how many figures I carried these computations, having no other business at the time."

Carl Friedrich Gauss, one of the towering figures of 19th-century mathematics, habitually discovered new mathematical results by experimenting with numbers and looking for patterns. When Gauss was a teenager, for instance, his experiments led him to one of the most important conjectures in the history of number theory: that the number of prime numbers less than a number x is roughly equal to x divided by the logarithm of x .

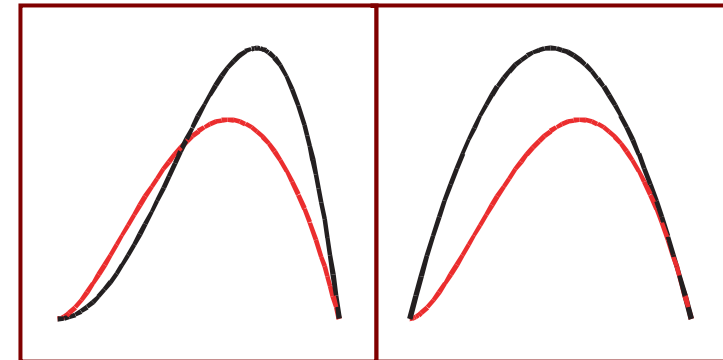
Gauss often discovered results experimentally long before he could prove them formally. Once, he complained, "I have the result, but I do not yet know how to get it."

In the case of the prime number theorem, Gauss later refined his conjecture but never did figure out how to prove it. It took more than a century for mathematicians to come up with a proof.

Like today's mathematicians, math experimenters in the late 19th century used computers—but in those days, the word referred to people with a special facility for calculation.

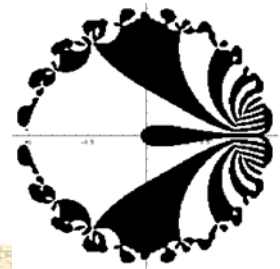


UNSOLVED MYSTERIES — A computer experiment produced this plot of all the solutions to a collection of simple equations in 2001. Mathematicians are still trying to account for its many features.



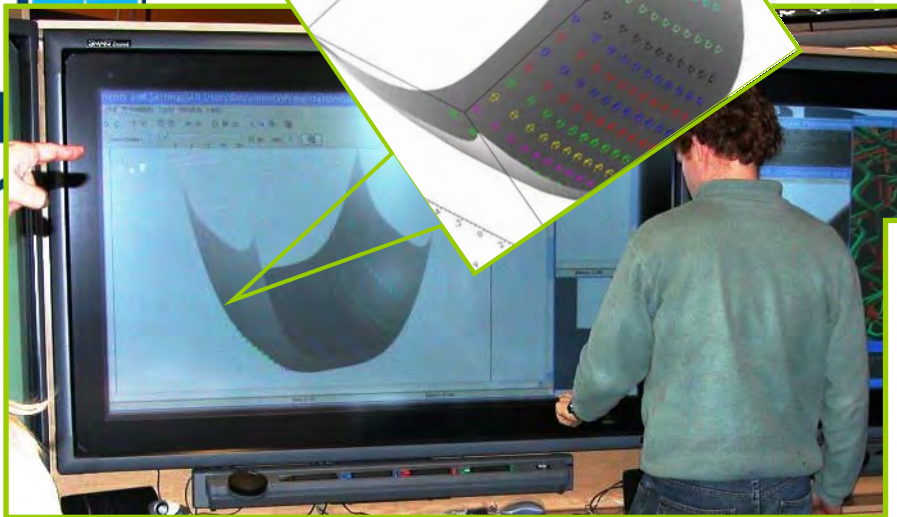
Comparing $-y^2 \ln(y)$ (red) to $y - y^2$ and $y^2 - y^4$

Fast High Precision Numeric Computation (and Quadrature)



□ Central to my work - with Dave Bailey -
meshed with visualization, randomized checks,
many web interfaces and

- ✓ Massive (serial) Symbolic Computation
- Automatic differentiation code
- ✓ Integer Relation Methods
- ✓ Inverse Symbolic Computation



*Parallel derivative free
optimization in **Maple***



The On-Line Encyclopedia of Integer Sequences

Enter a sequence, word, or sequence number:

1, 2, 3, 6, 11, 23, 47, 106, 235

Search

Restore example

[Clear](#) | [Hints](#) | [Advanced look-up](#)

