

# Discovery vs Proof, and Visual Intuition

Mathematical Thinking Workshop 2022

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UNIVERSITY  
OF WOLLONGONG  
AUSTRALIA

Mathematical thinking (for me)

Discovery versus proof

Visual intuition - pros and cons



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Lots to think about: continuity? Use sequential arguments? Build explicit deformations from  $f \circ g$  to  $g \circ f$ ?



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Gives a quaternary operation  $\begin{matrix} f & g \\ h & k \end{matrix} = \begin{matrix} (f \circ h) \\ * \\ (g \circ k) \end{matrix} = \begin{pmatrix} f \\ * \\ g \end{pmatrix} \circ \begin{pmatrix} h \\ * \\ k \end{pmatrix}$ .



## Eckmann–Hilton continued

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- ▶ We explored the limits of the formal reasoning.



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- ▶ Seeks diverse formalisms to tap different intuition
- ▶ Tests formal conclusions against concrete examples.



# Using computers I

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Obvious use: as in Four-Colour Theorem:

- ▶ Create a formalism for the problem.
- ▶ Use the formalism to reduce to problem to a finite number of cases that must be checked.
- ▶ Automate the enumeration and checking of the cases.

This automates the checking, but not the mathematical thinking

# Using computers II

Less obvious use: pattern recognition

- ▶ Solve small examples by hand
- ▶ Generate some numerical data
- ▶ Ask computers to recognise a pattern and generating formula
- ▶ Look for hints in the formula to inform formal solution.



## Example: usage II (from work with Kumjian, Pask, Whittaker)

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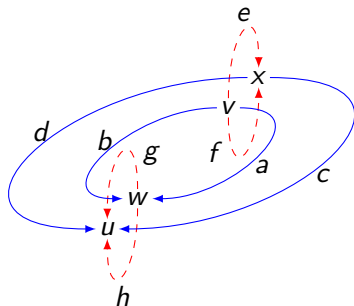
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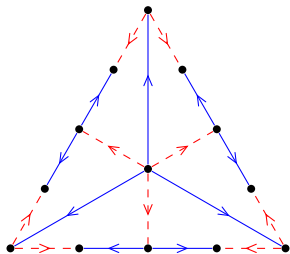
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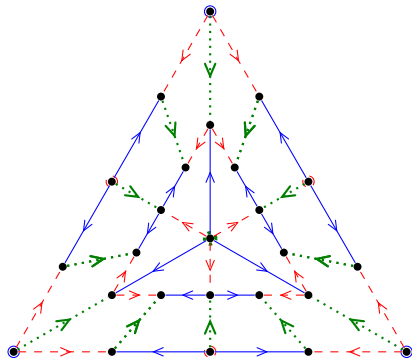


The 2-sphere slightly harder, but we could use the same idea: glue two copies of the following 2-simplex on a common boundary:



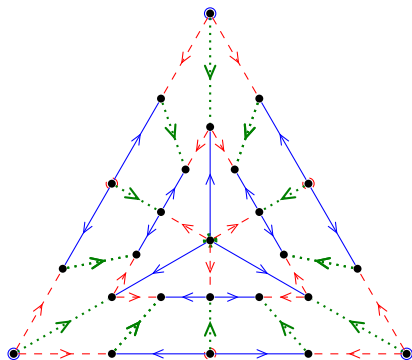
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The 3-sphere is getting ridicullous. I can't picture gluing two 3-spheres on a common boundary. But we found, ad hoc, a graph that worked: assemble 4 copies of the following with edges from the circled vertices (of the circle's colour) to a common central vertex.



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Now glue two of these simplices on their common boundary...



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It knew them: the number of possible outcomes of a  $k$ -horse horserace, allowing for ties. OR, the number of functions  $f : \{1, \dots, k\} \rightarrow \{1, \dots, k\}$  such that  $f(j) = |\{i : f(i) < f(j) \text{ for all } j\}|$ .

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Now we could reverse-engineer labellings of vertices so that edges made sense, and solve the problem for all  $k$ .

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Computers can help us with the latter.

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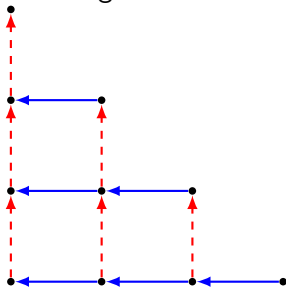
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The  $n^{\text{th}}$  homology groups of  $G \bowtie H$  should relate to those of  $G, H$ .

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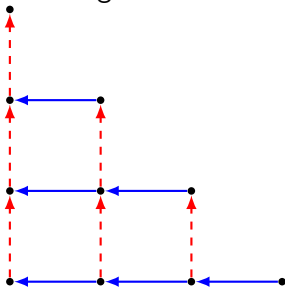


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satisfying some relations.

Finding them felt like trial-and-error...



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How much of this could have been done by well-trained machine learning? Maybe a lot.

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Couldn't; and now I could *only* “see” examples like them.

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- ▶ now seek examples that satisfy (2) and (3) but not (1).  
He found one!



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Should we get better at finding out what computers can learn and at converting to problems they are good at?