Other languages: [Albanian](#) [Arabic](#) [Bulgarian](#) [Catalan](#) [Chinese \(simplified, traditional\)](#) [Croatian](#) [Czech](#) [Danish](#) [Dutch](#) [Esperanto](#) [Estonian](#) [Finnish](#) [French](#) [German](#) [Greek](#) [Hebrew](#) [Hindi](#) [Hungarian](#) [Italian](#) [Japanese](#) [Korean](#) [Polish](#) [Portuguese](#) [Romanian](#) [Russian](#) [Serbian](#) [Spanish](#) [Swedish](#) [Tagalog](#) [Thai](#) [Turkish](#) [Ukrainian](#) [Vietnamese](#)

For information about the Encyclopedia see the [Welcome](#) page.

[Lookup](#) | [Welcome](#) | [Français](#) | [Demos](#) | [Index](#) | [Browse](#) | [More](#) | [Web Cam](#)
[Contribute new seq. or comment](#) | [Format](#) | [Transforms](#) | [Puzzles](#) | [Hot](#) | [Classics](#)
[More pages](#) | [Superseeker](#) | Maintained by [N. J. A. Sloane](#) (njas@research.att.com)

[Last modified Fri Apr 22 21:18:02 EDT 2005. Contains 105526 sequences.]

Other useful tools : Parallel Maple

- Sloane's online sequence database
- Salvy and Zimmermann's generating function package '*gfun*'
 - Automatic identity proving: Wilf-Zeilberger method for hypergeometric functions



Matches (up to a limit of 30) found for 1 2 3 6 11 23 47 106 235 :
 [It may take a few minutes to search the whole database, depending on how many matches are found (the second and later looks are faster)]

An Exemplary Database

ID Number: A000055 (Formerly M0791 and N0299)
URL: <http://www.research.att.com/projects/OEIS?Anum=A000055>

Sequence: 1, 1, 1, 1, 2, 3, 6, 11, 23, 47, 106, 235, 551, 1301, 3159, 7741, 19320, 48629, 123867, 317955, 823065, 2144505, 5623756, 14828074, 39299897, 104636890, 279793450, 751065460, 2023443032, 5469566585, 14830871802, 40330829030, 109972410221

Name: Number of trees with n unlabeled nodes.
Comments: Also, number of unlabeled 2-gonal 2-trees with n 2-gons.

References F. Bergeron, G. Labelle and P. Leroux, *Combinatorial Species and Tree-Like Structures*, Camb. 1998, p. 279.
 N. L. Biggs et al., *Graph Theory 1736-1936*, Oxford, 1976, p. 49.
 S. R. Finch, *Mathematical Constants*, Cambridge, 2003, pp. 295-316.
 D. D. Grant, The stability index of graphs, pp. 29-52 of *Combinatorial Mathematics (Proceedings 2nd Australian Conf.)*, Lect. Notes Math. 403, 1974.
 F. Harary, *Graph Theory*. Addison-Wesley, Reading, MA, 1969, p. 232.
 F. Harary and E. M. Palmer, *Graphical Enumeration*, Academic Press, NY, 1973, p. 58 and 244.
 D. E. Knuth, *Fundamental Algorithms*, 3d Ed. 1997, pp. 386-88.
 R. C. Read and R. J. Wilson, *An Atlas of Graphs*, Oxford, 1998.
 J. Riordan, *An Introduction to Combinatorial Analysis*, Wiley, 1958, p. 138.

Links: P. J. Cameron, [Sequences realized by oligomorphic permutation groups](#) J. Integ. Seqs. Vol. Steven Finch, [Otter's Tree Enumeration Constants](#)
 E. M. Rains and N. J. A. Sloane, [On Cayley's Enumeration of Alkanes \(or 4-Valent Trees\)](#),
 N. J. A. Sloane, [Illustration of initial terms](#)
 E. W. Weisstein, [Link to a section of The World of Mathematics](#).
[Index entries for sequences related to trees](#)
[Index entries for "core" sequences](#)

Formula: G.f.: $A(x) = 1 + T(x) - T^2(x)/2 + T(x^2)/2$, where $T(x) = x + x^2 + 2*x^3 + \dots$



Integrated real time use

- moderated
- 100,000 entries
- grows daily
- AP book had 5,000



Fast Arithmetic (Complexity Reduction in Action)



Multiplication

✓ Karatsuba multiplication (200 digits +) or Fast Fourier Transform (FFT)

✓ in ranges from 100 to 1,000,000,000,000 digits

- The other operations

✓ via Newton's method $\times, \div, \sqrt{\cdot}$

- Elementary and special functions

✓ via Elliptic integrals and Gauss AGM

$$O\left(n^{\log_2(3)}\right)$$

For example:

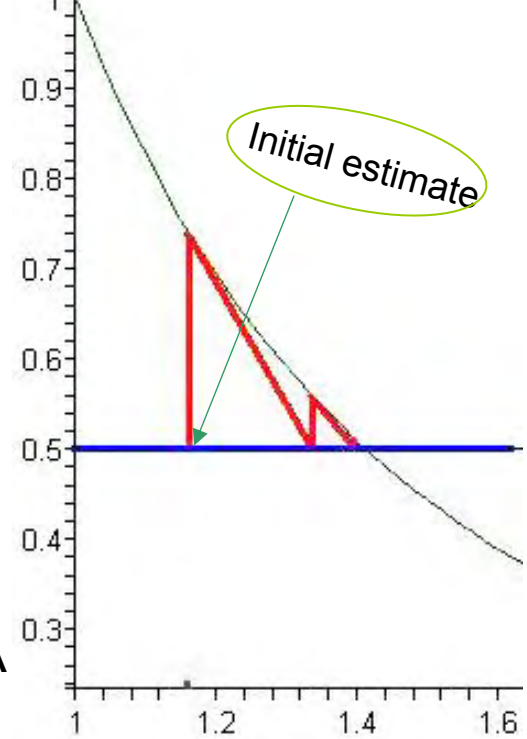
Karatsuba
replaces one
'times' by
many 'plus'

$$\begin{aligned} & (a + c \cdot 10^N) \times (b + d \cdot 10^N) \\ &= ab + (ad + bc) \cdot 10^N + cd \cdot 10^{2N} \\ &= ab + \underbrace{\{(a + c)(b + d) - ab - cd\}}_{\text{three multiplications}} \cdot 10^N + cd \cdot 10^{2N} \end{aligned}$$

FFT multiplication of multi-billion digit numbers reduces centuries to minutes. Trillions must be done with Karatsuba!

$$x \leftarrow x - \frac{f(x)}{\frac{d}{dx}f(x)}$$

Newton's Method for Elementary Operations and Functions



1. Doubles precision at each step
 ✓ Newton is **self correcting** and **quadratically convergent**
2. Consequences for work needed:
 ✓ division = **4 x mult**: $1/x = A$
 ✓ sqrt = **6 x mult**: $1/x^2 = A$

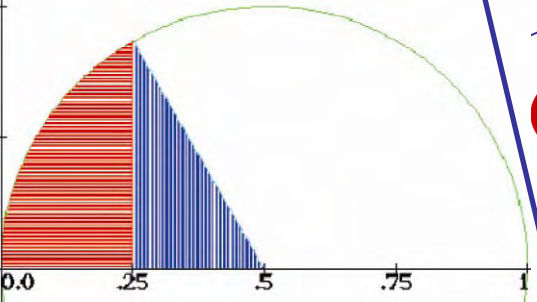
$$x \leftarrow x(2 - xA)$$

Now multiply by A

$$x \leftarrow 1/2 x (3 - x^2 A)$$

3. For the **logarithm** we approximate by **elliptic integrals (AGM)** which admit **quadratic transformations**: near zero

$$\frac{d}{dk} K(k) \sim \log\left(\frac{4}{k}\right)$$



Newton's arcsin

4. We use **Newton** to obtain the **complex exponential**
 ✓ hence **all elementary functions** are fast computable

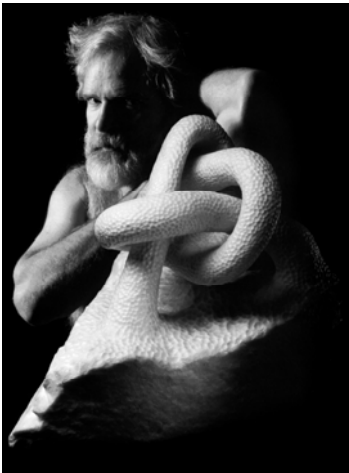
Let (x_n) be a vector of real numbers. An integer relation algorithm finds integers (a_n) such that

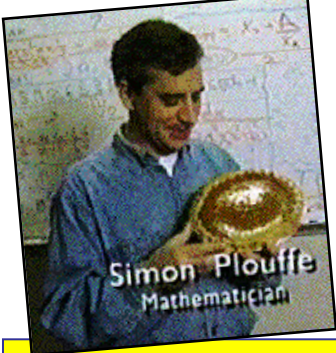
$$a_1x_1 + a_2x_2 + \cdots + a_nx_n = 0$$

- At the present time, the PSLQ algorithm of mathematician-sculptor Helaman Ferguson is the best-known integer relation algorithm.
- PSLQ was named one of ten “algorithms of the century” by *Computing in Science and Engineering*.
- High precision arithmetic software is required: at least $d \times n$ digits, where d is the size (in digits) of the largest of the integers a_k .

An Immediate Use

To see if α is algebraic of degree N , consider $(1, \alpha, \alpha^2, \dots, \alpha^N)$





PSLQ and Hex Digits of Pi



$$\log 2 = \sum_{n=1}^{\infty} \frac{1}{k 2^k}$$

My brother made the observation that this log formula allows one to compute binary digits of $\log 2$ *without* knowing the previous ones! (a **BBP formula**)

Bailey, Plouffe and he hunted for such a formula for Pi. Three months later **the computer** - doing **bootstrapped PSLQ** hunts - **returned**:

$$\pi = 4F(1/4, 5/4; 1; -1/4) + 2 \arctan(1/2) - \log 5$$

- this **reduced to**

$$\pi = \sum_{i=0}^{\infty} \frac{1}{16^i} \left(\frac{4}{8i+1} - \frac{2}{8i+4} - \frac{1}{8i+5} - \frac{1}{8i+6} \right)$$

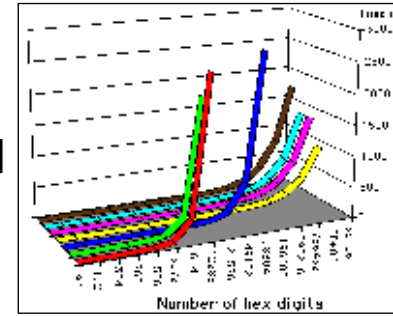
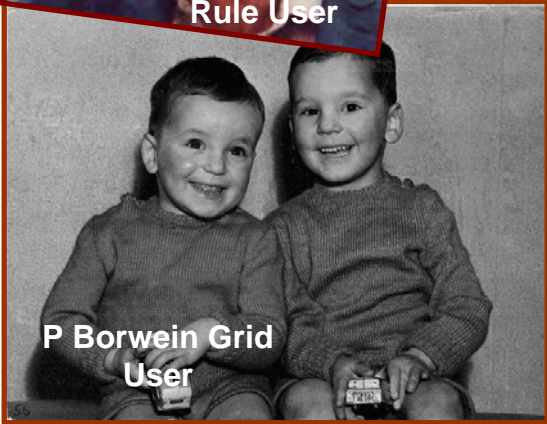
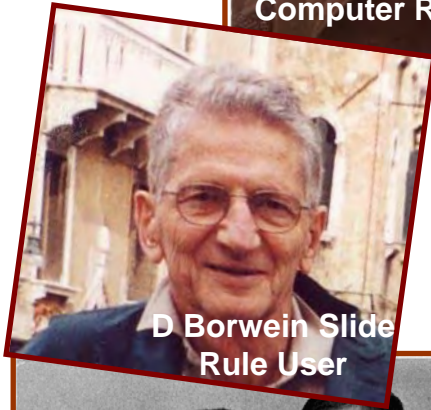
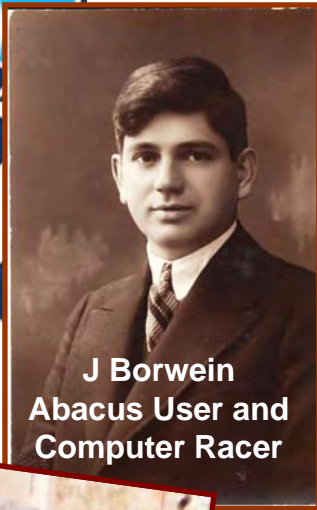
which *Maple*, *Mathematica* and humans can easily prove.

- ✓ A triumph for “**reverse engineered mathematics**” - algorithm design
- ✓ No such formula exists base-ten (provably)

The **pre-designed** Algorithm ran the next day

ALGORITHMIC PROPERTIES

- (1) produces a modest-length string hex or binary digits of π , beginning at an arbitrary position, using no prior bits;
- (2) is implementable on any modern computer;
- (3) requires no multiple precision software;
- (4) requires very little memory; and
- (5) has a computational cost growing only slightly faster than the digit position.



- [Join PiHex](#)
- [Download](#)
- [Source Code](#)
- [About](#)
- [Credits](#)
- [Status](#)
- [Top Producers](#)
- [What's New?](#)
- [Other Projects](#)
- [Who am I?](#)
- [Email me!](#)



PiHex

A distributed effort to calculate Pi.

The Quadrillionth Bit of Pi is '0'!
The Forty Trillionth Bit of Pi is '0'!
The Five Trillionth Bit of Pi is '0'!

Percival 2004



PiHex was a distributed computing project which used idle computing power to set three records for calculating specific bits of Pi. PiHex has now finished.

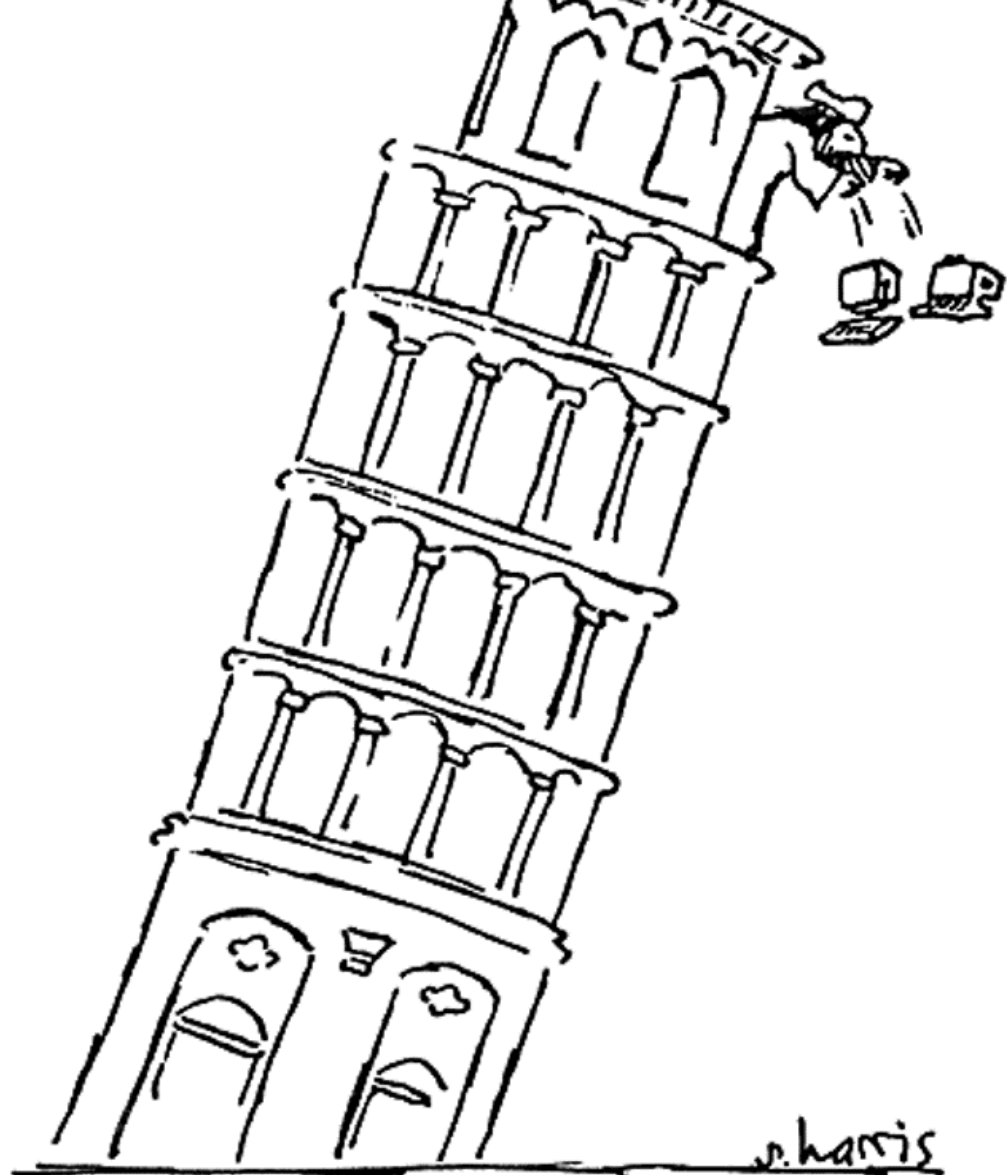
174962

hits since the counter last reset.

Position	Hex Digits Beginning At This Position
10^6	26C65E52CB4593
10^7	17AF5863EFED8D
10^8	ECB840E21926EC
10^9	85895585A0428B
10^{10}	921C73C6838FB2
10^{11}	9C381872D27596
1.25×10^{12}	07E45733CC790B
2.5×10^{14}	E6216B069CB6C1

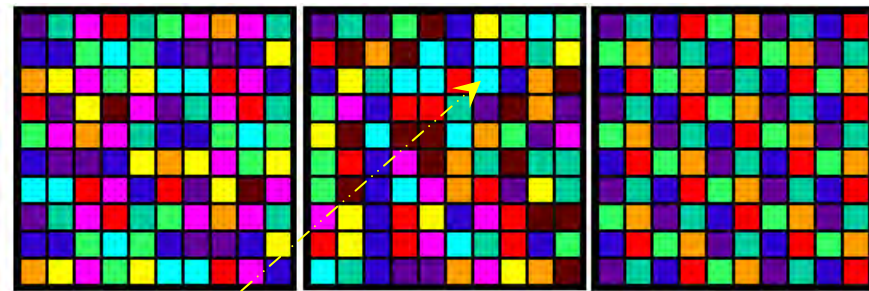
1999 on 1736 PCS
 in 56 countries
 using 1.2 million
 Pentium2 cpu-hours

Undergraduate
 Colin Percival's
Grid
Computation
 (PiHex) rivaled
 Finding Nemo



IF THERE WERE COMPUTERS
IN GALILEO'S TIME

An Inverse and a Color Calculator



Archimedes: $223/71 < \pi < 22/7$

Inverse Symbolic Computation

- “Inferring symbolic structure from numerical data”
- Mixes *large table lookup*, integer relation methods and intelligent preprocessing – needs *micro-parallelism*
- It faces the “curse of exponentiality”

➤ Implemented as **identify** in Maple and **Recognize** in Mathematica

INVERSE SYMBOLIC CALCULATOR

Please enter a number or a Maple expression:

Run Clear

- [Simple Lookup and Browser](#) for any number.
- [Smart Lookup](#) for any number.
- [Generalized Expansions](#) for real numbers of at least 16 digits.
- [Integer Relation Algorithms](#) for any number.

Home ? Mail

`identify(sqrt(2.)+sqrt(3.))`

$$\sqrt{2} + \sqrt{3}$$

C
O
L
O
R
C
A
L
C

Input of π

Toggle View Toggle AutoSize

ROWS: 36 COLS: 36 MOD: 10 DIGIT: 0

3.141592653589793238462643
08998628034825342 6798

3.14159265358979

STO RCL I J /
SIN 7 8 9 -
COS 4 5 6 +
TAN 1 2 3 *
LOG 0 -

Edit

URL:

VARIABLE NAME:

VARIABLE VALUE:

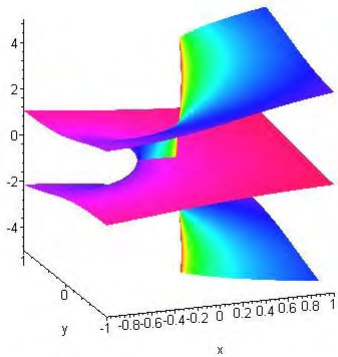
VARIABLE LIST:

Knuth's Problem – we can know the answer first

A guided proof followed on asking why Maple could compute the answer so fast.

The answer is **Lambert's W** which solves

$$W \exp(W) = x$$



W's **Riemann** surface

Donald Knuth* asked for a closed form evaluation of:

$$\sum_{k=1}^{\infty} \left\{ \frac{k^k}{k! e^k} - \frac{1}{\sqrt{2\pi k}} \right\} = -0.084069508727655 \dots$$

- **2000 CE.** It is easy to compute 20 or 200 digits of this sum

† ISC is shown on next slide

∠ The 'smart lookup' facility in the *Inverse Symbolic Calculator*† rapidly returns

$$0.084069508727655 \approx \frac{2}{3} + \frac{\zeta(1/2)}{\sqrt{2\pi}}$$

We thus have a prediction which *Maple* 9.5 on a laptop confirms to 100 places in under 6 seconds and to 500 in 40 seconds. * **ARGUABLY WE ARE DONE**


$\text{evalf}(\text{Sum}(k^k/k!/\exp(k)-1/\text{sqrt}(2*\text{Pi}*k),k=1..\text{infinity}),16)$

'Simple Lookup' fails;
'Smart Look up' gives:

INVERSE SYMBOLIC CALCULATOR

TOP 5% OF ALL WEB SITES POINT

The ISC is the **Inverse Symbolic Calculator**, a set of programs and specialized tables of mathematical constants dedicated to the identification of real numbers. It also serves as a way to produce identities with functions and real numbers. It is one of the main ongoing projects at the Centre for Experimental and Constructive Mathematics (CECM).



INVERSE SYMBOLIC CALCULATOR

Results of the search:

Maple output:

.08406950872765600

.8406950872765600e-1

Value to be looked up: .8406950872765600e-1 = K

Performing a smart lookup on .8406950872765600e-1:

Function	Result	Precision	Matches
<u>K-2/3</u>	.582597157939010666666666666666	16	1

INVERSE SYMBOLIC CALCULATOR

579390106 was probably generated by one
s or found in one of the given tables.

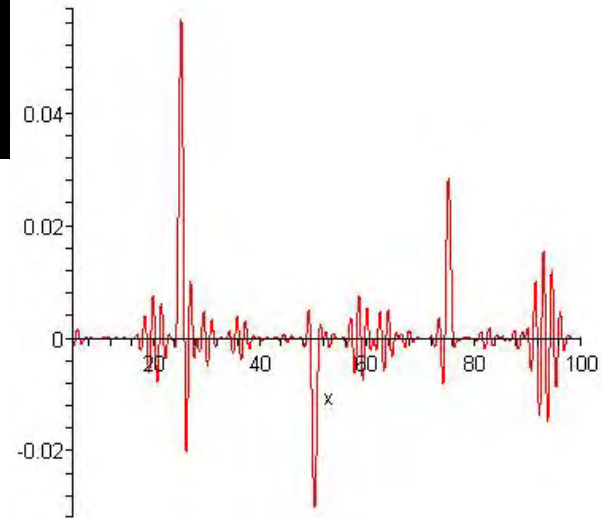
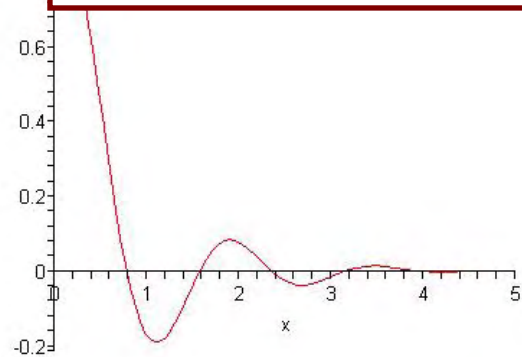
Answers are given from shortest to longest description

Mixed constants with 5 operations
5825971579390106 = Zeta(1/2)/sr(2)/sr(Pi)

Browse around .5825971579390106.

Quadrature I. Pi/8?

A numerically
challenging integral



$$\int_0^{\infty} \cos(2x) \prod_{n=1}^{\infty} \cos\left(\frac{x}{n}\right) dx \stackrel{?}{=} \frac{\pi}{8}$$

But $\pi/8$ is

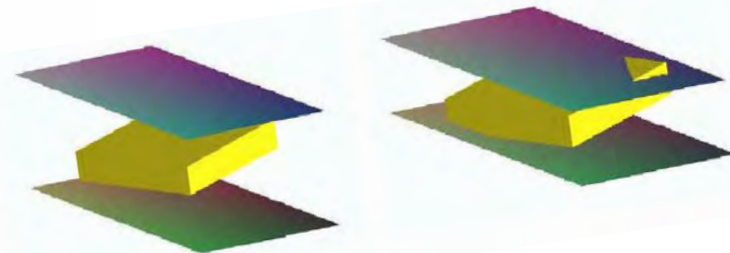
0.392699081698724154807830422909937860524645434

while the integral is

0.392699081698724154807830422909937860524646174

A careful *tanh-sinh quadrature* **proves** this difference after **43 correct digits**

✓ **Fourier analysis** explains this as happening when a hyperplane meets a hypercube



Before and After

Quadrature II. Hyperbolic Knots



Dalhousie Distributed Research Institute and Virtual Environment

$$\frac{24}{7\sqrt{7}} \int_{\pi/3}^{\pi/2} \log \left| \frac{\tan t + \sqrt{7}}{\tan t - \sqrt{7}} \right| dt \stackrel{?}{=} L_{-7}(2) \quad (@)$$

where

$$L_{-7}(s) = \sum_{n=0}^{\infty} \left[\frac{1}{(7n+1)^s} + \frac{1}{(7n+2)^s} - \frac{1}{(7n+3)^s} + \frac{1}{(7n+4)^s} - \frac{1}{(7n+5)^s} - \frac{1}{(7n+6)^s} \right].$$

“Identity” (@) has been verified to **20,000** places. I have *no idea* of how to prove it.

✓ Easiest of 998 empirical results linking physics/topology (LHS) to number theory (RHS). [JMB-Broadhurst]

We have certain knowledge without proof

Extreme Quadrature ... 20,000 Digits on 1024 CPUs

- ⊓. The integral was split at the nasty interior singularity
- ⊓. The sum was 'easy'.
- ⊓. All fast arithmetic & function evaluation ideas used



Run-times and speedup ratios on the Virginia Tech G5 Cluster

CPUs	Init	Integral #1	Integral #2	Total	Speedup
1	*190013	*1534652	*1026692	*2751357	1.00
16	12266	101647	64720	178633	15.40
64	3022	24771	16586	44379	62.00
256	770	6333	4194	11297	243.55
1024	199	1536	1034	2769	993.63

Parallel run times (in seconds) and speedup ratios for the 20,000-digit problem

Expected and unexpected scientific spinoffs

- **1986-1996.** Cray used quartic-Pi to check machines in factory
- **1986.** Complex FFT sped up by factor of two
- **2002.** Kanada used hex-pi (20hrs not 300hrs to check computation)
- **2005.** Virginia Tech (this integral pushed the limits)
- **1995-** Math Resources (next overhead)



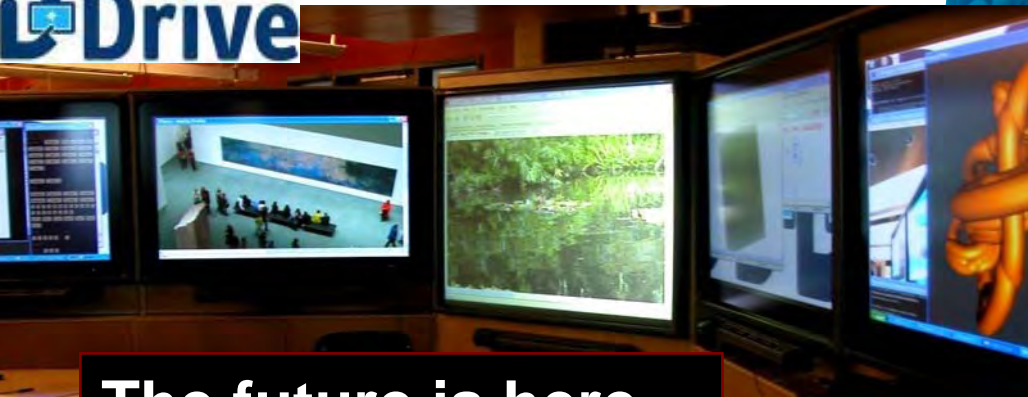
How-To Training Sessions



Brought to you using
Access Grid
technology



For more information contact Jana at 210-5489 or jana@netera.ca



The future is here...

Remote Visualization via
Access Grid

- The touch sensitive interactive **D-DRIVE**
- An Immersive 'Cave' Polyhedra
- and the 3D **GeoWall**



... just not uniformly

